

Digital design for circular practices

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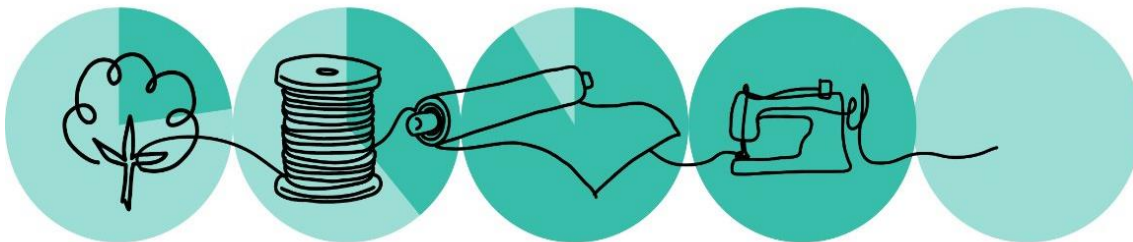
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DIGITALIZATION

In the textile and fashion industry

The value chain



PRODUCTION

MATERIAL
PRODUCTION

DESIGN AND
DEVELOPMENT

MANUFACTURING



RETAILS

DISTRIBUTION

SHOP

CUSTOMER
EXPERIENCE

PRODUCTION

MATERIAL

DESIGN AND
DEVELOPMENT

MANUFACTURING

PRODUCTION – MATERIAL PRODUCTION CHAIN



MATERRA

Materra is a regenerative cotton + tech company helping fashion meet its ambitious sourcing and impact goals — with the data to prove it.

Their approach **integrates regenerative agriculture, water efficiency, and data-driven farming** to improve soil health, reduce carbon emissions, and ensure ethical production.

Benefit
TRANSPARENCY

Image: Materra

PRODUCTION – MATERIAL PRODUCTION CHAIN

DQA PROCES (Data quality assessment)

Quality assurance (QA) is any systematic process of determining whether a product or service meets specified requirements. QA establishes and maintains set requirements for developing or manufacturing reliable products.

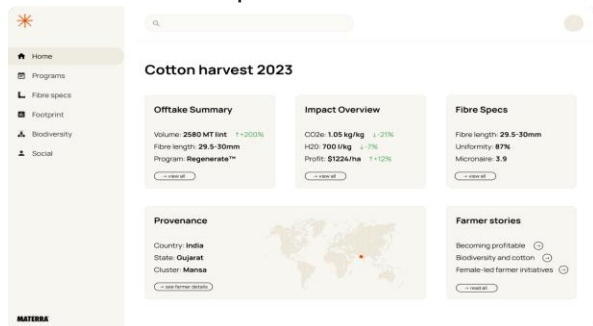


Image: Materra

ERP SYSTEM (Enterprise resource planning)

ERP is the integrated management of main business processes, often in real time. ERP can use to collect, store, manage and interpret data from many business activities.



Image: Projectline

PRODUCTION – MATERIAL PRODUCTION CHAIN



TEXTILEGENESIS

TextileGenesis provides a Software as a Service (SaaS) platform that enables fashion brands and sustainable textile manufacturers to ensure a reliable, secure and fully digital mapping of their textiles.

Benefit
TRACEABILITY

PRODUCTION – MATERIAL PRODUCTION CHAIN

BLOCK-CHAIN

Blockchain technology is an advanced database mechanism that allows for the **transparent sharing** of information within a corporate network. A blockchain database **stores data** in blocks linked together in a chain.

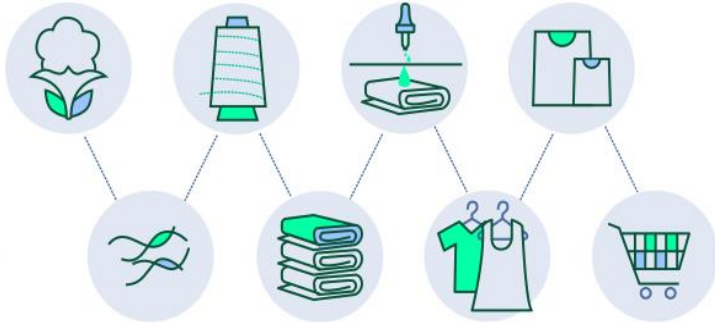


Image: Textilegenesis

FIBERCOIN™

Digital tokens provide a unique “**fingerprint**”.

The **certification** system, which allows brands to access the full supply chain traceability and to view the results of forensic (physical) verification of fabric samples.

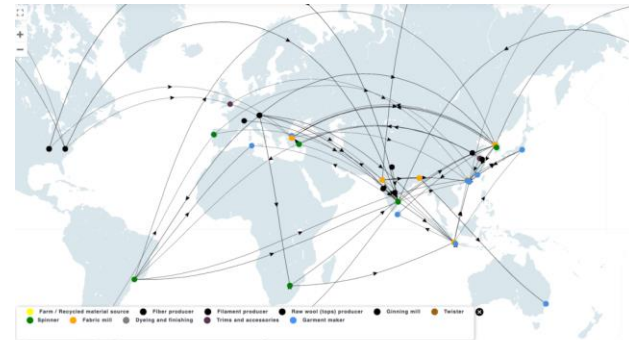
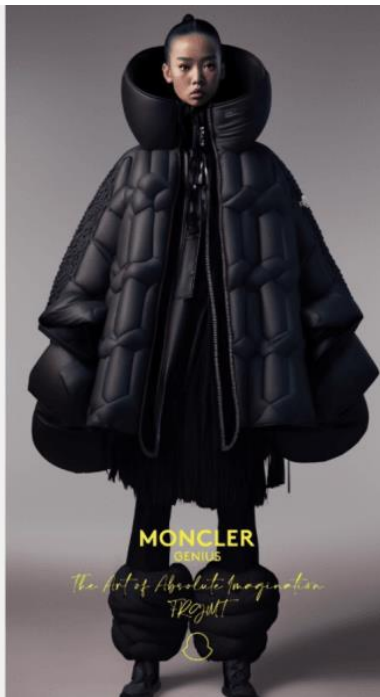
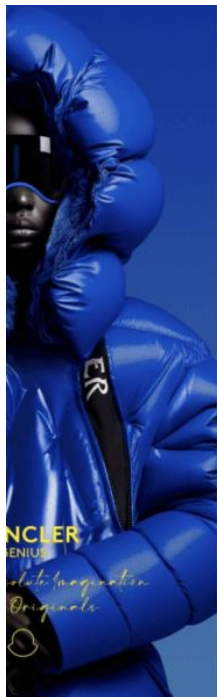


Image: Textilegenesis

PRODUCTION – DESIGN GENERATIVE AI



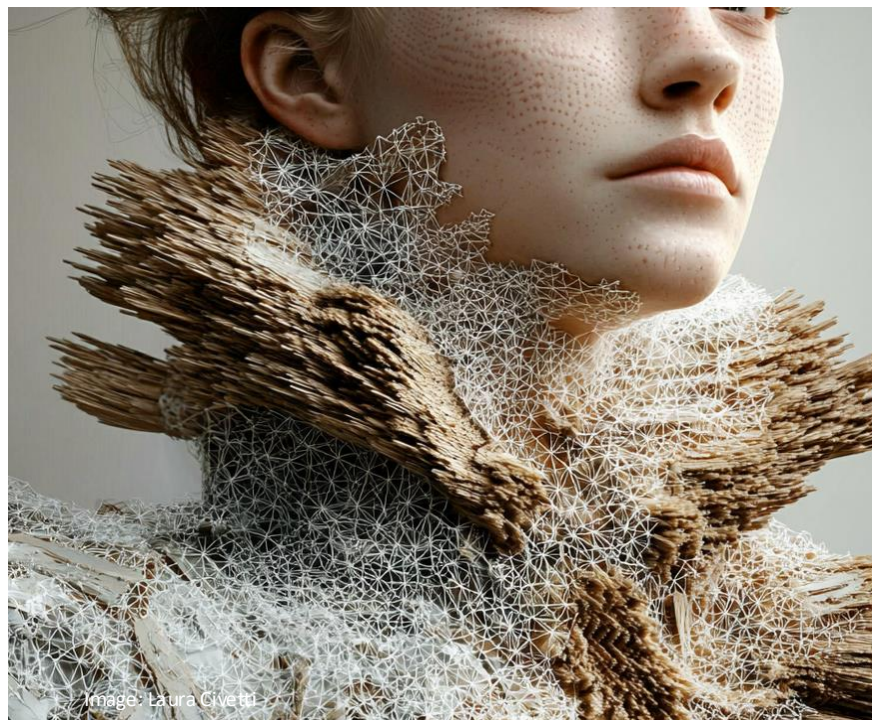
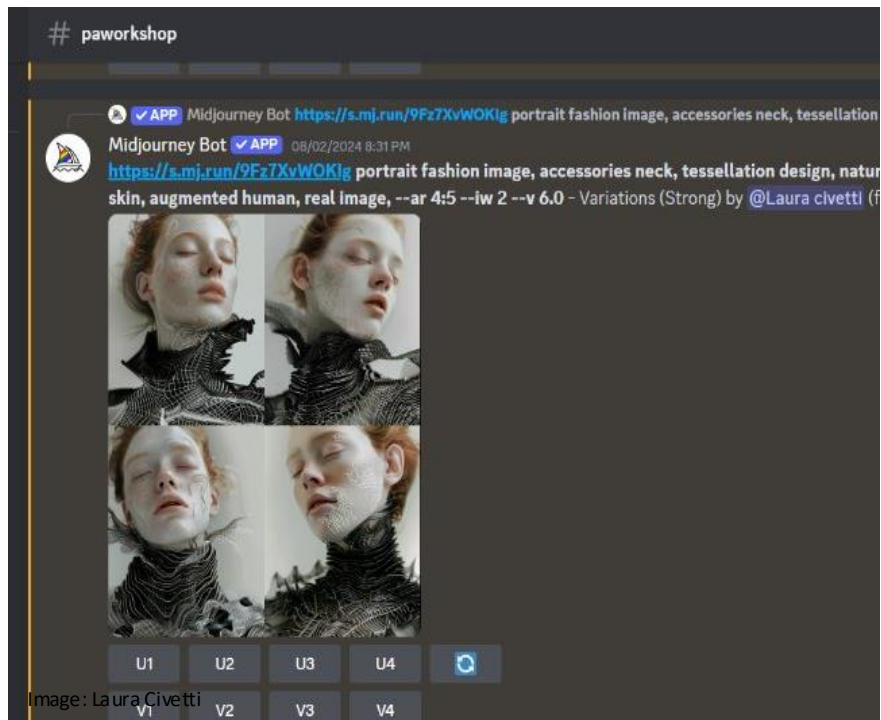
MAISON META

