

Digital Design Studio

Ineke Siersiema, HVA

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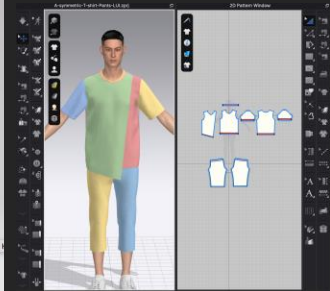
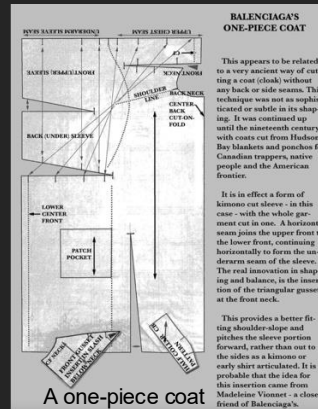
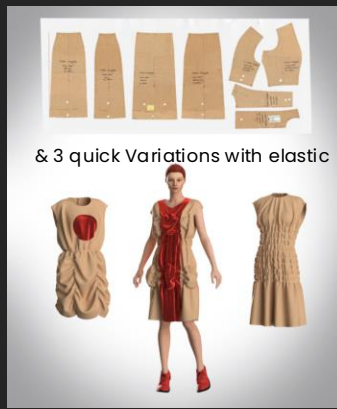
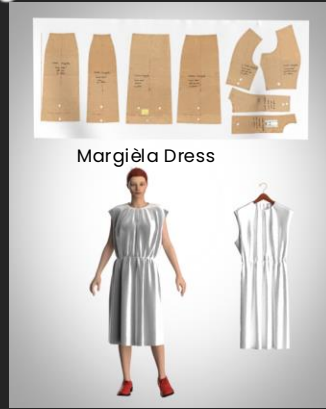
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DIGITAL DESIGN IN FASHION & TEXTILES

THE POWER OF DIGITALIZATION

- Design, Garment Construction
- Changing Design Processes
- Textures & Prints & Finishings + Exercise
- Avatar, Animation & Render + Exercise
- Goals and Deliverables
- What we don't want: <https://youtu.be/MKTN2OiR2R8>





DIGITAL DESIGN & GARMENT CONSTRUCTION:

Is Direct, Playful, Smart, Quick, Traditional, Kinetic, Facilitates No-Waste, Is a Creative Exploration and Sustainable



No-Waste Design created by: Balenciaga, CLO3d, Pattern Magic, Timo Rissanen, Zil Vostalova, HollyMcquillan

<https://youtu.be/fOk4Id7ZR0U>

FREEDOM OF CREATION IN_SHAPE_MATERIAL_DETAIL_EXPRESSION_SIGNATURE



DIGITAL FASHION DESIGN:
traditional pattern cutting craft
with the creative work of a
fashion designer.

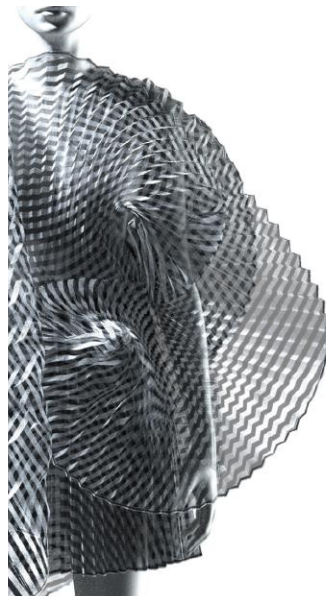
FREEDOM OF CREATION IN DIGITAL CRAFTSMANSHIP



AVATAR



TEXTURING



SMART TOOLS



This is work from students 3D Hypercraft 2021

DIGITAL REFINEMENT

A CHANGE OF PARADIGM

TRUST
VIRTUAL
SAMPLING



2D CAD Pattern



3D Simulated Sample



Manufactured sample



Placing patterns



3D Simulation



Rendering



Animation



Showpiece



Mobility trousers by Arc'teryx and Skip

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3D FASHION DESIGN PLATFORMS:

CLO3D
MARVELOUS DESIGNER
BROWZWEAR
VSTITCHER
OPTITEX
LEC TRA & GERBER
STYLE3D

FOR FABRIC SIMULATION:

VIZOO
ADOBE SUBSTANCE 3D

ASSETS, AVATARS ENVIREMENTS :

BLENDER
Z-BRUSH
RHINO
META HUMAN
UNREAL ENGINE

2D DESIGN PLATFORMS:

ILLUSTRATOR
PHOTOSHOP
CREATIVE CLOUD

WORKFLOW CHANGES

TRADITIONAL PROCESS

≈ 18 MONTHS



DESIGN

PRESENT

ORDERS

PRODUCE

STORE

SELL

DIGITISED PROCESS

≈ 1 MONTH



DESIGN

PRESENT

SELL

PRODUCE

SLASH YOUR LEAD TIMES



ATACAC:
REDUCE WASTE
OPEN-SOURCE,
PRODUCT TRANSPARENCY
SHAREWARE FOR ALL DESIGN
KINETIC GARMENT CONSTRUCTION

DESIGN, PRESENT, PRE-ORDER, FIT VIRTUAL, PRODUCE ON DEMAND & CREATE NFT's, USE DIVERS' PLATFORMS

THE OUTPUT



DESIGN

- 3D Garment
- Tech pack
- Approved physical sample

PRESENT

- Website design
- Content creation
- Product images / videos
- Social media
- Ads
- Newsletter assets

