D4.3. Final Curriculum Program

ANNEX 1: Modules and Learning Units



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D4.3. Final Curriculum Program

Transitions Project

Annex 1:

MODULES and Learning Units

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INDEX

DESIGN RESEARCH	1
MODULE 1 Introduction Systemic Thinking and Design	1
MODULE 2 Research Methods	2
MODULE 3 Design Theories	3
DIGITALISATION	4
MODULE 4 Digital Design and Production Tools	4
LEARNING UNITS:	6
DIGITAL WORLDS	6
DIGITAL PRODUCTION	9
• PERSONALISATION	13
AR Try on	16
MODULE 5 Data Literacy	19
LEARNING UNITS:	21
BLOCKCHAIN & UNIQUE ID TECHNOLOGIES	21
TECHNOGRAPHIC WEB TRACKING	24
DATA SCIENCE, AI, MACHINE LEARNING	27
MODULE 6 Traceability and Sorting Tools	30
LEARNING UNITS:	32
WEAR AND TEAR	35
ADVANCED SORTING TECHNOLOGIES	38
SUSTAINABILITY	42
MODULE 7 Sustainability Fundamentals	42
LEARNING UNITS:	43
FROM SUSTAINABLE TO CIRCULAR MATERIALS	43
EXTENDING LIFECYCLES	46
ENVIRONMENTAL ACCOUNTING	49
MODULE 8 Closing the Loop	52
LEARNING UNITS:	53
WASTE REDUCTION	53
EXTENDED PRODUCER RESPONSIBILITY	56
CLOSED LOOP WATER & RENEWABLE ENERGY	58
CIRCULAR DESIGN STRATEGIES	60





MODULE 9 Beyond Sustainability	64
LEARNING UNITS:	65
MORE THAN HUMAN DESIGN	65
REGENERATIVE FASHION	68
TESTIFICATION	00
STAKEHOLDER ENGAGEMENT	71
MODULE 10 Ethical Ecosystems & Social Prosperity	71
LEADAUNIO LINUTO.	70
LEARNING UNITS: • SOCIAL RESPONSIBILITY	72 72
 SOCIAL RESPONSIBILITY SOCIOECONOMIC & GOVERNMENTAL FACTORS 	72 75
• SOCIOECONOMIC & GOVERNIMENTAL FACTORS	75
MODULE 11 User as a Stakeholder	78
LEADAINIC LIMITO	70
LEARNING UNITS: • USER BASED INNOVATION	79 79
	79 81
CO-DESIGN FLUID FASHION CONSUMPTION	84
FLUID FASHION CONSUME HON	04
MODULE 12 Glocal Partnerships	87
LEARNING UNITS:	88
ECOSYSTEM ECOLOGIES	88
SHARED GOVERNANCE	91
BUSINESS & FINANCE	94
	•
MODULE 13 Management & Communication	94
LEARNING UNITS:	96
MANAGEMENT TASK ALLOCATION	96
MEANS OF COMMUNICATION	99
MODULE14 Sustainable Business Models	102
LEARNING UNITS:	103
BUILDING PRODUCT SERVICE ECOSYSTEMS COLLABORATIVE CONCURANTION.	103
COLLABORATIVE CONSUMPTION	108
MODULE 15 Strategic & Future Thinking	111
LEARNING UNITS:	112
RE-POSITIONING	112



DESIGN RESEARCH Module 1

Introduction Systemic Thinking and Design

Description

The module presents systemic design approaches within the framework of sustainable transitions.

Systemic Design emphasizes a holistic approach to products, services, and systems, fostering active collaboration among various stakeholders. Embracing a system's mindset requires moving beyond isolated efforts and individual product development, considering the dependencies across entire value chains and associated cultural factors. In practice, this approach promotes the exploration of interrelationships, boundaries, and engagement with diverse perspectives.

The module aims to equip learners with the necessary skills to take part in systemic changes in the textile and fashion ecosystem. It introduces the basic concepts, present the existing methodological frameworks, including the Systemic Design Framework based on the Double Diamond process, used by Transitions partners. The Loophole Toolkit is presented in this module as key pedagogical tool to experience system thinking in the context of T&C transitions. Case-studies are presented ranging from global research collaborations to more situated interventions at regional or company level, collected through various networks, such as TCBL, Fabricademy, Systemic Design community.

- Acquiring the basic knowledge on system thinking
- Situating Systemic Approaches for (Sustainability) transitions
- Discovering the field and emerging community of systemic design
- Developing knowledge on Systemic (design) practices in the T&F sector
- Discovering the Transitions project's systemic approach and associate tools





DESIGN RESEARCH Module 2

Research Methods

Description

The module aims to equip learners with the necessary skills and techniques for conducting comprehensive research in textile and fashion design. Research methods are integral to addressing research questions, testing hypotheses, and solving problems.

The module encompasses qualitative, quantitative, and mixed research methods, focusing on data collection and analysis. By exploring diverse research methods, learners will develop the skills needed to formulate research questions, collect and analyze data, and create research proposals. The module emphasizes the importance of maintaining scientific rigor, considering ethical implications, and using research findings to improve textile and fashion design practices and policies.

- Understand the theoretical foundations and principles of relevant research methodologies.
- Apply appropriate qualitative and quantitative methods to collect and analyze data.
- Critically evaluate research literature and methodologies.
- Conduct research in an ethical and responsible manner.



DESIGN RESEARCH



Design Theories

Description

This module introduces key theoretical perspectives in design, focusing on their application within textile and fashion ecosystems. The course introduces various design theories that shape current practices and future trajectories, ranging from *Design Thinking*, *Material Driven Design*, and *More than human design*. By studying these theories, learners will engage with the philosophical underpinnings of design as a discipline, examining the impact of cultural, social, and ethical contexts on design outcomes.

Through the exploration of contemporary and historical perspectives, learners will gain insight into how design functions both as a practical craft and a conceptual discipline. The module further highlights the role of design theory in fostering innovation and sustainability, especially concerning the challenges and transitions faced by the textile and fashion industries. Case studies and theoretical applications will demonstrate how design can address complex problems while supporting creative exploration and interdisciplinary collaboration.

- Critically examine sustainability, technology, and business strategies in fashion and textiles through design theories.
- Analyze the impact of design in addressing social, ethical, and environmental challenges in fashion and textiles. Evaluate current practices in textile and fashion ecosystems using design theory frameworks.
- Apply design theory frameworks to create sustainable solutions that integrate technological innovations within fashion and textile ecosystems



DIGITALISATION Module 4

Digital Design and Production Tools

The fashion industry is rapidly evolving through the integration of advanced technologies like Augmented Reality (AR) Try-On, pivotal data strategies in Personalization, Digital Production, and Virtual Fashion within Digital Worlds. These innovations are redefining how consumers interact with fashion, enhancing the shopping experience, and driving sustainability. AR Try-On technology allows customers to virtually try on clothing and accessories, bridging the gap between online and offline shopping, reducing return rates, and fostering personalized shopping experiences. Personalization leverages user data to tailor fashion products and services to individual preferences, promoting sustainability by reducing waste and extending product lifecycles. Digital Production and Digital Twinning technologies streamline manufacturing processes and optimize product on-demand production and fostering enabling sustainable, responsive fashion industry. Finally, Digital Worlds creates immersive environments for virtual fashion, revolutionizing e-commerce, fashion shows, and community engagement. Together, these technologies are transforming the fashion landscape, positioning brands at the forefront of digital innovation.

- Develop a comprehensive understanding of how AR Try-On, Personalization, Digital Production, and Virtual Fashion technologies work, and their role in enhancing customer experiences, sustainability, and innovation in the fashion industry.
- Acquire practical skills in applying these technologies to create personalized, immersive, and interactive fashion experiences, while driving sustainable practices and reducing waste.



- 3. Analyze case studies and design systems that leverage these digital innovations to optimize supply chains, enhance customer engagement, and support circular economy models within the fashion industry.
- 4. Gain insights into the impact of these technologies on retail strategies, e- commerce, and social media, understanding how they shape user behavior, industry practices, and the future of fashion.



Digital Worlds

Introduction

The fashion industry has reinvented itself by integrating virtual fashion into digital worlds, driven by the principle of 'digital for digital' fashion design and production. These immersive digital environments enable fashion experiences, interactions and transactions in spaces that merge the physical and virtual dimensions of fashion. Using cutting-edge technology, Digital Worlds redefines the way fashion is used, from communication and trend discovery to user engagement and community building to build an ecosystem that works for the benefit of us all. Virtual Fashion, a key component of these digital worlds, uses advanced computer graphics and 3D modelling to create and simulate garments and accessories exclusively within the digital space. This innovation enables designers, brands and manufacturers to virtually visualize and assess products and offers a more efficient, eco-friendly solution that reduces waste and speeds up design processes. Together, these technologies are revolutionizing e-commerce, making virtual fashion shows and AR/VR shopping experiences more commonplace and shaping the future of fashion in a rapidly evolving digital landscape.