Adoption of AI as a design assistant.
AI-driven recommendation engines can help suggest
personalized products based on individual
customer preferences and browsing history

Benefit
CREATOR ASSISTANT

PRODUCTION – DESIGN

GENERATIVE AI



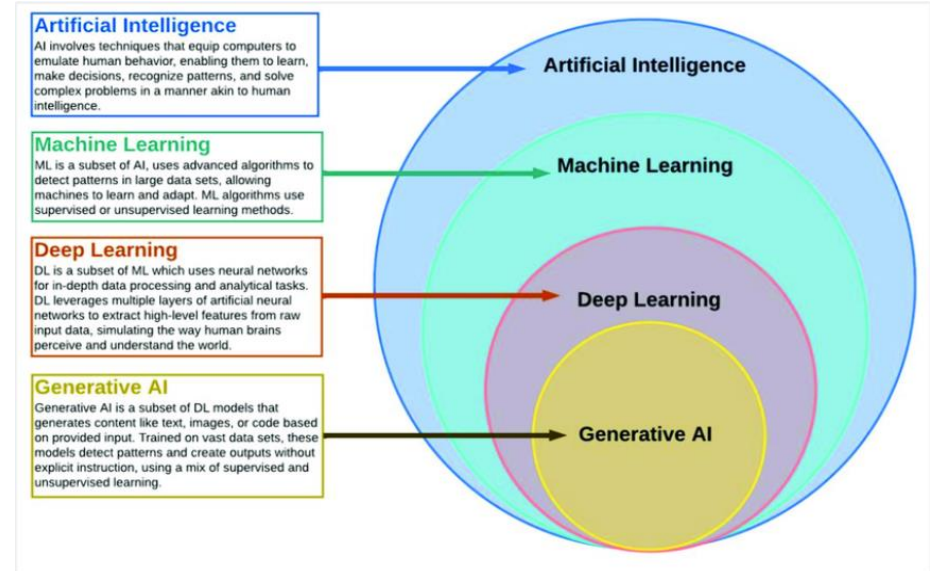
PRODUCTION – DESIGN

GENERATIVE AI

GENERATIVE AI

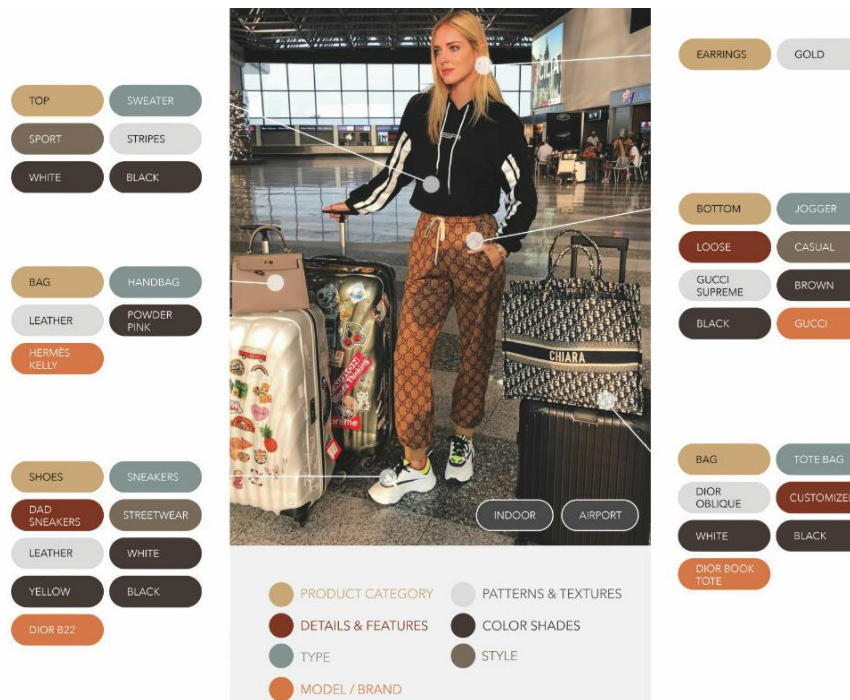
Generative AI is a subset of DL (Deep Learning) models that **generates new content** like text, images, videos, 3d models, or code based on provided input.

Trained on vast data sets, these models detect patterns and create output without explicit instruction, using a mix of supervised and unsupervised learning.



PRODUCTION - DESIGN

MACHINE LEARNING



HEURITECH

Heuritech leverages AI for fashion trend detection, reducing forecasting errors by 50%. By accurately predicting trends and optimizing production, they help fashion brands avoid overproduction and reduce waste.

Benefit
PREDICTIONS

Image: Heuritech

PRODUCTION -DESIGN

MACHINE LEARNING

MACHINE LEARNING (ML)

Machine Learning is a subset of AI, uses advances algorithms to **detect pattern** in large datasets, allowing machine to learn and adapt, ML algorithms use supervised or unsupervised learning methods.

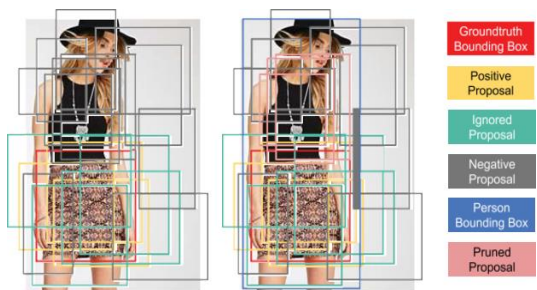
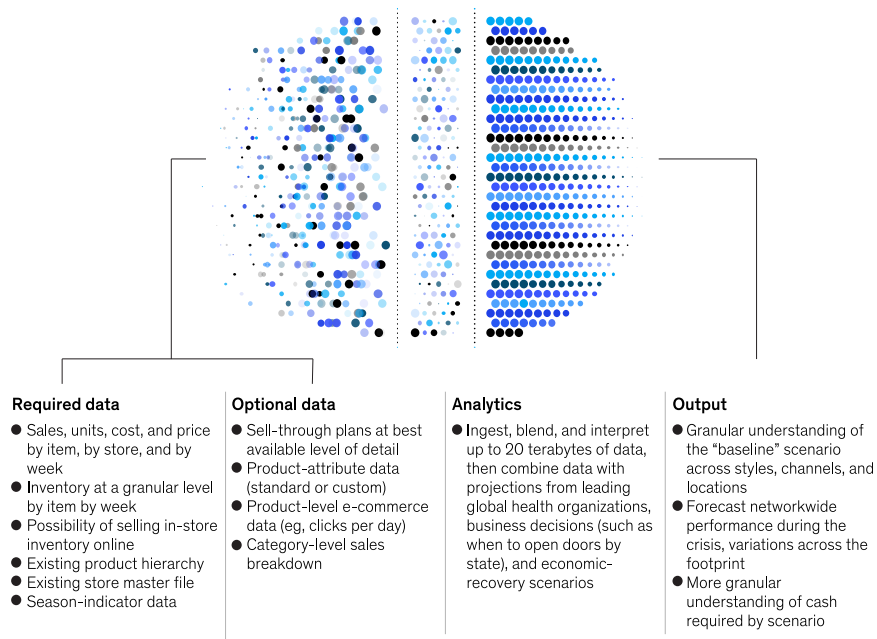


Image: A Deep-Learning-Based Fashion Attributes Detection Model

Digital and analytics can transform domains in every part of the apparel value chain.



PRODUCTION – DESIGN

3D SCANNING



FARFETCH WITH BALenciAGA

Balenciaga fall/winter 2021 blurred the lines between the virtual world and reality this season, showcasing a pre-fall 2021 collection via a virtual game entitled 'Afterworld: The Age Of Tomorrow'.

Benefit
REDUCE RESOURCES

Image: Balenciaga and Farfetch

PRODUCTION – DESIGN

3D SCANNING

3D SCANNING

3D scanning is the process of analyzing a real-world object or environment to collect three dimensional data of its shape and possibly its appearance. There are a variety of technologies for digitally acquiring the shape of a 3D object:



Photogrammetry

Multiple cameras used to capture colour 3d data from macro to motion.



Structured Light

Portable production ready full colour scans in minimal processing time.