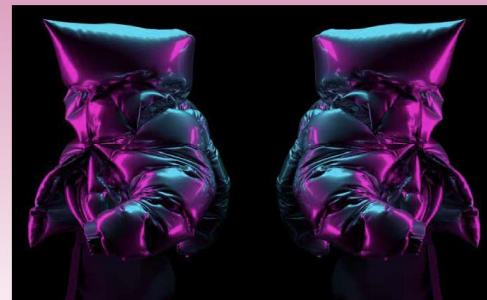
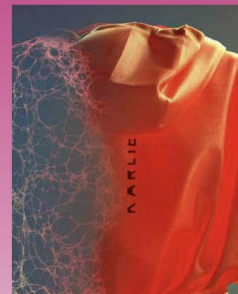
SELL

- Launch products on pre-order
- Communicate in Social media
- Advertising
- Virtual fitting
- Customer service
- Collect all pre-orders for production

PRODUCE

- Sourcing material
- Produce garments
- Quality control
- Pack products & ship

METALIVES | VIRTUAL POSSESSIONS



DIGITAL DESIGN:
DESIGN
PRESENT
SELL

THE DIGITALS _ HYPER REALISTIC 3D AVATAR _ SHUDU _ A DIGITAL IDENTITY _ FROM 2017



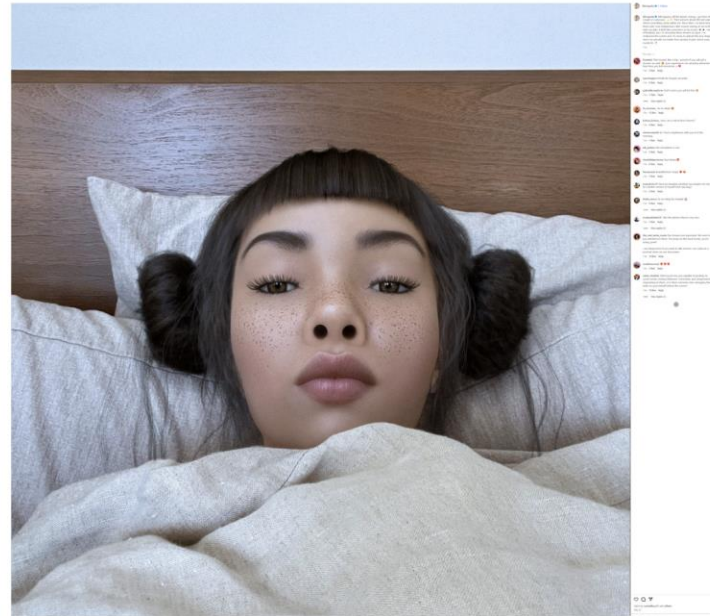
SHUDU

Instagram: @shudu.gram

Instagram followers: 239k

Country: US

Shudu is the world's first black virtual supermodel and influencer. Created by fashion photographer Cameron-James Wilson in 2017, Shudu is a fashion queen and uses cutting-edge technology to showcase the latest trends and styles. With a strong presence in editorial