Assessments

- Active Participation: Engage in discussions and workshops focused on the sustainability potential of Digital Worlds and Virtual Fashion.
- Trend Presentation: Analyze and present how Digital Worlds influence user behavior, industry practices, and the digital fashion landscape.
- Project Development: Create virtual garments or accessories using 3D modeling software, and present an analysis of roles within the virtual supply chain.
- Platform Analysis: Conduct a detailed analysis of a digital fashion platform, assessing its features, user experience, and impact on the industry.



Teaching Methodologies

- Case Study Analysis: Examine real-world scenarios of fashion brands using AR/VR and virtual fashion technologies, with a focus on sustainability and innovation.
- Interactive Workshops: Participate in workshops to brainstorm and develop strategies for companies looking to integrate AR/VR or virtual sampling technologies.
- Group Discussions: Collaborate on discussions about the role of Digital Worlds in the shopping experience and the potential first steps for companies entering this space.
- Self-Directed Learning: Conduct independent research on virtual fashion shows and companies utilizing digital technologies in their platforms.

Suggested Activities

- Product: Design a customizable fashion product using digital production and virtual fashion tools, focusing on sustainability and consumer engagement.
- Service: Develop a service that leverages AR/VR or virtual sampling to offer personalized shopping experiences or on-demand fashion production.
- System: Analyze the impact of Digital Worlds and Virtual Fashion on supply chain efficiency and sustainability and propose a system for integrating these technologies into a fashion brand's operations.

Resources

- Specialist, A. M. B. (2023). Metaverse and fashion: A relationship for Success.
 - Evergine.
- Akhtar, W. H., et al. (2022). A New Perspective on the Textile and Apparel Industry in the Digital Transformation Era. Textiles.
- McDowell, M. (2019). Tommy Hilfiger switches to 100% digital design.
 Vogue Business.
- Bain, M. (2022). *How virtual sampling went mainstream.* The Business of Fashion.



- Silvestri, B. (2020). The future of fashion: How digitization and AI reshape the industry post-COVID-19. ZoneModa Journal.
- Jiang, E. (2021). Virtual reality: Growth engine for fashion? The Business of Fashion.



Digital Production

Introduction

Advanced digital production technologies streamline the fashion process and enable innovative and sustainable creation and modification of textiles.

The fashion industry is undergoing a major development and transformation through the integration of Digital Manufacturing and Digital Twinning technologies, driven by the principle of 'Digital to Physical' design and production. Digital Production leverages advanced technologies like 3D printing and computer-controlled machines to streamline manufacturing, enhancing efficiency, customization, and sustainability. This approach enables on-demand production, reduces waste, and marks a departure from traditional mass production methods, allowing fashion brands to respond swiftly to market trends while emphasizing personalization and quality.

Complementing this, Digital Twinning involves creating virtual models that replicate and optimize physical products, systems, or processes throughout their lifecycle. Continuously updated with real-time data, Digital Twinning enables the creation of virtual prototypes, reducing the need for physical samples and improving supply chain management through real-time monitoring and simulation. It also enhances customer experiences by offering personalized avatars for better sizing and styling recommendations and by promoting sustainability through material analysis and environmental impact assessments.

Together, Digital manufacturing and Digital Twinning are revolutionizing the fashion industry by driving innovation, sustainability, and operational efficiency. By adopting these technologies, fashion brands can reduce their environmental footprint, better meet consumer demands, and explore new business models that were previously unattainable with traditional methods.



Assessment:

- Digital manufacturing and Twinning Analysis: Conduct a comprehensive analysis of how digital production and digital twin technologies are applied in a fashion brand, focusing on their impact on design, manufacturing, and supply chain efficiency.
- Design Project: Create a digital twin of a fashion item and develop a
 workflow for its production using digital manufacturing technologies.
 Evaluate the performance, aesthetics, and sustainability of the design
 through virtual simulations.
- Sustainability and Customer Engagement Strategy: Develop strategic guidelines on how the integration of digital production and digital twins can enhance sustainability practices and customer engagement in the fashion industry.

Teaching Methodologies:

- Case Study Analysis: Review real-world scenarios where digital production and digital twin technologies are applied in fashion, enabling learners to apply theoretical knowledge to practical situations.
- Interactive Workshops and Hands-On Labs: Participate in practical sessions involving digital production techniques and digital twin software to simulate real-life fashion design and supply chain management scenarios.
- Guest Lectures and Masterclasses: Gain insights from industry professionals through lectures that cover the latest trends and applications of digital production and digital twins in fashion.

Suggested Activities:

- Product:
 - Design a Customizable Fashion Product: Create a fashion product using digital production and digital twin technologies, focusing on customization, efficiency, and sustainability.



 Design a Virtual Prototype: Develop a virtual model of a fashion product using digital twin technology, emphasizing design optimization and the reduction of physical samples.

Service:

- Develop a Digital Production Service: Conceptualize a service that offers on-demand production of personalized fashion items using digital production techniques, improving consumer satisfaction and supply chain agility.
- Create a Personalized Shopping Experience: Develop a service that uses digital twins to offer personalized avatars for sizing and styling recommendations, enhancing the online shopping experience.

System:

- Analyze the Impact on Sustainability: Conduct a study on how digital production and digital twins contribute to sustainability in the fashion industry by optimizing production processes, reducing waste, and supporting a circular economy.
- Explore Supply Chain Efficiency: Analyze how digital twins improve the efficiency of fashion supply chains, from production to logistics, by enabling real-time monitoring and simulation.

Resources:

- Digital Production:
 - Baker, K. (2023). "How to build a product ecosystem buyers will want to be in." HubSpot Blog.
 - Armstrong, C.M., & Lang, C. (2013). "Sustainable product service systems: the new frontier in apparel retailing?" Research Journal of Textile and Apparel.
 - Yang, S., Song, Y., & Tong, S. (2017). "Sustainable retailing in the fashion industry: A systematic literature review." Sustainability.

Digital Twinning:

 Botín-Sanabria, D.M., et al. (2022). "Digital twin technology challenges and applications: A comprehensive review." Remote Sensing.



- Wagner, R., & Kabalska, A. (2022). "Sustainable value in the fashion industry: A case study of value construction/destruction using digital twins." Sustainable Development.
- Alam, M.D., Kabir, G., & Mirmohammadsadeghi, M. (2023). "A digital twin framework development for apparel manufacturing industry." Decision Analytics Journal.



Personalization

Introduction

In the contemporary fashion landscape, personalization emerges as a pivotal strategy, revolutionizing how products, experiences, and services are tailored to individual customers' unique preferences and needs. This concept leverages user- provided data to craft offerings that resonate on a personal level, significant departure from the one-size-fits-all Personalization entails an immersive involvement of customers in the design process, enabling them to influence aspects such as color, style, or fit, ultimately leading to the creation of fashion items that align with their individual tastes. This shift plays a critical role in addressing the industry's challenges of overproduction and waste, as products are made to order based on precise customer demands. Moreover, personalization extends the lifecycle of fashion products by fostering a sense of ownership and emotional connection among consumers, translating into prolonged use and care. This paradigm shift not only enhances customer engagement and satisfaction but also generates valuable data-driven insights, aiding brands in aligning production with realtime consumer demand. Furthermore, personalization is a cornerstone in promoting circular business models within the fashion industry. It encourages innovative practices like custom repairs or repurposing pre-owned garments, extending product life and supporting sustainability. As we delve into this module, we will explore how personalization is reshaping the fashion industry, contributing to a more sustainable, customer-centric, and data-informed business model. This comprehensive understanding will equip learners with the necessary insights to navigate and contribute to the evolving dynamics of personalized fashion.

Assessment

 Create a mapping of textile and fashion companies that successfully used personalization to promote sustainability and ethical practices: identify key strategies, assess their effectiveness, and propose improvements.



- Design custom product offerings using consumer data to design tailored experiences.
- Develop a personalization strategy for a textile or fashion company.

Teaching Methodologies

- A co-design project where learners collaborate in teams to create personalization strategies.
- Critical thinking and group discussions to identify strengths, weaknesses, and potential areas for improvement in each strategy.

Suggested Activities

Product:

- Develop a Customizable Fashion Line: Task students with designing a fashion line that incorporates elements of personalization, such as customizable colors, styles, or fits, emphasizing the reduction of waste and enhancement of customer satisfaction.

Service:

-Launch a Personalized Fashion Consultation Service: Create a service that offers personalized fashion consultations, using customer data to recommend clothing that fits their unique style and preferences, fostering a deeper emotional connection and longer product life.

System:

-Analyze the Impact of Personalization on Fashion Sustainability: Conduct a study on how personalization strategies within the fashion industry can lead to more sustainable practices, including made-to-order production and the extension of product lifecycles, and how these practices contribute to reducing overproduction and waste.