Laser Scanning

Capture micron level precision with our non contact laser line probe.



3D Lidar

Submillimeter precision laser scanning from up to 10 metres away



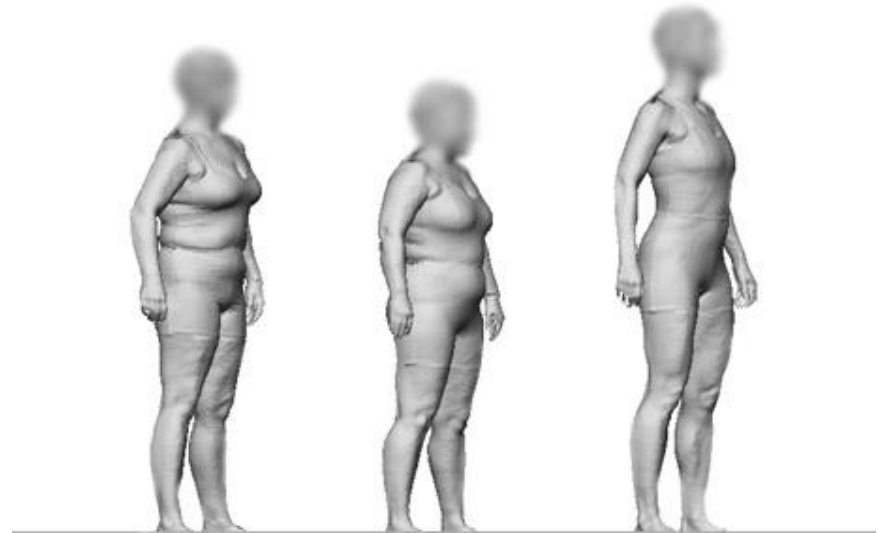
Confocal Microscopy

Microscopic laser beam technology building submicron data layer at a time.



Computed tomography

Non-destructive X-ray projections capturing micro internal and external details



PRODUCTION – DESIGN

DIGITAL TWIN



INDG

INDG is a technology company specialising in large-scale CGI content creation, brand-aligned automated content generation, and photorealistic digital twin production. Digital twins and product visualization for fashion brands at scale.

Benefit
REDUCE RESOURCES

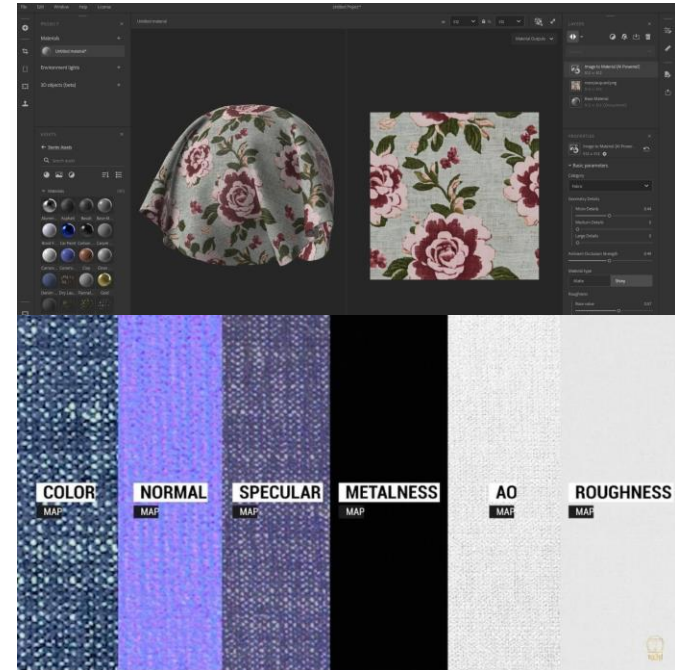
Image: Indg

PRODUCTION – DESIGN

DIGITAL TWIN

DIGITAL TWIN

Digital twins are **virtual representations of physical** products, systems, or processes. They are created using digital models that mirror the characteristics and behavior of their real-world counterparts. Technologies used are: artificial intelligence (AI), machine learning, 3D modeling, and the Internet of Things (IoT).



PRODUCTION – DESIGN

AVATAR



PHOTOGENICS MEDIA

Photogenics is launching an avatar division, giving brands talent to work with in the metaverse that's a departure from past iterations of digital-only personalities. All avatars are based on models currently signed to the agency, and act as their “alternate egos” for the metaverse.

Benefit
REDUCE RESOURCES

Image: Photogenics media

PRODUCTION – DESIGN

AVATAR

GRAPHICAL REPRESENTATION

In computing, an avatar is a graphical representation of a user. Avatars can be **two-dimensional** icons known as profile pictures, user pics, or formerly icons.

Alternatively, an avatar can take the form of a **three-dimensional** model, as used in online worlds and video games, or an imaginary character with no graphical appearance.



PRODUCTION – DESIGN

VIRTUAL SAMPLING



THE FABRICANT

The company designs clothes that only exist on screens, and not in the physical world. The firm is helping brands create alternatives to fashion shows, trade fairs and the traditional shopping experience to help facilitate a more sustainable ecosystem.

Benefit
SIMULATION FORM

Image: The fabricant

PRODUCTION - DESIGN

VIRTUAL SAMPLING

3D COMPUTER GRAPHIC (3D MODELING)

Pioneering software platforms started to emerge, focusing on the specific needs of fashion designers, such as fabric behavior simulation and pattern development.

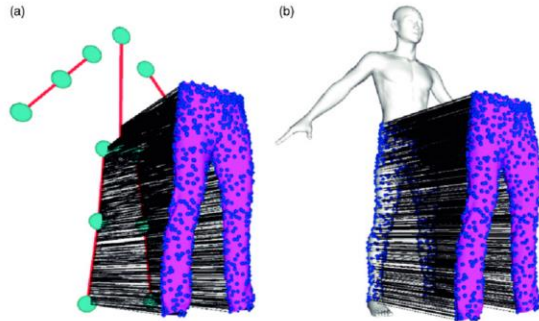


Image: Web

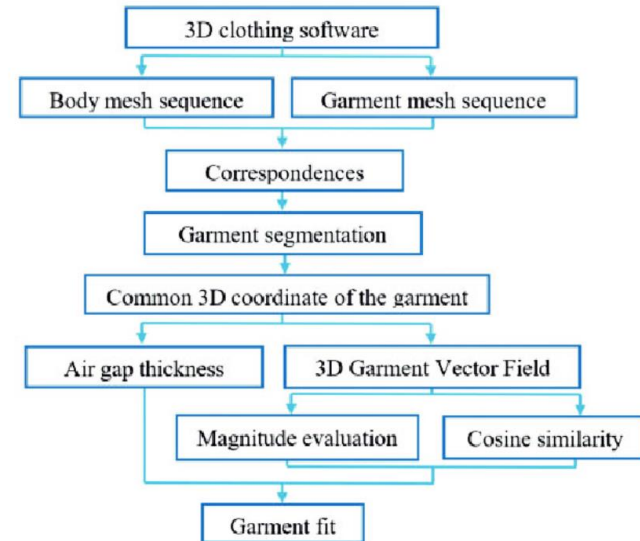


Image: Web

PRODUCTION - DESIGN

VIRTUAL SAMPLING



PRODUCTION - DESIGN

3D MODELING



SCRY

SCRY is a pioneering footwear laboratory, founded in 2020. SCRY lab takes footwear as the research object to explore the possibilities of future design and manufacturing. Working on the intersection of art, design, technology, culture, and environment, we try to bring cutting-edge innovation into real life.

Benefit
FREDOM SHAPE

PRODUCTION – DESIGN

3D MODELING

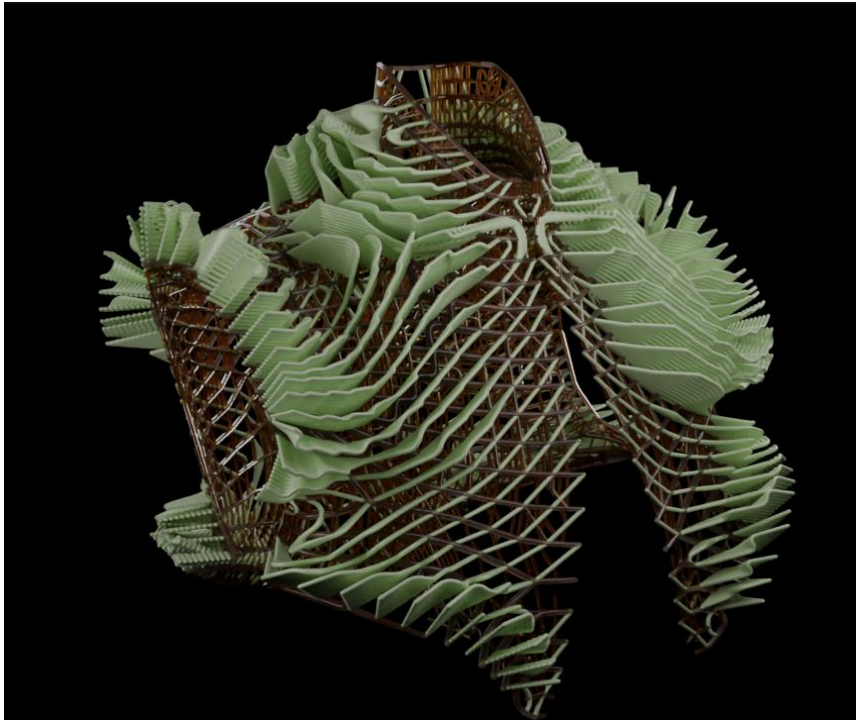
MAYA

Autodesk Maya, commonly shortened to just Maya, is a 3D computer graphics application. It is used to create assets for interactive 3D applications (including video games), animated films, TV series, and visual effects.