MIQUELA

Instagram: @lilmiquela

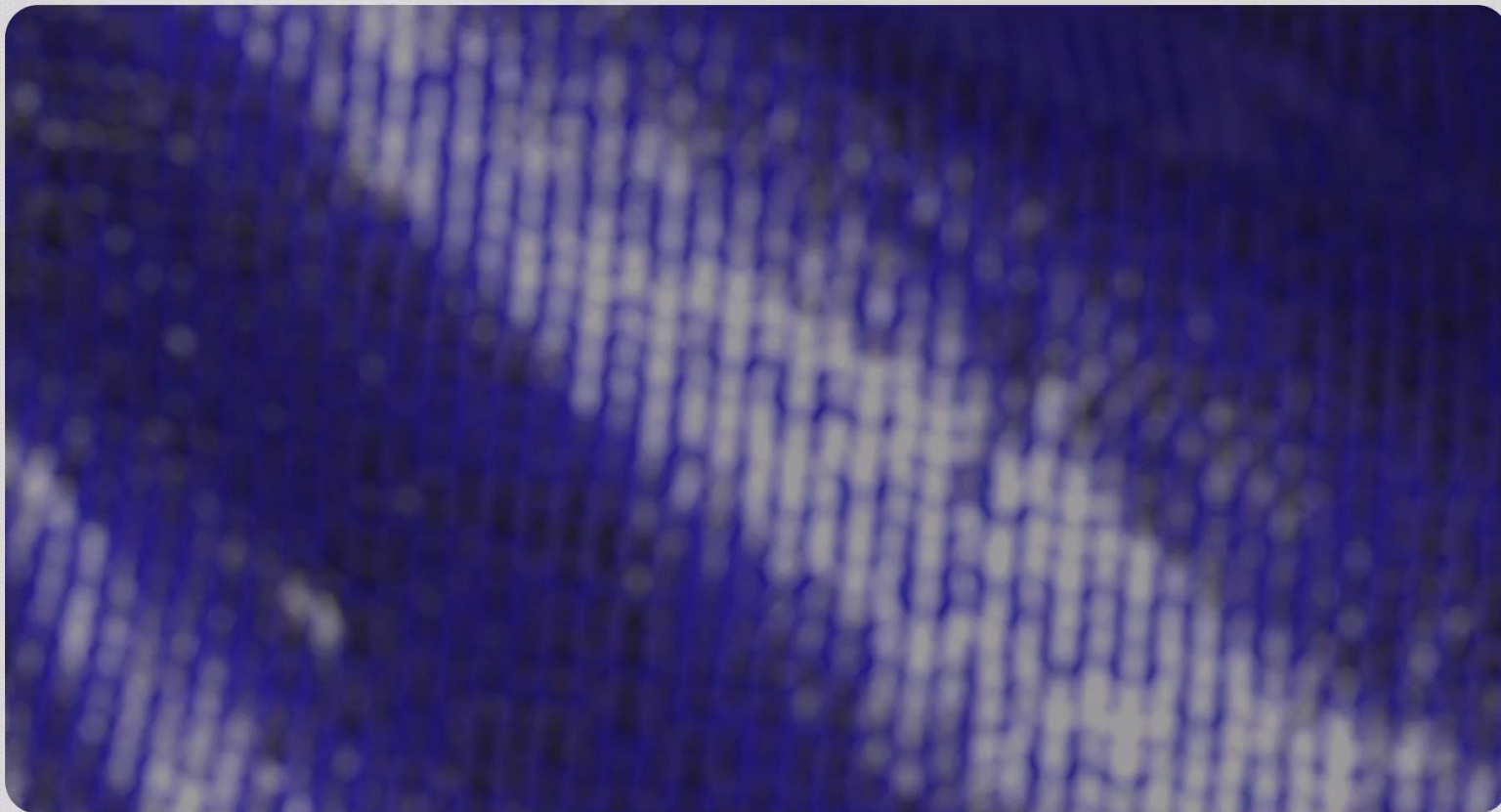
Instagram followers: 2.6M

Country: US

Miquela Sousa is a Brazilian-American 19-year-old created by American AI company Brud. She is one of the most popular virtual influencers in the fashion industry.

<https://www.storyclash.com/blog/en/virtual-influencers>

THE FABRICANT DEVELOPES CO-CREATION TO DESIGN THE WARDROBE OF THE METAVERSE TOGETHER



CHANGING DESIGN PROCESSES PREDICTING FASHION TRENDS BY DATA ANALYSIS & AI



Fuelled by AI and fashion expertise, it provides brands with visual data, past trend trajectories, and predictive insights on prints, colours, fabrics, iconic models and silhouettes for upcoming seasons.

See companies as: HEURITECH and WGSN

[RESOURCES](#)[BOOK A DEMO](#)

Step 1

Define representative panels



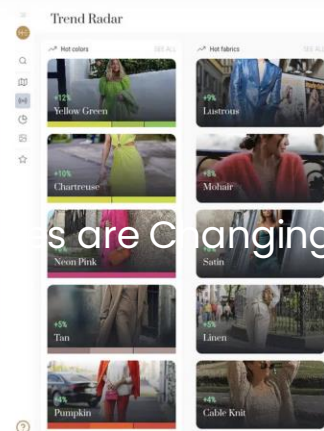
Step 2

Applying our computer vision technology to millions of social media images stemming from these panels



Step 3

Use our machine learning forecasting algorithms to predict trends up to two years in advance



Step 4

Insert Heuritech's data into our Market Insights platform

GENERATIVE AI CREATES IMAGES & LEARNS HOW TO TRANSLATE AN IMAGE OR DRAWING INTO REAL PATTERNS ?

Changing Design Processes

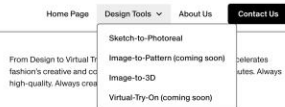
AI Pipeline **ALVANON**



Alvanon's research using Midjourney and the prompt "wide leg sleeveless jumpsuit with collar on female, full-body pose, front and back view"

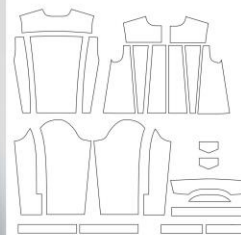
THE FABRICANT

The Fashion Value
Chain. Supercharged.



Transform your image to
a sewing pattern

Effortlessly convert images into precise sewing patterns with The Fabricant's intelligent tool. Streamline your design process, reduce manual work, and gain more time for creativity.



Step 5 - Transform your
design to 3D instantly

Our innovative technology allows designers to create 3D assets directly from 2D images. This seamless process increases speed and quality when it comes to the 3D modeling process within fashion by providing accurate scale and volume information to be used in any 3D software.





A CHANGE IN THE DESIGN PROCESS AS CO-DESIGNING TOGETHER WITH AI

fashion **designer mugler** in collaboration with **massimo dutti** and the **military design clothing for aliens**, non-humans, superior technology, extraterrestrial life forms, outer space fashion, humanoid alien, **alien fashion**, alien design, military base clothing, cargo pockets, **functional clothing**, full body render, colourful, red and orange colours, lilac, purples. Flowing shapes, **soft shapes**, organic, silk fabrics, organza, plissé fabric - @Chey (fast)



Chosen style



U1

U2

U3

U4



V1

V2

V3

V4



U1

U2

U3

U4



V1

V2

V3

V4

CO-Designing with AI

Create a prompt containing designers, styles, details, fabrics, colours etc. The more words you use, the wilder the generations become, which makes it easy to generate large amounts of styles in 1 go.