Resources

- Ma, Na, Jieun Kim, and Jee Hyun Lee. "Exploring personalized fashion design process using an emotional data visualization method." Fashion and Textiles 9.1 (2022): 1-15.
- Nobile, Tekila Harley, and Lorenzo Cantoni. "Personalization and customization in fashion: searching for a definition." Journal of Fashion Marketing and Management: An International Journal 27.4 (2023): 665-682.
- Jain, Sheenam, and Malin Sundström. "Toward a conceptualization of personalized services in apparel e-commerce fulfilment." Research Journal of Textile and Apparel 25.4 (2021): 414-430.



AR Try On

Introduction

This unit explores the world of Augmented Reality (AR) and Try-On technology, redefining the fashion industry by enabling customers to virtually try on clothing, accessories, and other fashion items quickly and precisely. Through this unit, the learner will gain an in-depth understanding of how AR Try-On works, utilizing augmented reality to superimpose digital representations of products onto a live camera feed or uploaded photos, allowing users to see how these items would look on them in real time. The unit covers the topics of virtual fitting experience, enhancing customer engagement, reducing return rates, personalized shopping experiences, bridging online and offline shopping, sustainability and environmental impact reduction, and generating valuable data for trend forecasting. By mastering AR Try-On, the learner will be equipped to help fashion brands create immersive and interactive customer experiences, drive sales, reduce waste, and position them at the forefront of digital innovation in the industry.

Assessment

- Learners will create mini projects demonstrating their understanding of AR TryOn technology. The project involves designing a digital representation of a
 fashion product and successfully superimposing it onto a live camera feed
 or uploaded photo.
- In teams, learners will develop a simulated AR Try-On application for a hypothetical or real fashion brand. This includes planning how to use the technology to improve customer experiences, drive sales, and reduce waste.



Teaching Methodologies

- Instructional sessions on digital design and AR technology. Facilitate access to relevant software and tools for creating digital fashion items. Guide learners through integrating these designs into AR platforms for live superimposition.
- Project-based Learning through brainstorming sessions where teams can ideate and plan their AR Try-On strategies.

Suggested Activities

Product:

- Create a Product for AR Try-On Experiences: Develop a product that offers AR try-on capabilities for fashion items, emphasizing user interaction and realism to decrease return rates and boost customer satisfaction.

Service:

- Launch a Service for Personalized AR Shopping: Design a service that leverages AR Try-On technology to provide personalized shopping experiences, enhancing customer engagement and seamlessly connecting online and offline shopping environments.

System:

- Evaluate a System for AR-Enhanced Fashion Sustainability: Undertake a study to assess how a system integrating AR Try-On technology can promote sustainability within the fashion industry by minimizing returns and encouraging eco-friendly consumer practices.

Resources

- Boardman, Rosy, Claudia E. Henninger, and Ailing Zhu. "Augmented reality and virtual reality: new drivers for fashion retail?" Technology-Driven Sustainability: Innovation in the Fashion Supply Chain (2020): 155-172.
- Baytar, Fatma, Telin Chung, and Eonyou Shin. "Evaluating garments in augmented reality when shopping online." Journal of Fashion Marketing and Management: An International Journal 24.4 (2020): 667-683.



- Jayamini, Chamodi, et al. "The use of augmented reality to deliver enhanced user experiences in fashion industry." Lecture Notes in Computer Science 12936 (2021).
- Zak, Marlene. Augmented reality try-on adoption in the Online Clothing Industry: understanding key challenges and critical success Factors. MS thesis. University of Twente, 2020.
- Plotkina, Daria, and Hélène Saurel. "Me or just like me? The role of virtual try-on and physical appearance in apparel M-retailing." Journal of Retailing and Consumer Services 51 (2019): 362-377.



DIGITALISATION Module 5

Data Literacy

Blockchain and Unique ID technologies, Technographic web-tracking, Data Science, Artificial Intelligence and Machine learning (DS, AI & ML).

Description

This module delves into how Blockchain and Unique ID technologies, Technographic web-tracking and Data Science, AI and Machine Learning, are revolutionizing the fashion industry by enhancing transparency, security, personalization, and efficiency. Blockchain ensures transparency in the supply chain, while AI and ML improve demand forecasting, inventory management, and personalized customer experiences through advanced data analytics and recommendation engines. Web3 and decentralized platforms foster inclusivity and diversity, providing opportunities for small-scale designers and tracking social issues like wages. Technographic Web Tracking offers insights into technological preferences, aiding in targeted marketing and optimizing digital platforms. Together, these technologies create a cohesive, innovative approach to modernizing the fashion industry, from design to distribution.

- Understand and critically evaluate how Blockchain and Unique ID technologies enhance transparency, traceability, and accountability in the fashion supply chain while anticipating future industry opportunities and challenges.
- 2. Gain proficiency in technographic web tracking to gather and analyze data on technological preferences and practices, enabling informed decisions for optimizing digital platforms, understanding customer journeys, and tailoring personalized marketing strategies.



3. Develop and apply strategic plans for achieving full supply chain transparency, leveraging knowledge of clear labelling and a brand's strategy's legal and technical aspects.



Blockchain and Unique ID Technologies

Introduction

In this unit, learners will learn about how Blockchain and Web3 technologies represent digital systems that operate in a decentralized manner, and how they can utilize cryptographic techniques, smart contracts, and distributed ledgers to ensure transparency, security, and user-centric development of applications and services. This unit will increase understanding of how Blockchain technology is utilized to record and verify aspects of the fashion supply chain, from raw material origin to manufacturing processes and final product distribution. Learners will also learn about the role of smart contracts in automating various aspects of fashion transactions, including payment settlements, royalties, and licensing agreements, reducing the need for intermediaries and minimizing the risk of fraud. This unit also explores how blockchain-based platforms enable peer-to-peer interactions and decentralized marketplaces in the fashion industry, providing opportunities for small-scale designers and promoting inclusivity and diversity. Further, the unit looks at how web3 technologies can deliver transparent and traceable ecosystems for actors in emerging economies by tracking and tracing social issues like wages and working hours.

Assessment

- Awareness of how Web3 technologies can deliver transparent and traceable ecosystems for actors in emerging economies, particularly in tracking and tracing social issues like wages and working hours.
- Apply theoretical knowledge of Blockchain and Web3 technologies to realworld scenarios in the fashion industry, critically analyzing challenges and proposing innovative solutions to enhance efficiency, transparency, and sustainability.



Teaching Methodologies

- Group Discussions and Brainstorming Sessions: Discussion on the current status and future prospects of these technologies in fashion, encouraging critical thinking and analysis.
- Interactive Workshops: Conduct a workshop on innovative ideas on how to use blockchain technology in the fashion industry.
- Lectures with Industry Experts: Supply chains in the textile- and fashion industry
- Guest Lectures and Industry Insights: invite companies that have successfully used Blockchain technology to create greater transparency in their supply chain

Suggested Activities

- Product: Mini project of mapping of a fashion supply chain
- Service: Choose a company to study. What could be the next step for the chosen company to reach even greater transparency towards stockholders and users? How could blockchain technology be applied to reach the desired results?
- System: Case study analysis on an existing company that uses Blockchain and Web3 technology. How did they implement it, what steps did they take, did they have to change their suppliers and/or processes? What could be the next step for the chosen company to reach even greater transparency?

Resources

- Baker, K. (2023, March 16). How to build a product ecosystem buyers will want to be in. HubSpot Blog. https://blog.hubspot.com/marketing/product-ecosystem
- Armstrong, Cosette M., and Chunmin Lang. "Sustainable product service systems: the new frontier in apparel retailing?" Research Journal of Textile and Apparel (2013).
- Yang, Shuai, Yiping Song, and Siliang Tong. "Sustainable retailing in the fashion industry: A systematic literature review." Sustainability 9.7 (2017): 1266.
- Gockeln, Lisa. Fashion industry analysis from the perspective of business model dynamics. BS thesis. University of Twente, 2014.



- Lundgreen, Mathilde, and Nanna Flensberg. "Use-oriented product service systems in the fashion industry: Understanding consumers' perception-an exploratory study." (2020).



Technographic Web Tracking

Introduction

This unit investigates Technographic web tracking, a tool that collects data on technology-driven signals to understand individuals' or organizations' technological attributes and habits. This tool offers valuable insights into technological preferences and practices, aiding in strategic decision-making and personalized targeting. In the fashion industry, this tool enables companies and retailers to gather crucial information about their audience, such as preferred devices, operating systems, and browsers. This knowledge helps tailor marketing strategies, personalize shopping experiences, and optimize websites and applications for various platforms. Additionally, technographic web tracking sheds light on users' engagement with fashion trends, influencers, and social media, aiding brands in identifying key platforms for marketing and analyzing the effectiveness of online campaigns. This data is also instrumental in tracking customer journeys, identifying segmentation and targeting opportunities.

Assessment

- Technographic Design Project: Learners will use technographic web tracking tools to analyze a textile or fashion company's web presence. They will gather data on the audience's technological preferences and habits and propose recommendations to improve the company's marketing strategy.
- Social Media Engagement Mapping: Learners will map a textile or fashion company's social media engagement using technographic data, analyzing how different audience segments interact with fashion trends and influencers on various platforms.