PRODUCTION – DESIGN

COMPUTATIONAL DESIGN



ADAPRIVE FASHION

The “Adaptive Fashion: Procedural Design with Bio-Materials” explore design methodologies merging data-driven geometries using bio-materials.

This methodology is focused on creating adaptive, second-skin textiles for the human body and to generate complex patterns and material recipes that respond to environmental data, enhancing functionality and sustainability in fashion design.

Benefit
CUSTOMIZATION

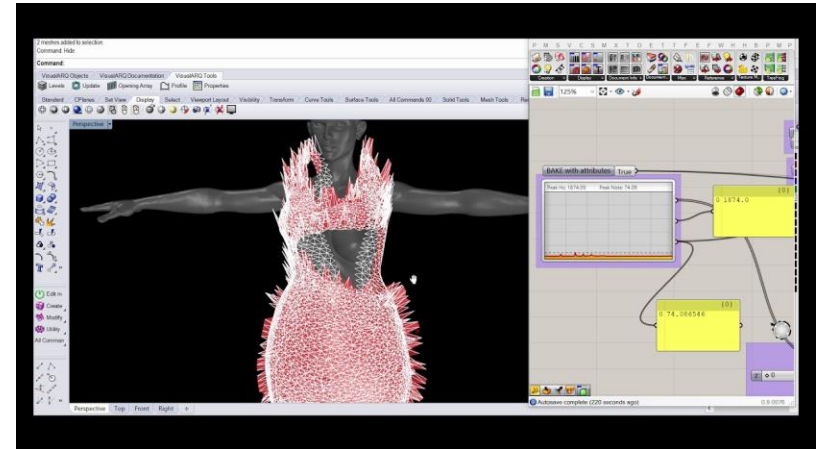
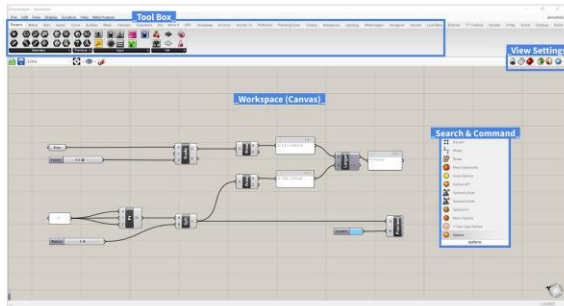
Image: Laura Civetti

PRODUCTION – DESIGN

COMPUTATIONAL DESIGN

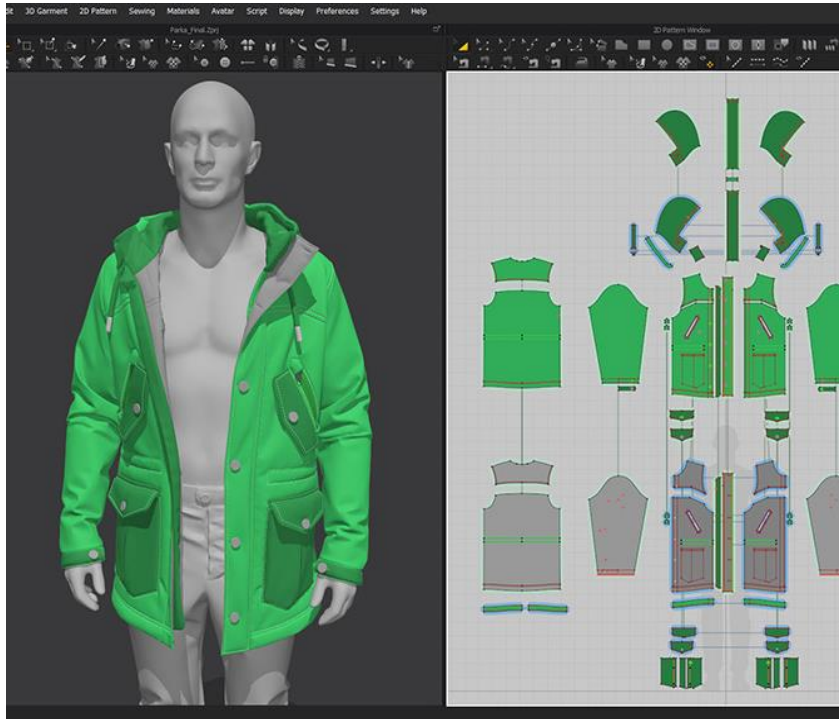
GRASSHOPPER

Grasshopper is a visual programming language and environment that runs within the Rhinoceros 3D computer-aided design (CAD) application.



PRODUCTION – MANUFACTURING

3D MODELING



CLO3D

Clo3D is software for 3D clothing design. Produced by industry giant Clo Virtual Fashion, it exists to assist you in sustainable fashion design. The software allows you to create and alter virtual, true-to-life garments with physical sampling and shipping removed from the process.

Benefit

**INCREASED ED
EFFICIENCY**

PRODUCTION – MANUFACTURING

3D MODELING

DIGITAL PATTERN MAKING

Digital patterns are virtual files that encompass every detail of a piece of garment to be produced.

Digital patterns enable a more efficient workflow, optimizing the creation and production processes.

By utilizing digital patterns, clothing companies can accelerate their production timelines, ensuring faster and more accurate manufacturing.

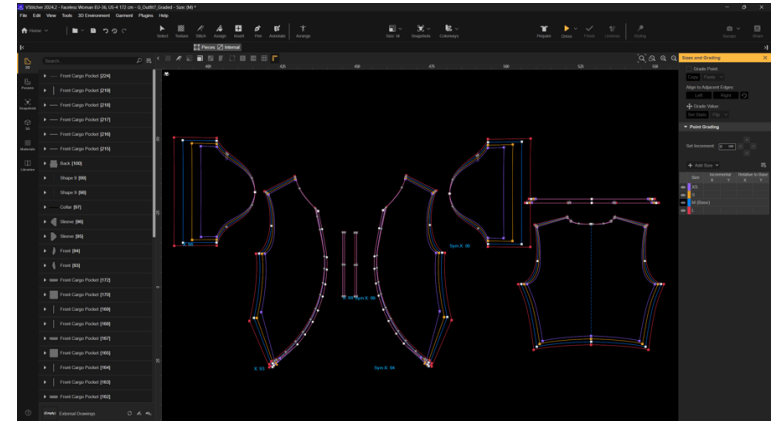


Image: Browzwear

PRODUCTION – MANUFACTURING

KNITTING



MIT SELF-ASSEMBLY LAB

The 4D Knit Dress is a combination of heat-activated yarns, computerized knitting, and 6-axis robotic activation, resulting in a garment that is sculpted to provide a personalized fit or style. Heat-activated yarns are embedded within a unique knit structure, enabling controlled transformation while maintaining softness, stretch and resilience.

Benefit
PERSONALIZATION

Image: MIT Self-assembly lab, 4D Knit dress

PRODUCTION – MANUFACTURING

KNITTING

3D KNITTING

The 3D KNIT is a textile technology that consists of weaving a product directly from the yarn rather than creating a fabric. It makes it possible to obtain different features and shapes with no seams, using a single raw material.



Image: Oliver Charles

PRODUCTION – MANUFACTURING

ADDITIVE MANUFACTURING



JASNA ROLEGEM AND TRAVIS FITCH

Jasna Rok Lab combin innovative fashion and cutting-edge technology whose work focuses on the physiology of feelings. Jasna Rokegem worked in collaboration with 3D Designer Travis Fitch, using both Rhino and CLO3D software to translate EQ to 3D algorithmic structures.

Benefit
PERSONALIZATION

Image: Jasna Rolegem and Travis Fitch

PRODUCTION – MANUFACTURING

ADDITIVE MANUFACTURING

ADDITIVE MANUFACTURING (AD)

It is an industrial process used to manufacture objects starting from computerized 3D models, adding one layer on top of the other, as opposed to traditional subtractive manufacturing methodologies.

Types of Additive Manufacturing in 3D Printing

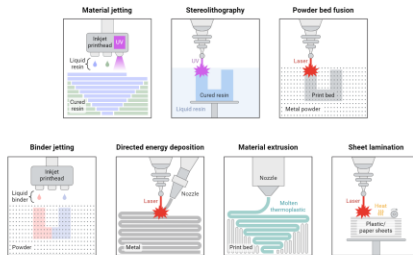


Image: Web

POLYJET

PolyJet is a multi-material jetting photopolymer 3D printing technology that have exceptional precision and versatility.