Then pick one image and start making variations and re-uploading it to create more of this chosen style. Re-upload the designs and add different colours, fabrics or styles to iterate and create more designs.



Same
base prompt
but different
fabrics, colours
and
style detail
input.



3 chosen styles

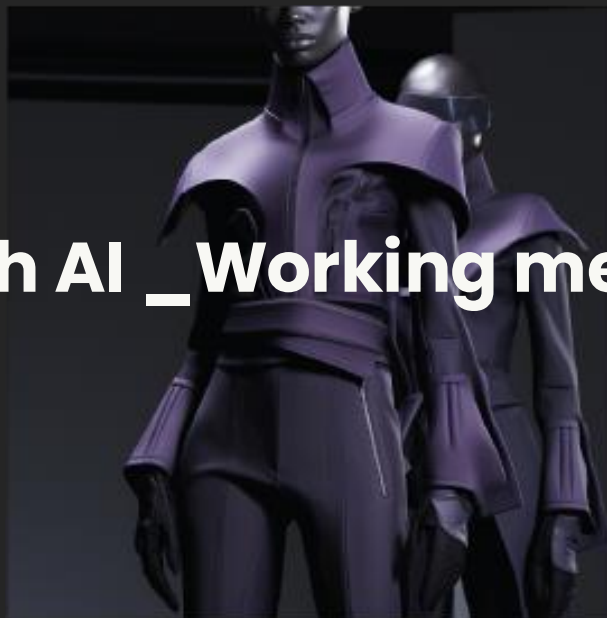




Pinterest images

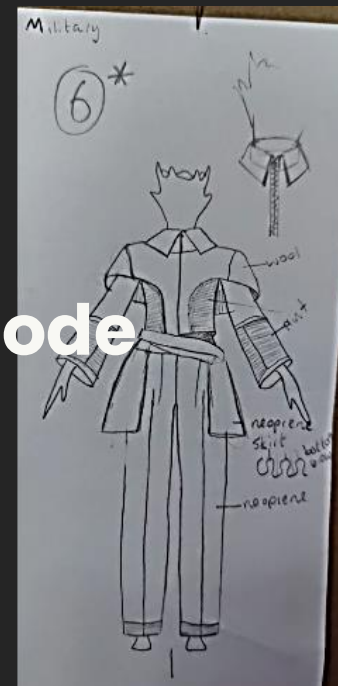


+



Midjourney AI image generation

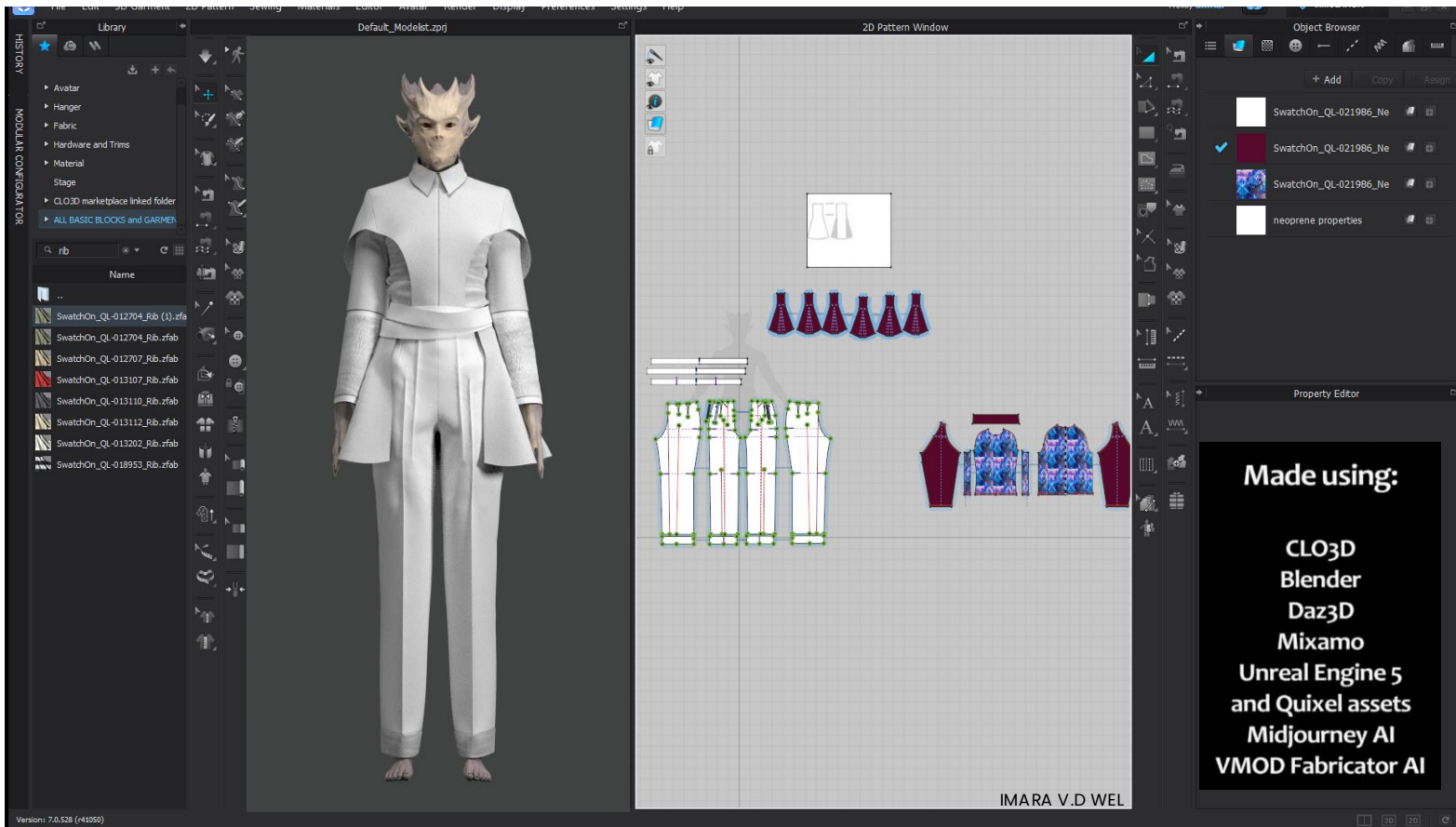
=



My Sketch

CO-Designing with AI _ Working methode

DRAW REAL PATTERNS, EXPERIMENT WITH FABRICS, CREATE THE PROTOTYPE, USING DIFFERENT SOFTWARE



Materialization : 3D Textures-Prints & Avatars

CREATE TRUE TO LIVE SIMULATIONS in a 3d environment



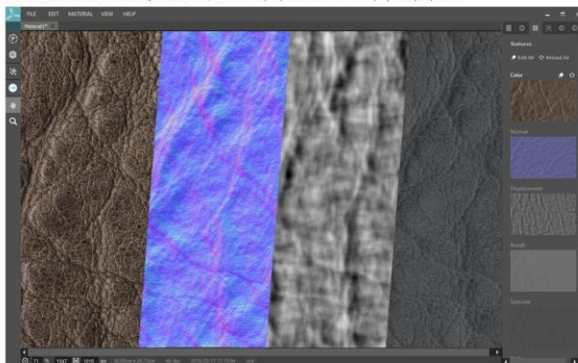


<https://cpetry.github.io/NormalMap-Online/>

VISUAL Properties and PHYSICAL Properties

WHAT IS A TEXTURE ?

A surface decoration for an object or fabric, the Visual properties and not the physical properties



HAS A REPEAT or TILING + COLOR map_NORMAL map_DISPLACEMENT map_ROUGHNESS map