Teaching Methodologies

- Workshops: on Data Analysis Tools. Practical workshops where learners use data analysis tools to interpret technographic data.
- Individual Projects and Presentations by learners to apply technographic web tracking to an existing textile and fashion company.

Suggested Activities

Product:

Enhance E-commerce Platform with Technographic Data: Design an e-commerce platform upgrade for a fashion retailer that leverages technographic web tracking data to optimize user experience across different devices and operating systems, ensuring personalized and efficient shopping experiences.

Service:

Create a Technographic-Based Marketing Service: Develop a marketing service that utilizes technographic data to help fashion brands craft personalized marketing strategies, targeting customers based on their technological preferences and habits for more effective engagement.

System:

Analyze the Role of Technographics in Customer Journey Mapping: Conduct an analysis on how technographic web tracking can improve understanding of the customer journey in the fashion industry, from discovery through purchase, by providing insights into preferred technologies and platforms, thereby enabling better segmentation and targeting strategies.

Resources

- Gilbert, J. (2020, March 19). Council post: How B2B and B2C businesses can boost sales with smart intent marketing. Forbes. https://www.forbes.com/sites/forbescommunicationscouncil/2020/03/19/how-b2b-and-b2c-businesses-can-boost-sales-with-smart-intent-marketing/



- Van Heerde, Harald J., Isaac M. Dinner, and Scott A. Neslin. "Engaging the unengaged customer: The value of a retailer mobile app." International Journal of Research in Marketing 36.3 (2019): 420-438.
- Berg, Martin. "Digital Technography: A Methodology for Interrogating Emerging Digital Technologies and Their Futures." Qualitative Inquiry 28.7 (2022): 827-836.



Data Science, Artificial Intelligence, Machine Learning

Introduction

Data science, artificial intelligence (AI), and machine learning (ML) increasingly play crucial roles in the fashion industry, revolutionizing various aspects of the business, from design and production to marketing and customer experience. Traditionally, every sound business utilizes historical sales data, market trends, and other relevant information to predict future demand and optimize inventory levels. Nowadays, Machine Learning algorithms allow for more accurate demand forecasting, further potentially reducing overstock and stockouts. Blockchain technologies also help by enhancing transparency and traceability in the supply chain, allowing for richer information, and using data analytics helps optimize production schedules, logistics, and supply chain efficiency. These technologies will largely aid the post-use sorting process. That information is also used in marketing, using data to understand customer preferences and behavior, enabling targeted marketing campaigns. Still, from a demand perspective, implementing Al-driven recommendation engines can help suggest personalized products based on individual customer preferences and browsing history. Natural language processing (NLP) and sentiment analysis connect that data to public opinion and trends on social media platforms, making these methods even more effective. Once a product of choice is determined, implementing AR and computer vision technologies for virtual try-on experiences allows customers to visualize how garments will look on them before making a purchase. Employing AI algorithms also aids in generating design ideas, helping designers explore a broader range of possibilities. By integrating computer vision to analyze trends and provide insights during the creative process, original designs can be made that have a higher chance to appeal to a larger public.



Assessment

- Active participation in class discussions and workshops.
- In-class presentation and an individual research assignment.
- Final exam assessing comprehension of all covered material.

Teaching Methodologies

- Interactive Workshops: Practical sessions that involve active participation in tasks or problem-solving activities.
- Guest Lectures and Industry Insights: Lectures by industry professionals sharing real-world experiences and knowledge.
- Group Discussions and Brainstorming Sessions: Interactive sessions for generating ideas and discussing topics collaboratively.

Suggested Activities

Product: Develop a Product Using AI for Design Innovation: Task learners with creating a product that incorporates AI algorithms and computer vision to anticipate fashion trends and facilitate the design process, aiming to meet broad consumer appeal.

Service: Build a Personalized Fashion Recommendation Service: Learners will develop a service that utilizes AI, including data analytics, NLP, and sentiment analysis, to offer personalized fashion recommendations based on user preferences and social media trends.

System: Analyze a Sustainable Supply Chain System with Blockchain: Assign a project to study how a system utilizing blockchain technology can enhance the sustainability and efficiency of fashion supply chains, focusing on reducing waste and improving transparency.



Resources

- Chamodi, J., et al. (2021). The use of augmented reality to deliver enhanced user experiences in fashion industry. *Lecture Notes in Computer Science, 12936*.
- Harreis, H. et al. (2023) Generative AI: Unlocking the future of fashion. https://www.mckinsey.com/industries/retail/our-insights/generative-ai-unlocking-the-future-of-fashion.
- Hsu, C.-H., et al. (2021). Deploying resilience enablers to mitigate risks in sustainable fashion supply chains. Sustainability, 13(5), 2943.
- Marlene, Z. (2020). Augmented reality try-on adoption in the Online Clothing Industry: Understanding key challenges and critical success factors. (Master's thesis). University of Twente.
- Plotkina, D., & Saurel, H. (2019). Me or just like me? The role of virtual try-on and physical appearance in apparel M-retailing. *Journal of Retailing and Consumer Services*, *51*, 362-377.
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- Reporter, G.S. (2023) "You've got to be data-driven': the fashion forecasters using AI to predict the next trend,' The Guardian, October 3.

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DIGITALISATION Module 6

Traceability and Sorting Tools

Description

The Traceability and Sorting Tools Module provides a comprehensive understanding of the necessary tools to improve sustainability in the textile and fashion industry. These tools include advanced sorting technologies, digital product passport systems, and wear and tear data collection. Advanced sorting technologies focus on digital recycling and upcycling and explore cutting-edge techniques such as machine vision, artificial intelligence, and data analytics. The digital product passports enable the recording of vital data from a fashion product's origin to its end-of-life, establishing its digital identity. This contributes to enhancing transparency and traceability, identifying potential risks and promoting ethical and sustainable practices. It also emphasizes social responsibility, fair labor practices, and worker welfare, promoting ethical production in the fashion industry. Finally, wear and tear refers to the gradual deterioration of products due to regular use, influenced by friction, stress, and environmental conditions. Analyzing wear and tear data is crucial for understanding product durability, user behavior, and sustainability.

- Acquire a comprehensive understanding of advanced sorting technologies and their practical applications in the fashion industry, while developing analytical skills to evaluate their impact and potential in diverse fashion recycling contexts.
- Understand the digital product passport system, focusing on its capture of a fashion product's lifecycle and its emphasis on social responsibility, including fair labor and worker welfare.



- Develop skills to assess and manage environmental impacts in fashion, like carbon footprint and waste, by learning to evaluate products' sustainability and their industry-wide ecological contributions.
- Understand the impact of wear and tear on fashion product durability and satisfaction and learn to analyze this data to improve sustainability and circular practices.
- Develop skills in using digital technologies like Internet of Thing (IoT) for optimizing product design, maintenance, and longevity.



Wear and Tear

Introduction

This unit investigates the Wear and Tear concept within the fashion industry. Wear and tear refers to the gradual deterioration of products due to regular use, influenced by friction, stress, and environmental conditions. Analyzing wear and tear data is crucial for understanding product durability, user behavior, and sustainability. This data helps manufacturers enhance design, choose better materials, and improve construction techniques, contributing to product longevity and customer satisfaction. It also sheds light on user habits, enabling the tailoring of products to specific lifestyles. Crucially, wear and tear analysis advances sustainability by identifying areas for durability improvement, reducing waste, and promoting circular economy practices. Moreover, it informs maintenance and aftercare strategies, and when integrated with digital technologies like IoT, it enables real-time monitoring and optimization of product use. This comprehensive approach aids the fashion industry in making informed decisions, promoting responsible consumption, and transitioning towards sustainable and digital practices, benefiting both the environment and consumers.

- To gain an understanding of the causes and effects of wear and tear on fashion products and how it influences product durability and user satisfaction.
- To be able to analyze wear and tear data to gain insights into user behavior and preferences and understand how this data can be utilized to advance sustainability and circular economy in the fashion industry.
- To acquire skills in integrating digital technologies, such as IoT, in monitoring wear and tear and how this can aid in optimizing product design, maintenance, and aftercare strategies.



Assessment

- Designing for Longevity Project: Learners will analyze a fashion product to identify wear and tear patterns, assess the product's durability and propose improvements in materials and design for increased longevity.
- User Behavior Mapping: Learners will create a mapping to understand how different user behaviors affect the wear and tear of fashion products and how this information can be used to tailor products to specific lifestyles and usage scenarios.

Teaching Methodologies

- Group Discussions on real-life case studies of textile and fashion products on the impact of wear and tear to foster critical thinking and collaborative learning.
- Workshop on design materials focusing on material properties, design principles, and textile technologies influencing wear and tear. Learners will experiment with different materials and construction methods in this practical session.