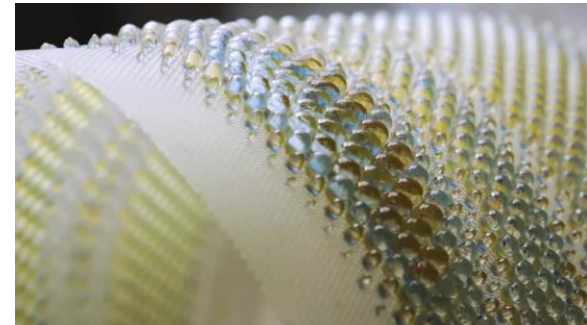


Image: Stratasys

RETAILS

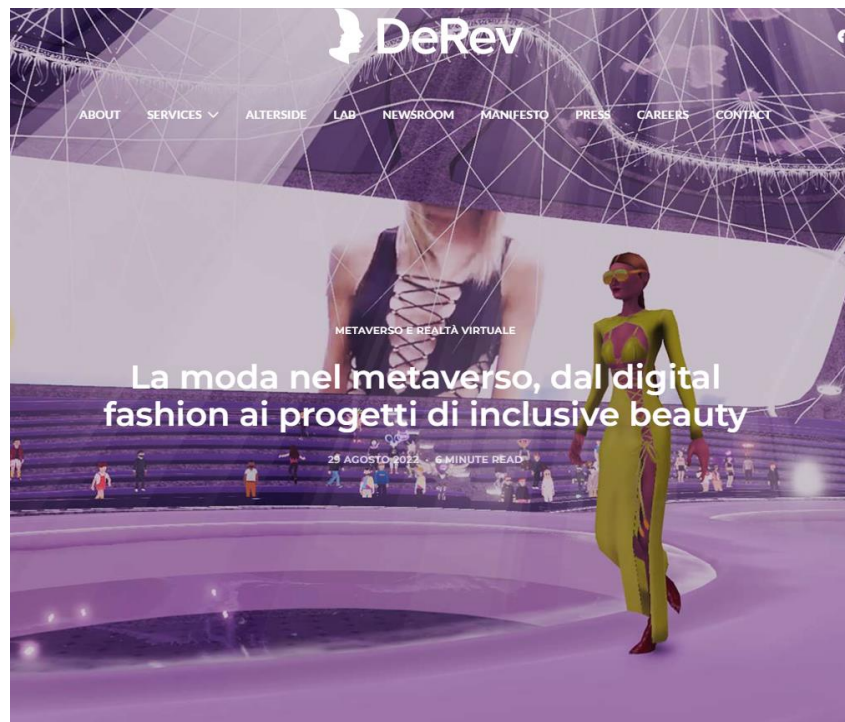
DISTRIBUTION

SHOP

CUSTOMER
EXPERIENCE

RETAIL – DISTRIBUTION

DIGITAL WORLDS



DEREV

DeRev deals with digital strategy, identity and positioning, community engagement, and communication and marketing on the web, social media and virtual environments.

Benefit
XX

RETAIL – DISTRIBUTION

DIGITAL WORLDS

METaverse

Digital worlds merge virtual platforms where creators trade digital clothing and fabric patterns (often as NFTs), blending fashion and gaming for avatar customization and immersive experiences.

The metaverse, is one of the virtual worlds in which users represented by avatars interact, usually in 3D and focused on social connection.



RETAIL – DISTRIBUTION

DIGITAL PRODUCTS



LOUIS VUITTON

The blockchain creates a “digital twin” for its registered luxury products and can verify authenticity of items through user-uploaded images. The project is a “voyage of creation with Web.3” which will take “owners on a journey unlike any other before”

Image: Via, Louis Vuitton

RETAIL – DISTRIBUTION

DIGITAL PRODUCTS

NON-FUNGIBLE TOKEN (NFT)

A NFT is a unique **digital identifier** that is recorded on a blockchain and is used to certify ownership and authenticity. It cannot be copied, substituted, or subdivided



Image: “Everydays: The First 5000 Days”, Mike Winkelmann

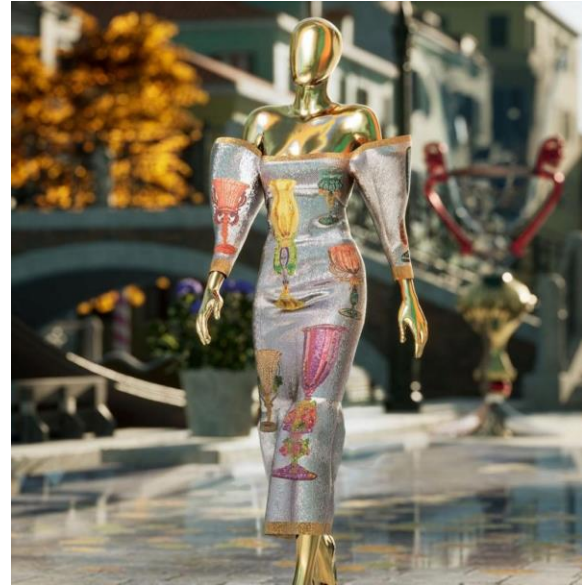
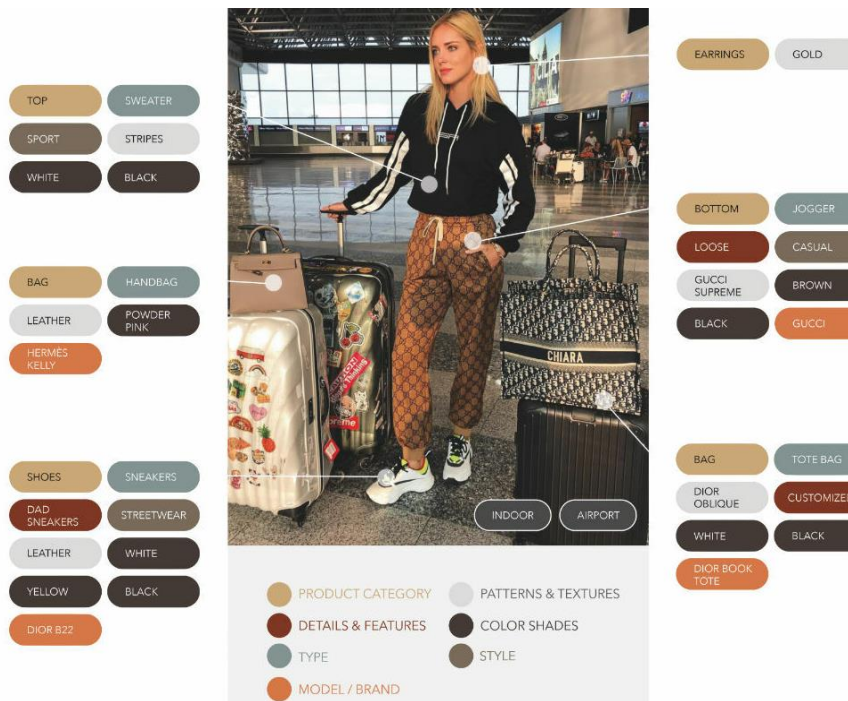


Image: Dolce e Gabbana

PRODUCTION - DESIGN

MACHINE LEARNING



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Heuritech leverages AI for fashion trend detection, reducing forecasting errors by 50%. By accurately predicting trends and optimizing production, they help fashion brands avoid overproduction and reduce waste.

Benefit
PREDICTIONS

PRODUCTION -DESIGN

MACHINE LEARNING

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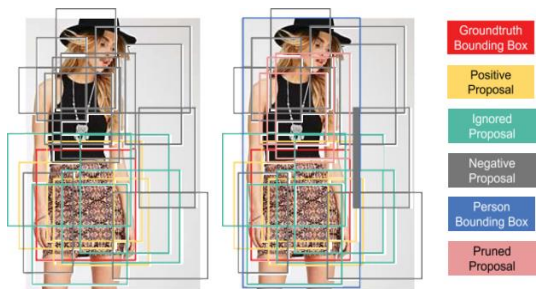
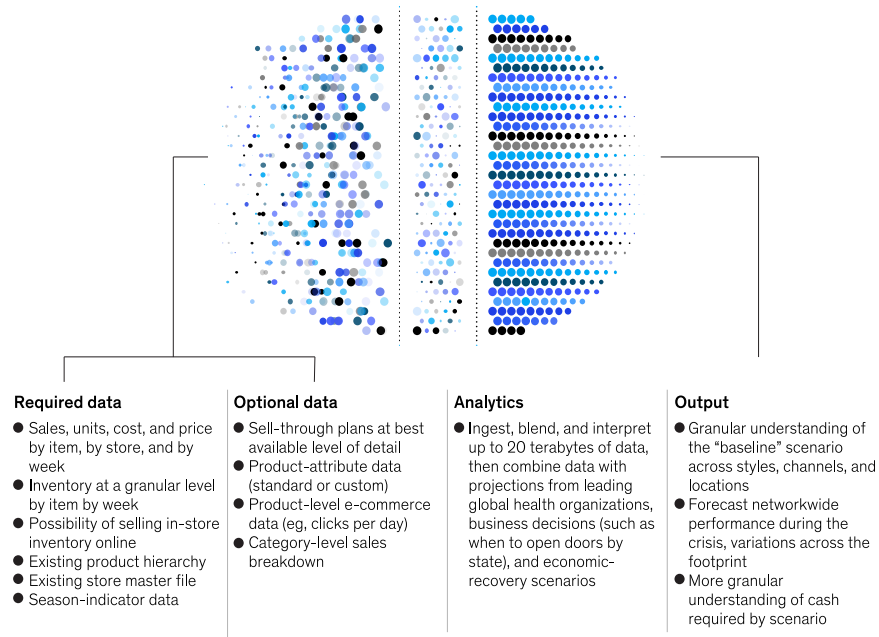


Image: A Deep-Learning-Based Fashion Attributes Detection Model

Digital and analytics can transform domains in every part of the apparel value chain.



RETAIL – SHOP/FITTING

AR



ZERO 10

Zero10, an AR clothing try-on technology providing innovative tech solutions for brands in the digital world. The meaning behind the name is “when something new and cutting-edge comes to replace the old and outdated,” as Co-Founder and CEO George Yashin told Fashioninnovation.