Fabric_Drape_Texture maps_Finishings_Render

TEXTURING SPECIFICS_

VISUAL PROPERTIES

-OPTIMIZE YOUR PICTURE IN
PHOTOSHOP & GENERATE
TEXTURE-, NORMAL-,
DISPLACEMENT- AND
ROUGHNESS MAP

<https://cpetry.github.io/NormaMap-Online/>

<https://www.vizoo3d.com/>



TRUE_TO_LIFE
TEXTURING USES
DIFFERENT "MAPS" TO
SHOW 3D REALISM

sites:
[TEXTUREHAVEN.com](https://texturehaven.com)
<https://3dtextures.me/category/fabric/>
[PIXPLANT.com](https://pixplant.com)



TEXTURE MAP_
REFERENCE TO
REAL



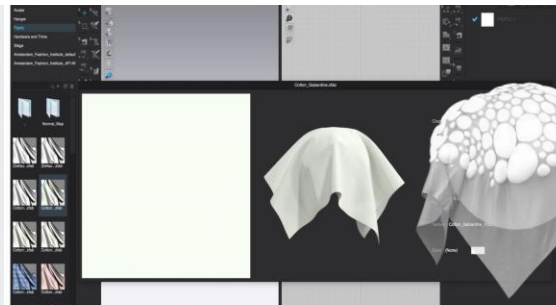
NORMAL MAP,
FOR THE 3D
RELIEF



DISPLACEMENT
MAP, FOR
THICKNESS ?
VOLUME



ROUGHNESS
MAP, FOR LIGHT
REFLECTION



RELATE THE DRAPE TO REAL _ TAKE THE BEST FABRIC DRAPE FROM THE LIBRARY AND SIMULATE _ ADD DIFFERENT TEXTURING WHEN NEEDED

SEAMS_

FINISHINGS_STYLING



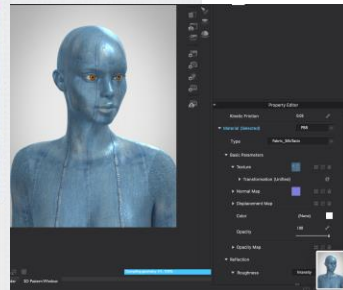
SEAMS, FINISHINGS,
CLOSURES AND MATERIAL
SPECIFICS MUST BE SHOWN
IN A CONVINCING MANNER
BEST PROPORTIONS IN ALL
DETAILS



ADD STYLING INFORMATION, HOW TO WEAR IT



IMPORTANT DETAILS tell THE STORY OF YOUR GARMENT
ARE YOU READY FOR THE INSIDE STORY?