Suggested Activities

Product

-Create a Wear and Tear Monitoring Device: Students are tasked with designing and prototyping a device that utilizes sensors or IoT technology to track the wear and tear on fashion items over time. This project should focus on how data collected by the device can inform better design, material choice, and sustainability practices in the fashion industry.

Service

- Design a Wear and Tear Assessment Service: Students will develop a business plan for a service that evaluates the wear and tear of clothing and accessories for fashion brands. This service should offer actionable insights to brands on how to increase the durability of their products, improve customer satisfaction, and support sustainable fashion practices.



System

- Develop a Wear and Tear Data Analysis System: Students are assigned to create a system proposal that collects, analyzes, and reports data on the wear and tear of fashion products. This system should aim to assist fashion companies in making informed decisions about product design, material selection, and aftercare services to enhance sustainability and extend the lifecycle of fashion items.

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DIGITALISATION Learning Unit

Advanced Sorting Technologies

Introduction

The unit examines advanced sorting technologies and their impact on the fashion industry. It focuses on digital recycling and upcycling and explores cutting-edge techniques such as machine vision, artificial intelligence, and data analytics. Learners will explore how these technologies have transformed the sorting and categorizing of fashion products and have paved the way for innovative approaches in the industry.

The unit focuses on the following two topics:

- Machine Vision in Fashion Sorting: it gives an overview of how to use cameras, sensors, and image recognition algorithms to capture detailed information about fashion products.
- 2. Artificial Intelligence and Data Analytics: it provides knowledge on how AI and data analytics enhance sorting accuracy and decision-making in recycling and upcycling workflows.

Learning Outcomes

- Acquire a comprehensive understanding of advanced sorting technologies and their practical applications in the fashion industry.
- Gain insight into the importance of machine vision, artificial intelligence, and data analytics in optimizing recycling and upcycling processes.
- Recognize the pivotal role of these technologies in promoting sustainability and the circular economy in fashion.
- Develop analytical skills to evaluate the impact and potential of advanced sorting systems in diverse fashion recycling contexts.

Assessment

- Active participation in class discussions and workshops.
- Presentation of a real-world scenario where AI and data analytics are used in fashion recycling, such as sorting materials or identifying recyclable clothing items.



Teaching Methodologies

- Case Studies to analyze the future potential of advanced sorting technologies in the fashion sector through real-world examples and industry insights.
- Group Discussions on the role of advanced sorting technologies in promoting a circular economy in the fashion industry, focusing on resource efficiency, waste reduction, and material reuse.
- Workshops on how to implement AI models or data analytics processes relevant to sorting in fashion recycling to demonstrate how data can be utilized to make informed decisions and improve sorting accuracy.

Suggested Activities

Product:

- Design a Smart Sorting Machine Prototype: Task students with creating a prototype for a machine that incorporates machine vision and AI, aimed at enhancing the sorting process in fashion recycling.

Service:

- Develop an Al-Enhanced Fashion Recycling Service: Students will conceptualize a service that uses Al and machine vision to improve the accuracy and efficiency of fashion product sorting for recycling and upcycling.

System:

- Research the Impact of Advanced Sorting Technologies: Assign a project to assess how technologies like machine vision and AI have transformed the fashion recycling industry, with an emphasis on future trends and sustainability implications.



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DIGITALISATION Learning Unit

Digital Product Passports

Introduction

The unit investigates the digital product passport (DPP) system, planned to be adopted by the textile and fashion industry in the coming years. The DPP system will be crucial in recording essential data from a fashion product's origin to its end-of- life, thereby establishing its digital identity. The DPP system has many benefits, including enhancing transparency and traceability, identifying potential risks, and promoting ethical and sustainable practices. It also focuses on social responsibility, fair labor practices, and worker welfare, promoting ethical production in the fashion industry.

Within the DPP system, Clear Labeling allows companies to make the methods of production used transparent. The labelling can happen on traditional paper labels but also via NTC, RFID, or QR technologies (CFR product ID). This label can include information about eco-friendly materials, ethical sourcing, and fair labor practices. Clear labelling builds trust by providing information about a product's journey from raw materials to the finished garment. This transparency helps establish credibility and fosters a positive relationship between the brand and the consumer. Clear labelling allows fashion businesses to meet market expectations by showcasing their commitment to sustainable and ethical practices.

The unit also covers the system's role in assessing environmental impact, including measuring and managing factors such as carbon footprint and waste generation.

Learning Outcomes

- To develop an in-depth understanding of the focus of DPP on social responsibility, including fair labor practices and worker welfare.
- Knowledge about the legal and technical implications of clear labelling.



- To acquire skills in applying measures and managing various environmental factors within the fashion industry, such as carbon footprint and waste generation.
- Being able to develop a strategic plan that leads to full transparency in the supply chain enabled by all stakeholders

Assessment

- Active participation in class discussions and workshops.
- In-class presentation and an individual research assignment.

Teaching Methodologies

- Group Discussions and Brainstorming Sessions: Interactive sessions for generating ideas and discussing topics collaboratively.
- Case Study Analysis: Learners analyze real-world scenarios to understand complex issues and apply theoretical knowledge.
- Interactive Workshops: conduct workshops where learners discuss the future requirements and implications of clear labelling using existing data on laws, regulations and theory.

Suggested Activities

Product: Create a Fashion Product with an In-depth DPP: Task learners with designing a fashion product that includes an in-depth digital product passport, emphasizing transparency from sourcing to end-of-life and showcasing its environmental and social impact.

Service: Conduct a creative workshop where learners develop a service that complements the fashion industry's products, focusing on extending their life. Ideas can range from repair services to sharing platforms, aiming to reduce waste and encourage sustainability.

System: Evaluate the Systemic Benefits of Digital Product Passports in Fashion: Conduct an analysis to explore how the digital product passport and clearly labeling system impacts the fashion industry at a systemic level, focusing on its role in improving transparency, sustainability, and ethical practices.



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sustainability Module 7

Sustainability Fundamentals

Description

Sustainability Fundamentals module focuses on the shift of the textile and fashion industry towards sustainability and circular systems, looking into strategies for extending the lifecycle of products, such as durability, repairability, modular and timeless design. Drawing references from the Ellen MacArthur Foundation's circularity roadmap_UNEP, SDG, among others, the module unfolds eco-design principles and examines social, economic, and environmental issues. The module covers the Life Cycle Assessment (LCA), a tool for analyzing environmental impacts and implementing sustainable practices throughout the whole supply chain and manufacturing processes.

Learning Outcomes

- Understand eco-design principles and gain knowledge about circular materials.
- Gain knowledge and skills to extend products lifecycle
- Identify contemporary tendencies, stakeholders, socio-environmental dependencies and future scenarios for sustainable development.
- Develop a comprehensive understanding of the LCA tool and learn how to use it in eco-design processes
- Explore real-world applications of LCA within businesses and evaluate its role
 in achieving supply chain transparency, conducting energy/resource
 and emissions analyses in manufacturing processes, and identifying
 opportunities for integrating more sustainable practices into operations.



SUSTAINABILITY Led

Learning Unit

From Sustainable to Circular Materials

Introduction

From Sustainable to Circular Materials explores eco-design principles in the fashion industry, focusing on reducing environmental impact through sustainable materials, ethical manufacturing, and waste management. It emphasizes a holistic approach to product lifecycle, challenging the linear 'take-make-waste' model and encouraging innovation in material science. This unit covers sustainable materials that contribute to a circular economy, including those that can be recycled, reused, or biodegraded. Additionally, it introduces biobased materials, derived from renewable biological sources such as plants and algae, which play a crucial role in reducing the environmental footprint of fashion products. Learners will understand how these materials support circularity through their ability to decompose naturally or be recycled, extending the value of materials in the fashion ecosystem. The module also examines technologies and processes that create continuously recyclable materials, fostering a more environmentally conscious fashion industry.

Assessment

- Active participation in discussions and workshops.
- Demonstrate a comprehensive understanding of sustainable and circular materials, including biobased options.
- Define key concepts related to environmental impact, circularity, and responsible material sourcing.
- Present a critical analysis of the carbon footprint of different fashion materials.
- Apply circular design principles to real-world scenarios.
- Explore various sustainable materials, providing insights into their properties, applications, and ethical implications.



Teaching Methodologies

- Case Study Analysis: Evaluate brands using circular material systems, such as Zara's Circulose collection and Stella McCartney's use of biobased materials like Mylo.
- Interactive Workshops/Design Sprints: Hands-on engagement with sustainable and biobased materials, aiming to develop innovative services or systems.
- Field Trips: Visit facilities producing regenerated and biobased fibers, as well as farms for sustainable fiber production.
- Guest Lectures: Host designers and material innovators to share circular design projects.