Benefit
VIRTUAL FITTING

RETAIL – SHOP/FITTING

AR

AR

Augmented reality (AR) is a technology, superimposes virtual content onto the real-world environment via smartphones or other enabled electronic devices. AR incorporates three basic features: a combination of real and virtual worlds, real-time interaction, and accurate 3D registration of virtual and real objects.

VIRTUAL TRY-ON

VTO allows customers to virtually try on clothes, accessories, and makeup, enabling them to visualize how these items would look on their bodies.



Image: Wanna fashion

RETAILS – CUSTOMER EXPERIENCE

VR



VIRTUAL REALITY VENTURES

Samsung partnered with FTL Moda to create the first all-digital fashion presentation. Inspired by an Italian theme, the video was shot in digital and 360-digital in Milan earlier this month.

Benefit
VIRTUAL SHOW

Image: Samsung

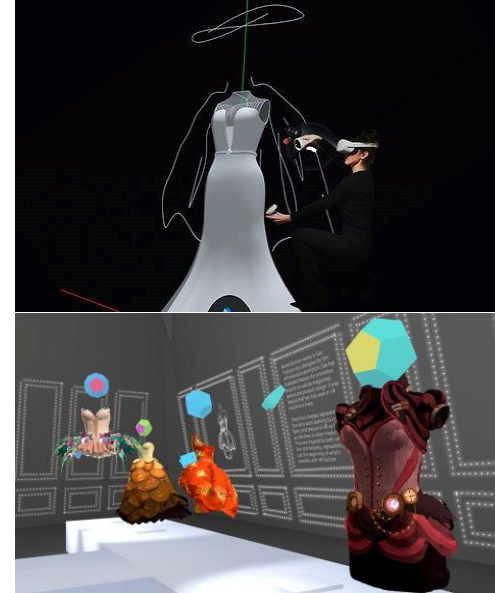
RETAILS – CUSTOMER EXPERIENCE

VR

VIRTUAL REALITY (VR)

Virtual reality (VR) is a simulated experience that employs 3D near-eye displays and pose tracking to give the user an immersive feel of a virtual world.

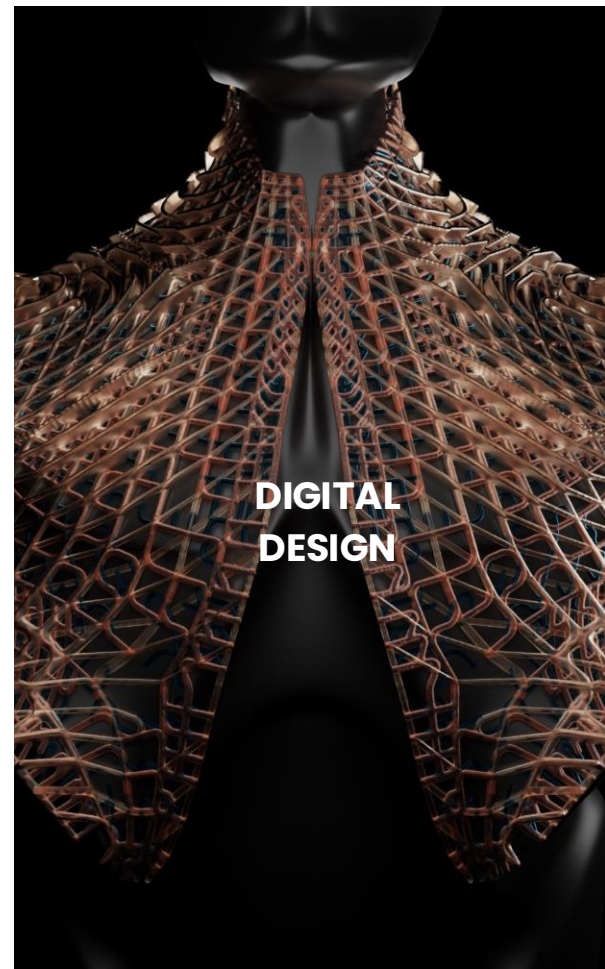
Currently, standard virtual reality systems use either virtual reality headsets or multi-projected environments to generate some realistic images, sounds and other sensations that simulate a user's physical presence in a virtual environment.