INDIVIDUALS STUDIO _DESIGNS THE FUTURE WITH & FOR THE INDUSTRY _THE GLORY OF THE TEXTURE MAPS



AMFI_G31_ 20/21_corona _RED AND BLUE_Statement collection _Texture developments _avatar identity

LIBRARY



The CLO Library

-Search & Select a Fabric in the Fabric Folder, double click and it fly's to your Object Browser

-Try the Hardware and Trims, see what's in it

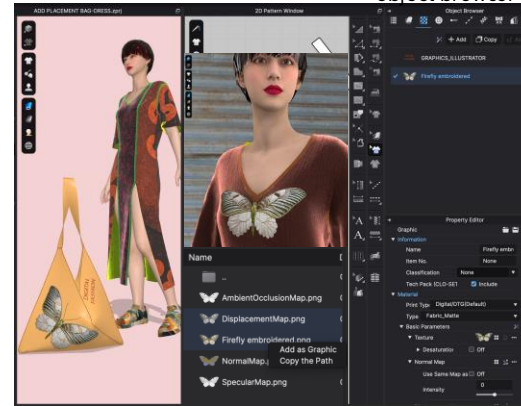
-Change the avatar pose, see library

-Experiment and find answers online



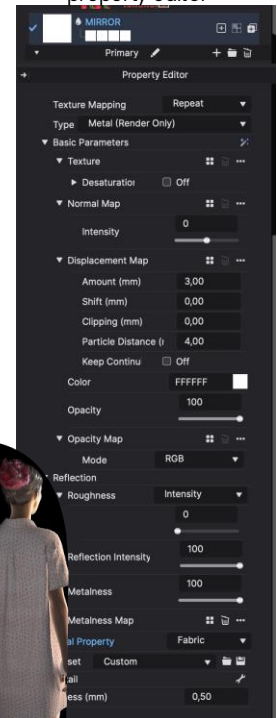
Or use a HANGER from the Library

object browser

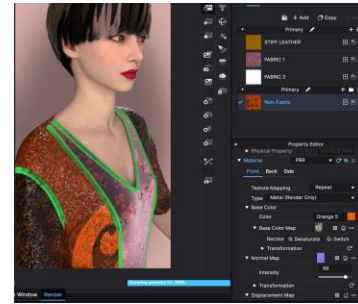


Add placement BAG-DRESS, use print FIREFLY & maps

property editor



Settings TEXTURE Mirror



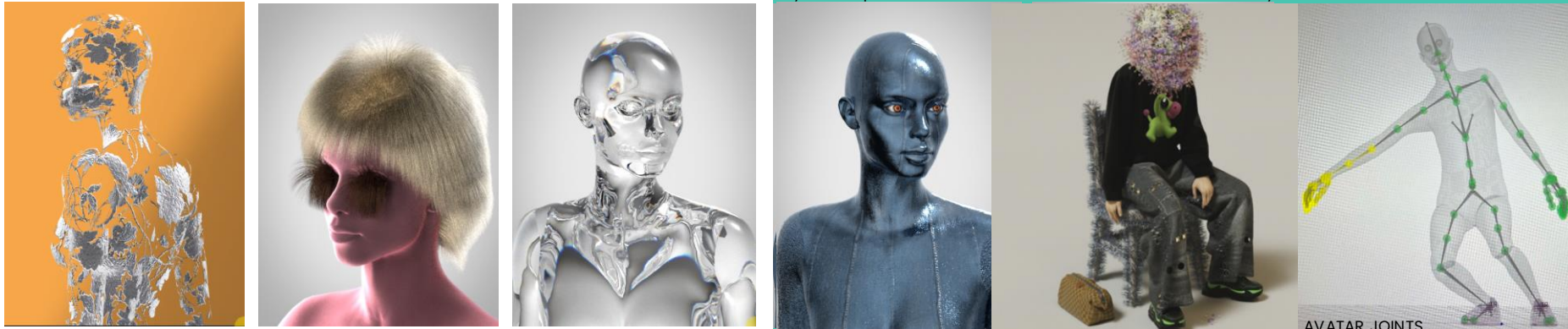
Change the Fabric and Print/Dessin





Personalize **Your Avatar, Pose & Texture, Finish Garment & Render**

TEXTURING AVATARS FOLLOWS THE SAME PRINCIPLE AS TEXTURING FOR FABRICS AND OTHER OBJECTS, try-out, experiment and search online for Instruction moveis, you will find them.