Suggested Activities

- Product: Design a fashion product using circular materials and methodologies, such as biobased textiles or recycled fibers. Research and compile information on various circular materials, focusing on their sourcing, production, and applications. The final design should fit within either the technical or biological cycle to ensure recyclability.
- Service: Develop a service for a fashion brand that educates consumers on circular and biobased materials, using touchpoints like product labels, digital platforms, and in-store displays. Create prototypes that demonstrate how users interact with this service and explore how technology can enhance the delivery of information on sustainable practices.
- Systems: Design a system for a brand transitioning to circular materials, emphasizing biobased options. Conduct research, analyze the brand, identify suitable biobased and circular materials, and engage stakeholders through surveys or interviews. Develop a detailed design for sustainable sourcing, production, and traceability.



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SUSTAINABILITY Learning Unit

Extending Lifecycles

Introduction

This unit focuses on the importance of Extending Lifecycles in opposition to fast fashion, promoting durability, repairability, and timeless design. Strategies include producing high-quality garments, offering repair services, and promoting responsible consumption habits. The unit covers designing for physical and emotional durability, care instructions, repair methods, and promoting consumer awareness through market trends and social media. Within the unit, learners are introduced to the Life Cycle Assessment (LCA) tool, used to analyze environmental impact of products or activities from extraction to waste management. Through case studies they learn how LCA can be used by businesses for supply chain transparency, energy/resource, emissions analysis in manufacturing, and identifying areas for more sustainable practices.

Learning Outcomes

- Gain an understanding of environmental and social impacts of fast fashion production and recognize the need for sustainable/circular alternatives, specifically focusing on extending life cycles.
- Gain knowledge of how to apply design principles for extending product lifecycles, such as physical and emotional durability, timeless design concepts, repair and maintenance strategies.
- Learn how to conduct an Life Cycle Assessment (LCA) to analyze the environmental impact of products or activities throughout their entire lifecycle.
- Explore real-world applications of LCA within businesses and evaluate its role in achieving supply chain transparency, conducting energy/resource and emissions analyses in manufacturing processes, and identifying opportunities for integrating more sustainable practices into operations.



Assessment

- Successful analysis and presentation of case studies on existing remake and repair systems
- Development of a research-based assignment on a garment lifecycle extension service
- Attendance and active participation in guest lectures and discussions
- Participation in hands-on workshops exploring repair and remake techniques, with tangible outcomes assessed on quality, innovation and creativity.

Teaching Methodologies

- Case Study Analysis: Learners analyze real-world scenarios to understand complex issues and apply theoretical knowledge.
- Design Thinking: Uses designer mindsets and methods to create user-focused strategies, emphasizing process over product and combining design, technology, and business.
- Creative Problem Solving: Focuses on innovative solutions through creative thinking, exploring multiple possibilities and approaches.
- Guest Lectures and Industry Insights: Lectures by industry professionals sharing real-world experiences and knowledge.
- Interactive Workshops: Practical sessions that involve active participation in tasks or problem-solving activities.

Suggested Activities

- Product: Host a sustainable fashion repair and Remake hands-on workshop. Following a demonstration of basic repair techniques such as sewing on buttons, patching holes, fixing seams and showing examples of successful and creative fashion remakes, learners will have the opportunity to repair damaged clothing items and remake unwanted items through redesign processes, using Anna Lidtsröm's 'Redesign Foundations' as a reference for new designs.
- Service: Undertake a garment lifecycle extension service design challenge through case study analysis and Masterclass delivery. The masterclass should highlight current challenges and opportunities in the fashion industry related to lifecycle



extension, emphasize the importance of understanding consumer preferences and industry practices, and engage learners to identify key components of a service that can effectively extend the lifecycle of fashion products. Learners should produce a service blueprint, including backend processes and digital integrations.

 System: Explore integrated sustainable fashion ecosystem design through a research-based assignment.

The research assignment can be conducted over time or in a condensed sprint or workshop format, utilizing the Loopholes toolkit for rapid system design. Learners discuss systems design's potential to prolong fashion product lifecycles and study sustainable fashion practices, initiatives, and systems. They identify stakeholders in sustainable fashion ecosystems, delineate roles and responsibilities, and map potential intervention points to extend product lifecycles, presenting findings to the group.

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SUSTAINABILITY Learning Unit

Environmental Accounting

Introduction

This unit focuses on the systematic recording, analysis, and interpretation of environmental indicators associated with the fashion industry. It aims to equip participants with skills in tracking metrics like water usage, energy consumption, carbon emissions, chemical usage, land use, and air pollution. Environmental accounting is essential for understanding the ecological footprint of products and services throughout their life cycle. This unit will emphasize compliance with regulations such as the Corporate Sustainability Reporting Directive (CSRD) and fostering sustainable business practices. Participants will learn how to integrate environmental data into decision-making processes, leading to a more transparent and sustainable industry.

Learning Outcomes

- Understand the principles and scope of environmental accounting in the fashion industry.
- Develop skills to collect and analyze environmental data across the supply chain.
- Apply Life Cycle Analysis (LCA) to evaluate the environmental impact of products and services.
- Identify opportunities for resource optimization, waste reduction, and emission mitigation.
- Integrate environmental accounting practices into business strategies to meet regulatory standards and enhance transparency.

Assessment

 Conduct an LCA of a selected fashion product, analyzing the environmental impact at each life cycle stage.



- Develop a report on the environmental performance of a company's operations, proposing strategies for improvement.
- Participation in workshops focused on interpreting environmental data and applying it to business practices.
- Presentation of a case study highlighting the use of environmental accounting to achieve sustainable outcomes in the fashion industry.

Teaching Methodologies

- Interactive workshops Hands-on sessions for collecting and analyzing environmental data from supply chain activities.
- Case-based learning Analysis of real-world examples of environmental accounting practices in fashion.
- Problem-based learning Students will work on scenarios involving the implementation of environmental accounting in various fashion business models.
- Guest lectures Experts from industry and academia will provide insights on best practices and regulatory developments.

Suggested Activities

Product Level: Conduct a Life Cycle Analysis (LCA) of a fashion product, focusing on the environmental impact of materials, manufacturing processes, and end-of-life scenarios. Analyze the findings to suggest material substitutions or process improvements.

Service Level: Map out the environmental data flow from a service-oriented perspective (e.g., textile recycling services). Evaluate how these services contribute to overall resource efficiency and suggest ways to enhance transparency and data sharing.

Ecosystem Level: Develop a sustainability strategy for a fashion company's operations, including data collection from suppliers, logistics, and production. Present a plan for reducing the company's carbon footprint and improving resource management.



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SUSTAINABILITY Module 8

Closing the Loop

Description

Closing the Loop introduces participants to circular design strategies and involve a holistic approach to design, materials, resources, and services that is mindful of the waste hierarchy as well as EPR. Learners will learn of conscious strategies and practices that reduces waste, consider the entire lifecycle of textile products and how the overall environmental impact of the garment/product can be minimized, and how products can be made to easier go into material recycling at the end of their lifespan. Part of the module will focus on repair, upcycling and design for disassembly as circular design strategies increasing the longevity of materials, waste reduction and product use.

Learning Outcomes

- Understanding circular design principles and how they reduce waste in the fashion industry.
- Understanding closed-loop recycling processes: the collection, sorting, processing, and manufacturing steps.
- Understanding efficient production processes aimed at minimizing waste.
- Learners will be able to demonstrate an understanding of how considered material selection and secure construction techniques contribute to the repairability and modularity of items.
- Knowledge of EU legislation and how it impacts companies and the fashion industry.
- Learners will gain insight into existing systems and practices to ensure repairability within the fashion industry and how to integrate repairability into their design and production processes, contributing to a more circular fashion industry.
- Learners will explore how user empowerment in self-disassembly, part swapping, and restyling can deepen their connection with fashion items.



SUSTAINABILITY Learning Unit

Waste Reduction

Introduction

This unit focuses on minimizing waste generation through strategies such as reduction, reuse, recycling, and repurposing, as well as upcycling of materials to transform textile waste into new fibers or higher-value products. These practices promote the circular economy and address challenges in managing clothing disposal. Instead of being discarded, valuable resources can be redirected into recycling or upcycling processes, supporting a circular fashion supply chain. The unit explores the identification, sourcing, and respectful use of post-use materials in design and manufacturing, emphasizing recyclable, biodegradable, or recycled sources.

A key component of this unit is sustainable packaging, which uses materials and practices that reduce environmental impact throughout the packaging lifecycle. This approach emphasizes biobased or recycled materials and reducing overall packaging use. Sustainable packaging is essential for minimizing the ecological footprint of fashion products. By adopting these methods, brands can better align with consumer demand and regulations.

Learners will explore alternatives to the linear production model, focusing on designing products with recycling or upcycling in mind and adopting monomaterial principles for easy recycling. They will also gain insight into the systems of sourcing, handling, and organizing reusable textiles, as well as the role of consumer education in encouraging responsible disposal. As the fashion industry evolves, innovative solutions for managing end-of-life materials are vital to a sustainable and circular economy.



Assessment

- Active participation in classroom discussions and workshops.
- Analysis of a case study.
- Demonstrate an understanding of how post-use materials can be used in remaking garments through circular methodologies.
- In-class presentation and an individual research assignment.