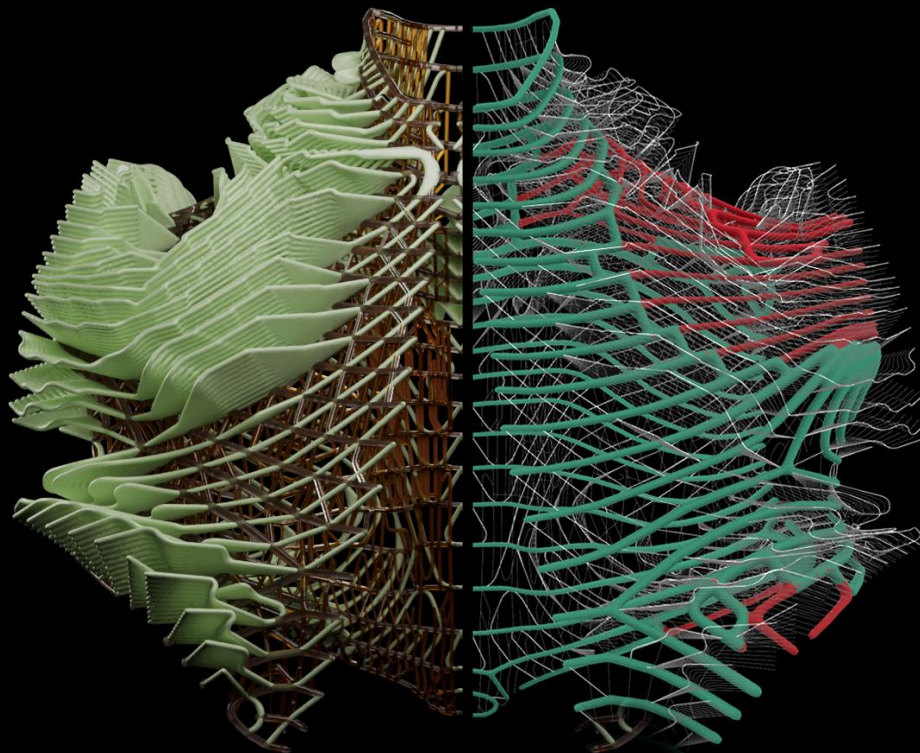
Laura Civetti



Designer and researcher

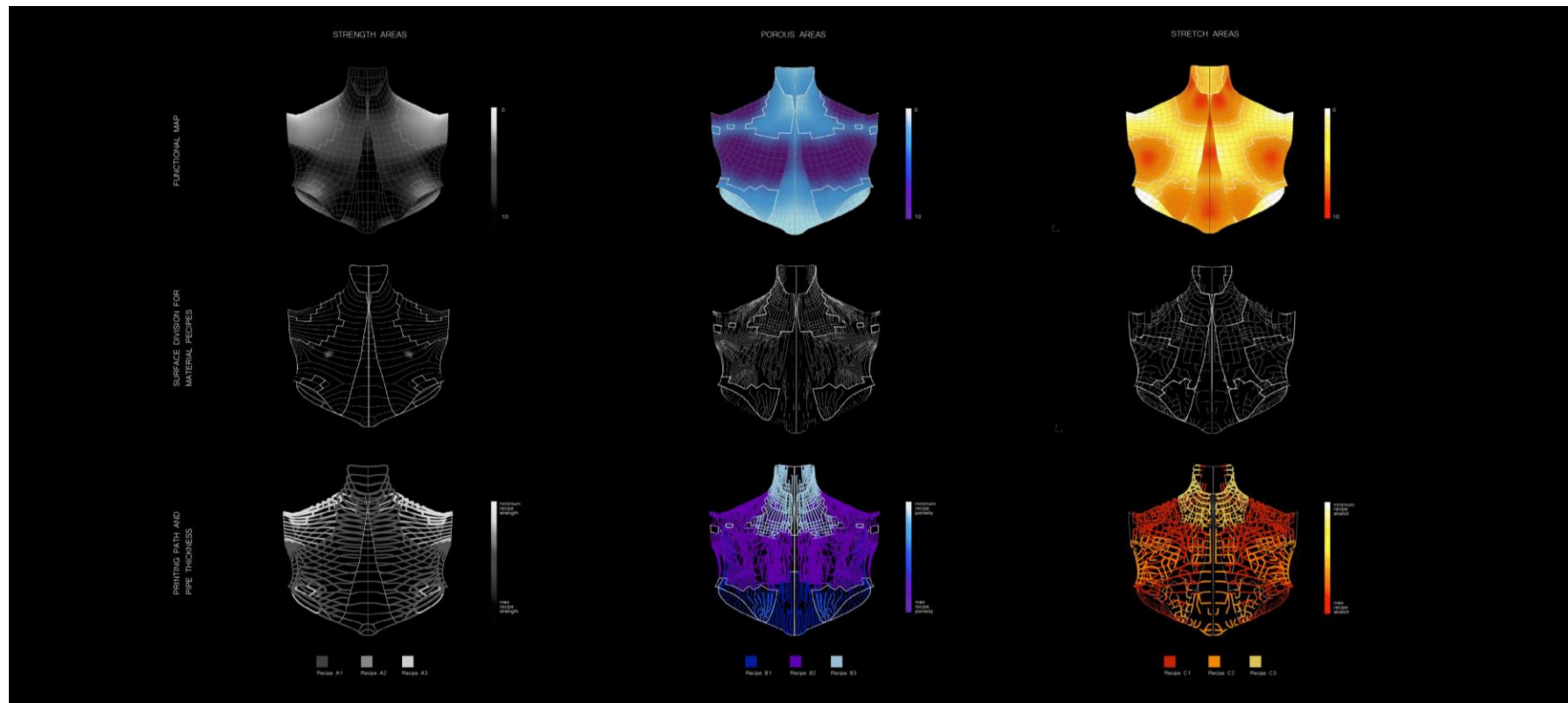


DESIGN METHODOLOGY ADAPTIVE FASHION

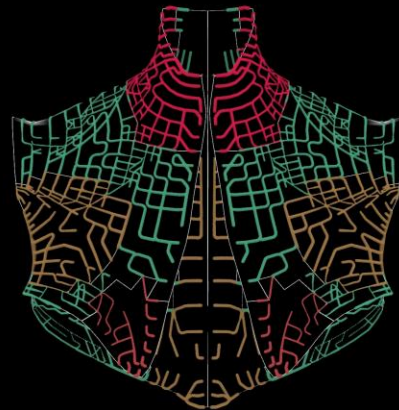
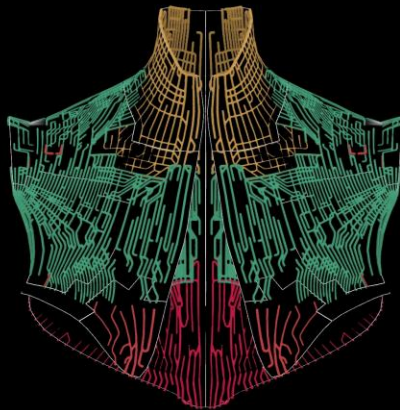
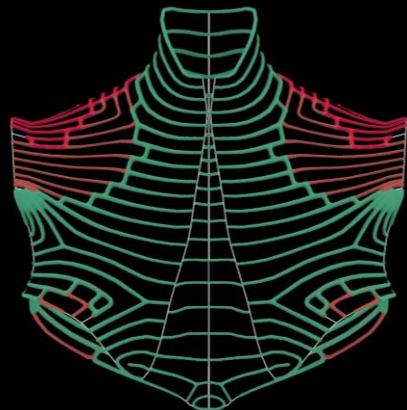


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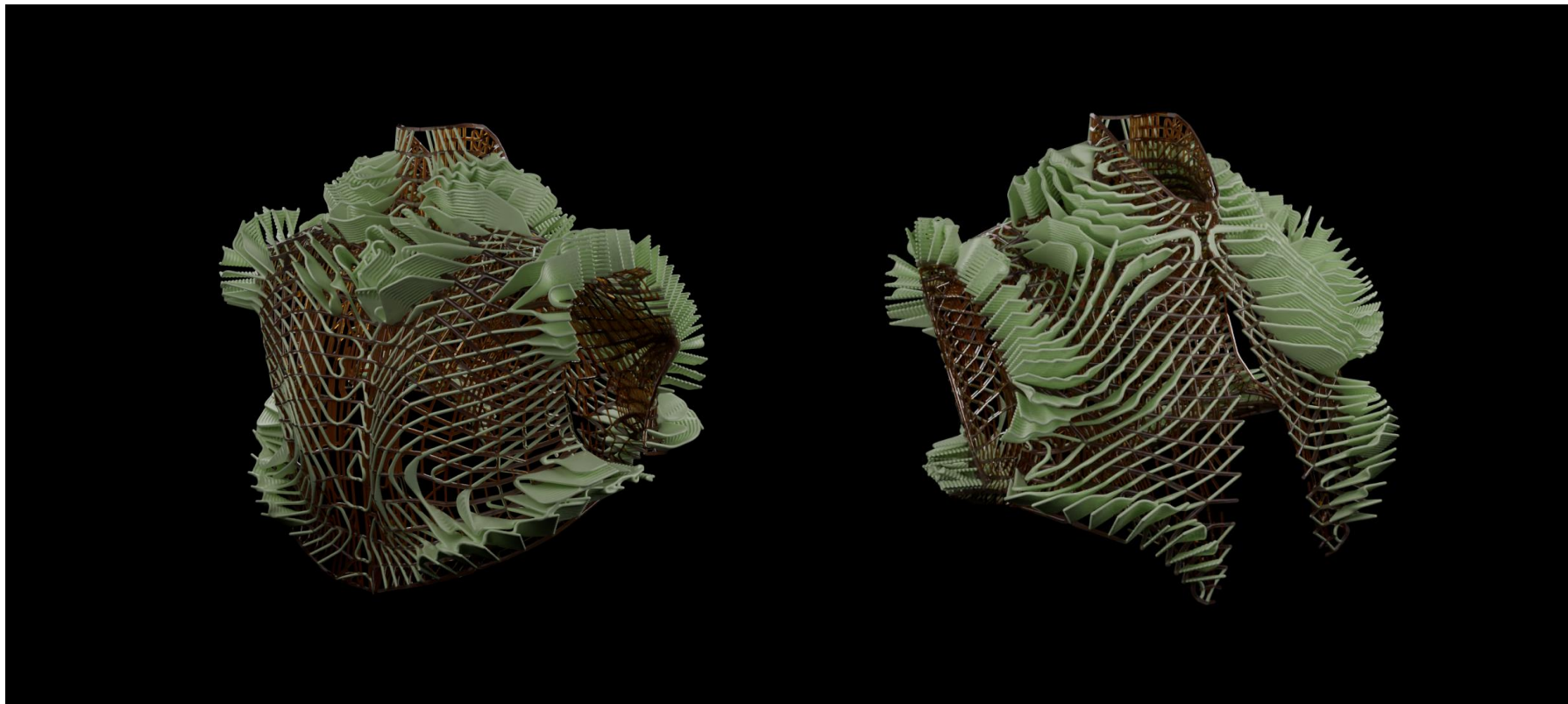
ADAPTIVE FASHION



DESIGN METHODOLOGY ADAPTIVE FASHION



DESIGN METHODOLOGY ADAPTIVE FASHION

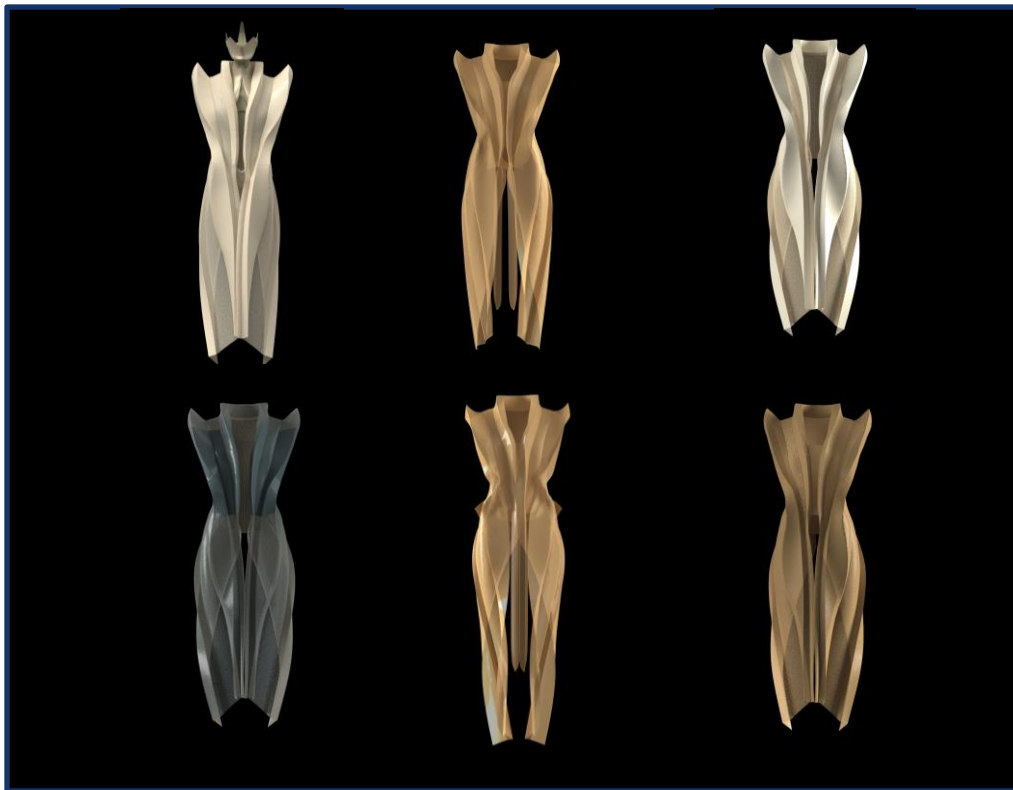


DESIGN METHODOLOGY

TRINITY – 3D PRINTED DRESS



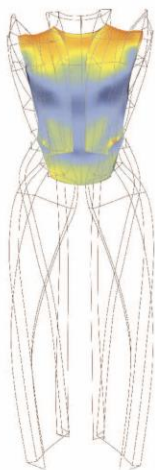
DESIGN METHODOLOGY TRINITY – 3D PRINTED DRESS



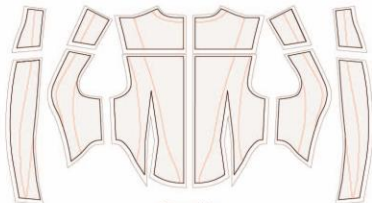
DESIGN METHODOLOGY

TRINITY – 3D PRINTED DRESS

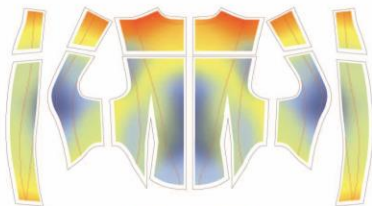
BIO 3D Printing Dress
Design.Methodology