3D Rendering & Presentation

- Style, Render, Turntable/Animation
- Presentation Goals
- Deliverables

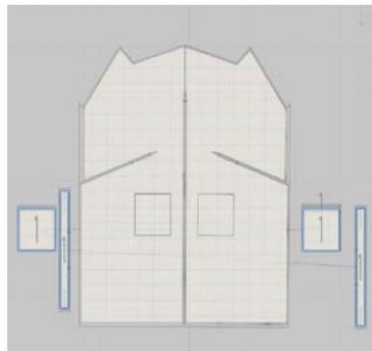


Marine Serré



Marine Serré

TEXTURE



CREATE A PLAN

Digital Design Presentation Enrich Creative Thinking

1. WHAT POSE DO I WANT?
2. WHAT ANIMATION?
3. AM I MAKING A VIDEO/ IMAGE?
3. AVATAR VS CLOTHING
4. ENVIRONMENT



SCHEMATIC RENDER

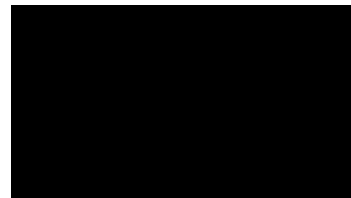


EXPLOIDED VIEWS

How to create:
<https://youtu.be/f4DLKizWVfw>

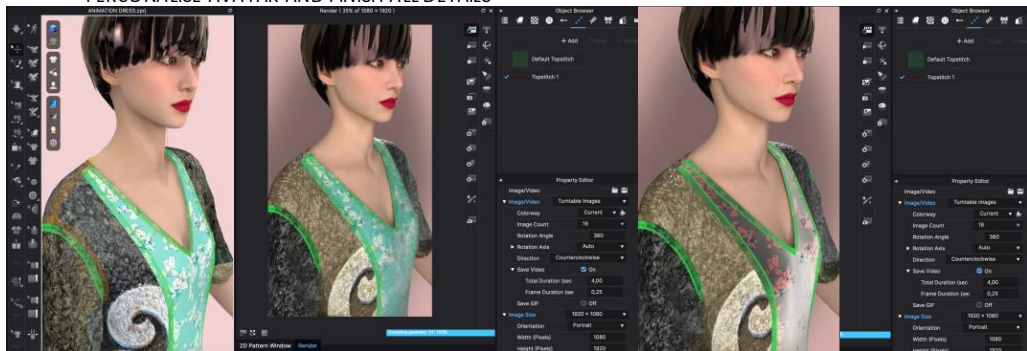


TURNTABLE



ANIMATION (High Quality)