Teaching Methodologies

- Lectures with Industry Experts: Insights from professionals on sustainable practices.
- Lectures and Seminars: Attend conferences and seminars on circular economy principles.
- Workshops: Active discussions and hands-on practice focused on waste reduction and sustainable packaging.
- Case Study Analysis: Study real-world examples of brands using post-use materials.
- Group Discussions: Mapping local stakeholders involved in post-use material systems.

Suggested Activities

Product: Design and create a remade/upcycled piece using post-consumer garments, following a mono-material or disassembly-friendly approach. Consider the entire lifecycle of materials, including end-of-life implications.

Service: Develop a service that facilitates the collection and redistribution of post-use materials, including strategies for consumer education on proper disposal. Explore redesigning care labels with end-of-life instructions, using sustainable packaging materials.

Systems: Facilitate discussions on developing recovery systems for post-use materials in the local context. Create a platform that documents materials usage and waste, identifying opportunities for waste reduction and improved recycling. Include sustainable packaging considerations in logistics and supply chain planning.



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SUSTAINABILITY

Learning Unit

Extended Producer Responsibility

Introduction

This unit refers to the practice of participating in a recycling system. Sustainability in the fashion domain involves more than just creating stylish garments; it entails a fundamental shift towards responsible practices, which is the focus for learners in this unit. Closed-loop recycling represents the commitment to a recycling system where discarded or worn-out garments find new life. Learners will learn how, in a closed-loop system, the materials from used clothing items are collected, processed, and reintegrated into the production of new products. This unit will also cover EU legislation and the EU strategy for sustainable and circular textiles.

Assessment

- Active participation in discussions and workshops.
- Assessment of products and how to redesign them to work in a closed-loop recycling system.
- Participation in on-site visits to textile sorting facilities and recycling plants.

Teaching Methodologies

- Flipped classroom: learners get to study recent reports on EU legislation.
- Lectures with Industry Experts on EU legislation and EU strategy for sustainable and circular textiles.
- Active learning: On-site visits to facilities that collect and sort textiles for reselling and/or recycling.
- Case Study Analysis: Study and analyse companies working with designing in mono materials, for example Houdini Sportswear.
- Guest Lectures and Industry Insights: invite companies working with recycling textile waste, for example Lenzing, Södra Once More, or Renew Cell.



Suggested Activities

- Product: Mini project. Design a mini collection using only mono materials that we can recycle today.
- Service: Class discussion on how to incorporate closed-loop recycling into brand strategy and product development
- System: Assessment of products and how to redesign them to work in a closed-loop recycling system.

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SUSTAINABILITY Learning Unit

Closed Loop Water and Renewable Energy

Introduction

This unit explores the implementation of closed-loop water systems and renewable energy in the fashion industry. Closed-loop water systems involve technologies that enable the recycling and reuse of water in production, reducing the need for fresh water and minimizing wastewater discharge. This practice is essential for conserving water resources in an industry known for high water consumption. Renewable energy involves utilizing naturally replenishing energy sources such as solar, wind, and hydroelectric power to reduce the reliance on fossil fuels. By integrating these practices, fashion brands can significantly lower their environmental impact, align with global sustainability goals, and move towards a circular economy. Participants will learn how to adopt and implement these technologies in various stages of fashion production.

Assessment

- Analyze a fashion company's water and energy usage and propose strategies for implementing closed-loop water systems and renewable energy solutions.
- Develop a detailed plan for transitioning a traditional fashion production facility to a sustainable one, incorporating closed-loop water systems and renewable energy sources.
- Participation in workshops focused on the design and operation of water recycling systems and renewable energy infrastructure for fashion production.
- Presentation of a case study where closed-loop water systems and renewable energy have been successfully implemented in a fashion or textile company.



Teaching Methodologies

- Case study analysis Examination of successful implementations of closedloop water systems and renewable energy in fashion production.
- Problem-based learning Develop solutions for integrating closed-loop systems into existing production processes.
- Hands-on workshops Simulated projects to design water recycling processes and renewable energy strategies for fashion brands.
- Guest lectures Industry experts discuss practical challenges and innovative solutions in sustainable water and energy management.

Suggested Activities

- Product: Design a sustainable product line that integrates closed-loop water systems in the dyeing and finishing processes. Calculate the water savings and environmental benefits compared to conventional methods.
- Service: Develop a business model for a fashion company that offers water recycling and renewable energy consulting services to other fashion brands, helping them transition to sustainable production practices.
- Systems: Create a strategic plan for a fashion hub that relies entirely on renewable energy sources and closed-loop water systems. Consider factors like infrastructure, partnerships, and policy compliance.

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SUSTAINABILITY Learning Unit

Circular design strategies

Introduction

In this learning unit, learners get to explore circular design methods such as design for multiple uses, repairability, disassembly, and more. The use of circular design methods can promote the longevity of a garment or accessory's lifespan, minimize waste and the need for over consumption, and lower the overall environmental impact of a product.

Through material selection, suitable and secure construction techniques, and clever design solutions for adaptive styles and removable hardware, products can be more personalized by the user as well as being more easily disassembled at the end of their lifespan. Users can be empowered to connect more strongly with the product, prolonging its active lifespan. Learners will get a better understanding on how design—and material choices strategically can affect expanding business models and support a more holistic approach to the interconnectedness of resources, design, business, and users.

Assessment

- Successful analysis of academic and market case studies on circular design methods and their environmental gains.
- Demonstration of knowledge of repair systems, repair techniques and suitability of materials for repair, in both the fashion industry and those of other sectors.
- Participation in a design sprint.
- Active discussion and group idea generation around different circular design methods and their role in reducing waste and extending lifecycles.



Teaching Methodologies

- Case Study Analysis: Analyse brands who are designing their products for disassembly, such as Nike.
- Interactive Workshops: Engage learners actively in the design processes and methods required modular design and designing in mono material.
- Guest Lectures and Industry Insights: Invite professionals who are working in the field of disassembly to share their methods.
- Design Sprint: A time-constrained process where learners go through phases of design, prototyping, and testing ideas or products.
- Group Discussions and Brainstorming Sessions: Interactive sessions for generating ideas and discussing topics collaboratively.

Find more teaching methodologies here.

Suggested Activities

- Product: Design sprint. Learners could explore different circular design methods in short sprints, including existing market components, vailable and innovative material choices, and user benefits. Ideally learners explore two or more; modular design, design for longevity, design for disassembly, design with mono material.
- Service: circular business models. Learners could develop a service business model focusing on operations and customer needs. They'll study successful case studies, discussing the service's impact on brand reputation and sustainability. Learners analyze how a the service aligns with the brand's ethos, mapping the logistical processes and the customer journey. They identify pain points and design a comprehensive service considering channels, communication, tracking, engagement, and financial aspects.
- System: Mapping and developing a Digital Platform for Community Engagement. Develop digital platforms or mobile applications to facilitate garment rentals, track usage, and provide educational resources, where a community of like-minded individuals interested in sustainable fashion and multiple-use garments can share styling tips, exchange garments, and participate in events and discussions.



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- https://www.youtube.com/watch?v=ZUtl3YK_PKM
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- http://clothingasconversation.com/clothings-as-conversation/approach/
- Nicole McLaughlin https://nicolemclaughlin.com/work-2



SUSTAINABILITY

Module 9

Beyond Sustainability

Description

Beyond Sustainability, it looks specifically at the interconnectedness of all living beings and nature, through a less human-centered approach. It involves adopting a broader perspective to design, evaluating humanity's impact and integrating holistic practices in harmony with nature. Learners become aware of current problematics such as animal and environmental exploitation, monoculture, while they gain insights through approaches that shift the paradigm, such as agroecology and fibreshed. This module also explores alternatives to conventional fabrics, and how a shift towards a more restorative approach to the fashion industry can be achieved by embracing regenerative fashion.

Learning Outcomes

- Acquire an overall understanding of More than Human perspectives currently existing in design, with concrete examples as references.
- Knowledge about the main benefits and risks involved in sourcing regenerative fibers.
- Being able to apply solutions that are effective in managing supplier relationships aimed at long-term collaboration.
- Being able to implement a regenerative sourcing strategy in a way beneficial to all stakeholders.
- Gain an overview of alternative perspectives to design through history and case studies.
- Learn how to think and design from a More than human perspective, stepping away from Anthropocentric design perspectives.



SUSTAINABILITY Learning Unit

More-than-Human Design

Introduction

More-than-Human Design module looks specifically interconnectedness of all living beings and aims to engage students in fashion products and systems that are sustainable, ethical, inclusive, and respectful, promoting a harmonious relationship between fashion and nature. This module encourages a holistic approach, recognizing and respecting the intricate relationships between human activities and broader ecological systems. Students will learn that More-than-human design moves beyond human-centered perspectives to include the well- being of non-human entities—such as animals, plants, insects, water systems, and other elements of the natural environment. The aim is to create fashion products and practices that minimize environmental harm, conserve resources, and promote ecological balance. This involves adopting alternative materials and production methods that minimize harm to animals and ecosystems, such as using plant-based and recycled materials, adopting organic farming practices, and reducing harmful chemicals in textile production.