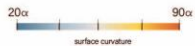
Body analysis



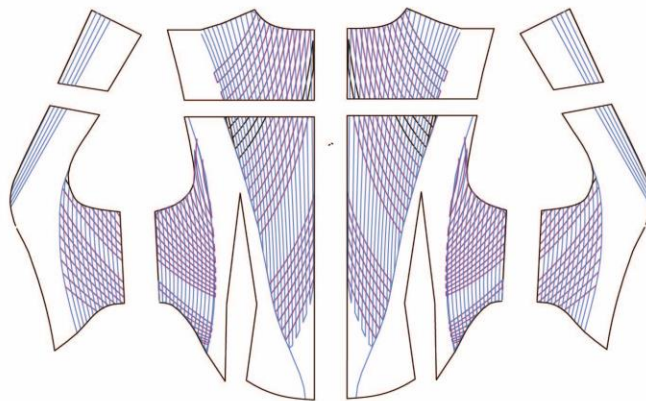
Pattern making



Color gradient surface curvature



BIO 3D Printing Dress
Design.Methodology

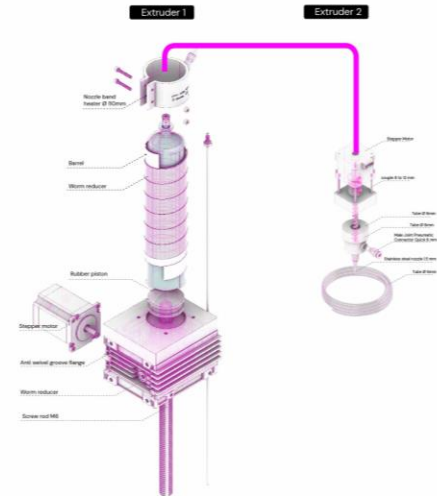
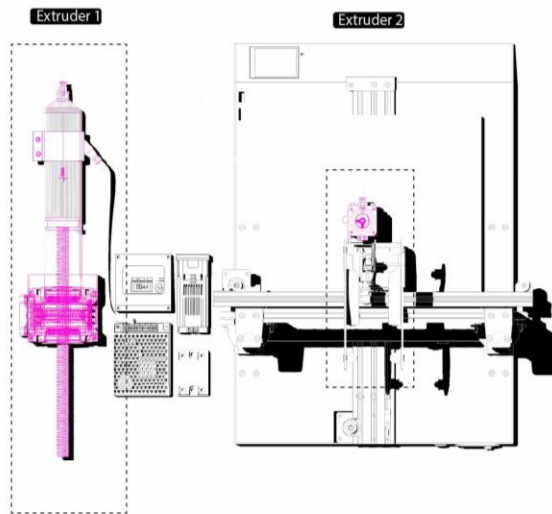


Pattern geometry

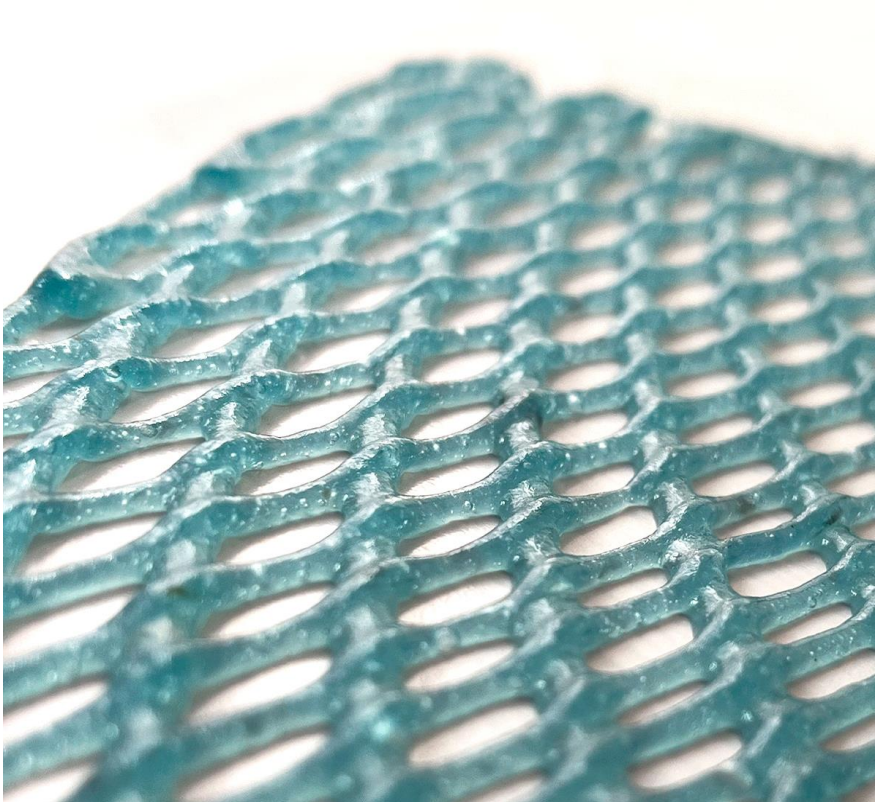


DESIGN METHODOLOGY

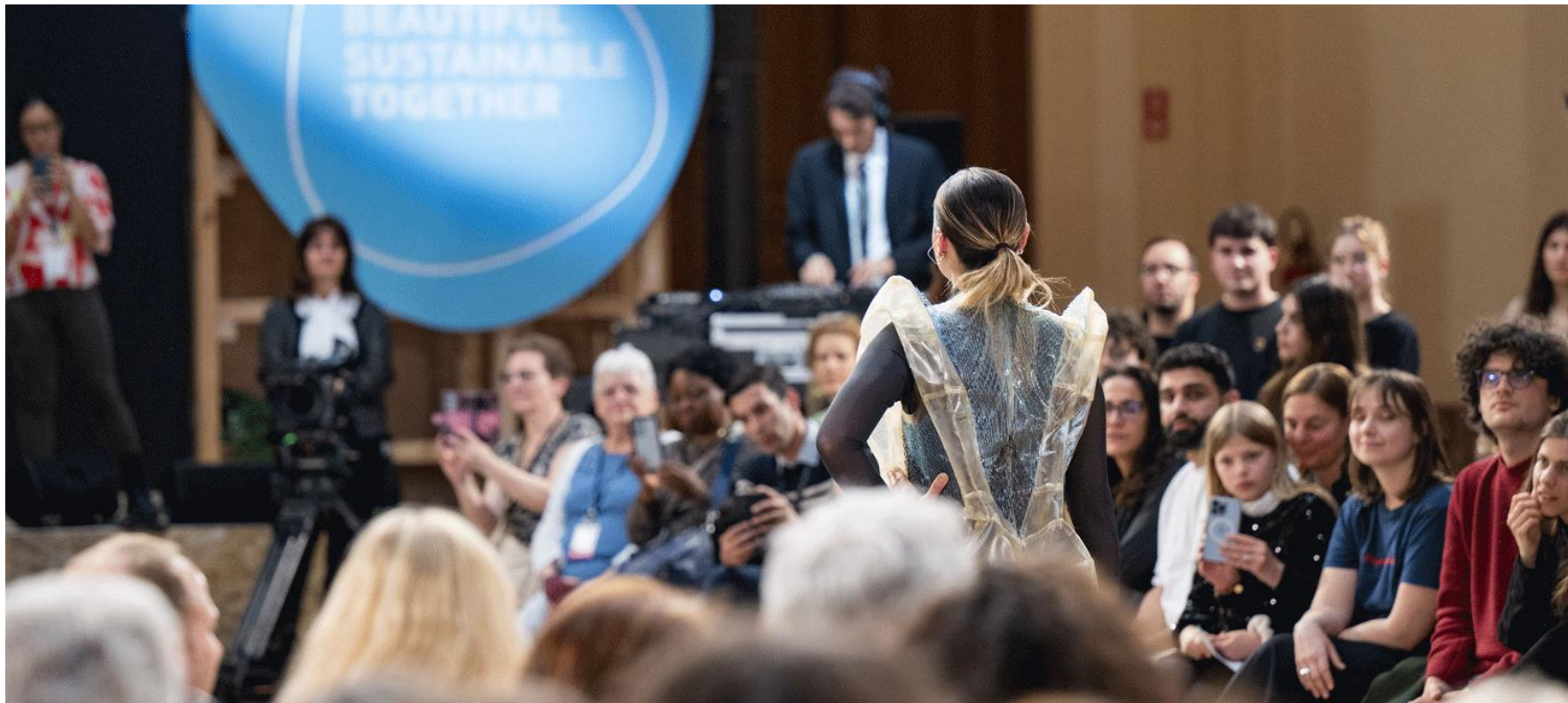
TRINITY – 3D PRINTED DRESS



DESIGN METHODOLOGY TRINITY – 3D PRINTED DRESS



DESIGN METHODOLOGY TRINITY – 3D PRINTED DRESS



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