PERSONALISE AVATAR AND FINISH ALL DETAILS



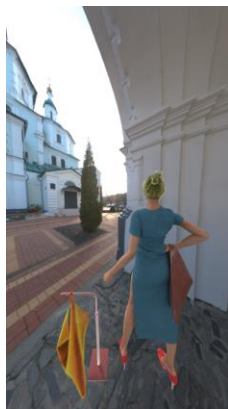
Stage, Avatar Pose, Lighting, Settings



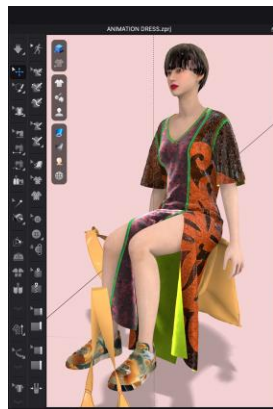
FIND BEST LIGHTING



FIND BEST STAGE IN LIBRARY



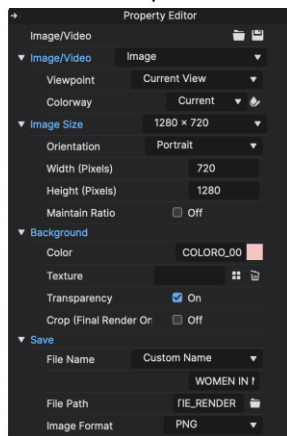
BACKGROUND IMAGE



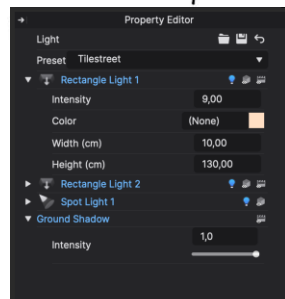
CHANGE POSE AND ANGLE



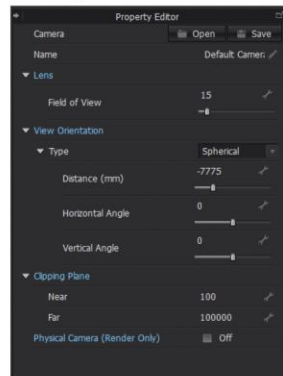
THEN IT'S ON TO RENDERING



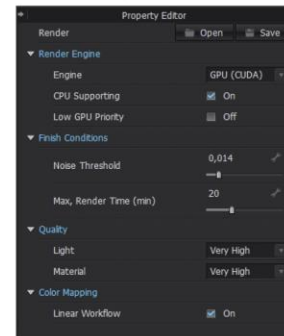
Image/Animation?
Size
Save



Environment light
Light effects
Shadows



Camera angle
Camera effects
Depth of field



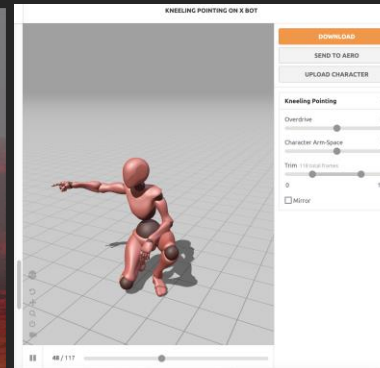
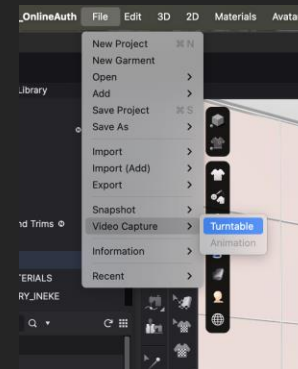
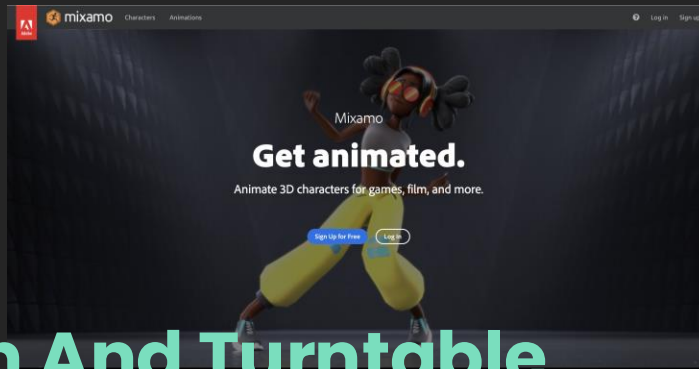
Noise (set to 0,014)
Render time
Quality



Result after 5 min.

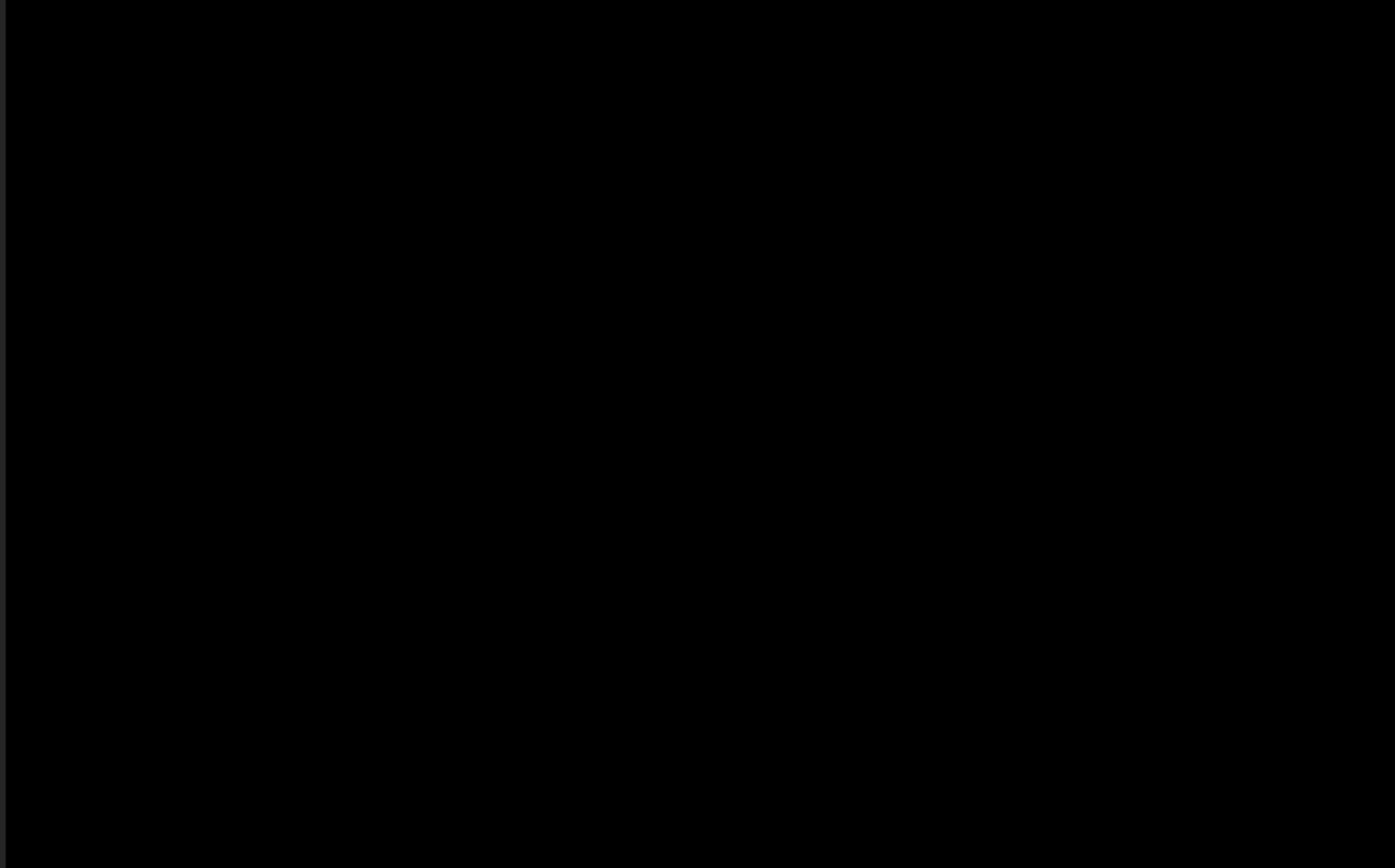
+EXERCISE

Animation And Turntable



SKILLSET Digital Literacy:

- Technology to Reduce Resources
- Critical Thinking
- Software Flexibility
- Conscious Decision making
- Respect Craft
- Design smarter, work greener and innovate faster



transiti*ns