Students will also explore the welfare of animals and ensure that fashion products do not involve the use of fur, exotic skins, or other materials obtained through cruel practices. The module emphasizes the importance of understanding how design choices impact both human and non-human stakeholders throughout the entire fashion lifecycle. Therefore, this module functions as a connecting overview to a set of practices developed in further individual modules: Co-Design, Fair Labor Practices, From Sustainable to Circular Materials, Regenerative Design, and Local Community. It explores the relatively new and developing area of *More-than- Human design* by examining projects of independent designers, brands, and theorists who engage with human-lived experiences in a multi-species context entangled through the processes by which we live, design, and create.



Assessment

- Active participation in class discussions and workshops.
- Presentation of a case study demonstrating a deep understanding of Morethan-Human design in practice, with specific consideration of the ecological impact and engagement with various stakeholders.
- A sound project proposal for a More-than-Human design project, with nominated actors and goals within the project (e.g., a handwoven bag made for foraging, using locally grown & processed nettle fiber, which supports local biodiversity and benefits pollinators).

Teaching Methodologies

- Embodied Learning: Involving the whole body in processes related to learning about More-than-Human design, e.g., students planting a garden or intentional walking to observe and record non-human ecosystems, fostering an understanding of ecological interdependencies.
- Interactive Workshops: Conduct workshops where students design with More-than-Human agents, such as plants or bacteria, considering the impact of their design on surrounding ecologies.
- Guest Lectures and Industry Insights: Invite professionals from fashion and textile companies exploring *More-than-Human* understanding in their production processes, such as Stella McCartney or Babaà Knitwear, who work with wool from shepherds practicing traditional methods of transhumance, integrating the needs of both ecological systems and local communities.
- Group Discussions and Brainstorming Sessions: Facilitate discussions on agency and More-than-Human interactions with existing fashion garments— trace/imagine their impact on ecosystems and stakeholders before, during, and after production.

Suggested Activities

Following an embodied experience involving consideration of *More-than-Human* actors in the local environment and a discussion about agency and human impact on non-human actors, students could choose from the following activities:



- Product: Design a fashion product that initially serves its purpose for humans and then has a second life as a host to non-human actors, such as insects or bacteria, through designing for multiple uses, considering ecological impacts.
- Service: Create a fashion service that incorporates More-than-Human design principles through research and analysis of a known sustainable fashion service context, identifying both human and non-human stakeholders, conducting a needs assessment, and developing a concept service—e.g., a community garden for growing local fibers that supports local pollinators.
- System: Design a comprehensive system for the fashion industry that incorporates *More-than-Human* design principles, emphasizing sustainability, ethical practices, and positive impacts on humans, animals, and the environment. This involves mapping human and non-human stakeholders, using system frameworks to integrate technology, sustainable materials, and ethical practices across the entire fashion lifecycle, from design to production, consumption, and disposal. This also includes designing ethical supply chains that ensure fair labor practices, animal welfare, and ecological conservation.

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SUSTAINABILITY Learning Unit

Regenerative Fashion

Introduction

Regenerative fashion proposes a sustainable alternative to traditional garment production methods, suggesting the use of natural fibers in the production process to achieve a fair production process to the soil, avoiding exploitation practices such as monoculture to the ground. Increase soil organic carbon (SOC) levels, soil health and biodiversity juxtaposed against 'conventional'. Using innovative, sustainable materials and production processes is crucial in regenerative fashion. This includes exploring alternatives to conventional fabrics, such as organic cotton, recycled materials, and biobased textiles. A shift toward a more restorative approach to the fashion industry can be achieved by embracing regenerative fashion. It recognizes the interconnectedness of environmental, social, and economic factors and aims to create a positive impact across all these dimensions. As awareness of environmental and social issues grows, regenerative fashion is gaining momentum as a more sustainable and responsible way of producing and consuming clothing. Regenerative fashion emphasizes fair labor practices and ethical treatment of workers throughout the supply chain. This includes fair wages, safe working conditions, and fostering a sense of community and wellbeing among workers. Brands engaged in regenerative fashion often priorities transparency in their supply chains. They provide consumers with information about the origins of materials, the production process, and the social and environmental impact of their products.

Assessment

- Active participation in class discussions and workshops.
- In-class presentation and an individual research assignment.
- A final exam assessing comprehension of all covered material.



Teaching Methodologies

- Interactive Workshops: Conduct workshops where learners are encouraged to develop and present a proposal for a collaboration with tier 1 suppliers of regenerative fibres.
- Guest Lectures and Industry Insights: Invite professionals from fashion and textile companies with experience in managing relationships for a regenerative sourcing context.
- Group Discussions and Brainstorming Sessions: Facilitate discussions on how supply chain management and sustainability can be integrated into a regenerative sourcing strategy.

Suggested Activities

- Product: Design a regenerative sourcing strategy. The strategy should include a
 proposal clearly stating the benefits and requirements for the supplier from
 the brand's perspective.
- Service: Participants will write a long-term contingency plan regarding the most effective way to implement a regenerative sourcing strategy for the abovementioned cases. Learners can take on different roles within the value chain from fashion company employee to a farmer. Together they make decisions on how to build and evolve their collaboration.
- System: Create innovative and systemic change models by redesigning and restructuring management and supplier relationships.



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Module 10

Ethical Ecosystems & Social Prosperity

Description

In the "Ethical Ecosystems & Social Prosperity" module, learners will explore the transformative potential of ethical practices in the apparel industry. This module examines the importance of fair labor practices, the importance of social responsibility, and the impact on socioeconomic sustainability as the apparel industry deals with globalization, environmental sustainability, and social equity challenges. By providing an understanding of this, this module aims to equip learners with the knowledge and skills to support sustainable equity practices in the fashion and textile industries.

Learning Outcomes

- Understand the principles of fair labor, including safe working conditions, fair wages, and the importance of respecting workers' rights throughout the fashion supply chain.
- Gain insights into the roles and responsibilities of fashion brands in promoting inclusivity, diversity, and fair trade, understanding how ethical practices contribute to social sustainability.
- Explore how socioeconomic factors affect consumer behavior and industry practices, and the importance of affordability, consumer values, and cultural norms in promoting sustainable fashion.
- Develop strategies for integrating ethical practices and social responsibility into business models, recognizing the interplay between ethical, social, and economic factors in shaping a sustainable fashion industry.



Learning Unit

Social Responsibility

Introduction

Focusing on social responsibility as a holistic topic, this unit delves into the ethical foundations and practices necessary to develop an equitable and sustainable fashion industry. It emphasizes the importance of professional integration and acknowledges the complex interactions between socioeconomic factors affecting consumer behavior and industry standards. By developing an understanding of how ethical practices, inclusiveness, and social and economic awareness contribute to the sustainability of the industry, this unit aims to equip learners with the knowledge and skills they need to successfully recommend and implement responsible clothing practices. Through this lens, participants will explore the various dimensions of social equity through the need for all sectors to engage in fair working practices, environmental stewardship, and building positive social impact.

Assessment

- In-class presentation and an individual research assignment.
- A final exam assessing comprehension of all covered material.
- Participation in discussions and workshops focused on real-world applications of social responsibility principles.
- Analytical assignments evaluating fashion brands' adherence to social responsibility standards, including labor practices and socioeconomic impact assessments.
- A capstone project that proposes innovative solutions for enhancing social responsibility in a fashion brand or supply chain.



Teaching Methodologies

- Case Study Analysis to explore real-world examples of social responsibility in action, providing learners with insights into the practical application of ethical practices within the industry.
- Interactive Discussions, Group Discussions and Brainstorming Sessions to facilitate interdisciplinary learning and stakeholder engagement, encouraging a deep understanding of varied perspectives on social responsibility.
- Interactive Workshops and Role-Playing Activities to offer hands-on experience with decision-making processes related to ethical labor practices and socioeconomic considerations, enhancing the comprehension of social responsibility's impact in fashion.

Suggested Activities

- Product: Design a fashion product that embodies the principles of social responsibility, assessing its impact through ESG or similar standards, and refining based on feedback.
- Service: Launch a social responsibility campaign, focusing on education and awareness to influence consumer behavior and promote sustainable practices.
- System: Develop a service model that enhances social responsibility within the fashion ecosystem, utilizing best practices to improve worker welfare and consumer engagement.

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Learning Unit

Socioeconomic and Governmental Factors

Introduction

This unit examines the role of socioeconomic and governmental factors in shaping the fashion industry, with a focus on sustainability and technological adaptation. It explores how laws, regulations, social beliefs, and economic conditions drive systemic change, influencing product design, production processes, and consumption patterns. Participants will learn how these factors impact fashion brands, guiding their operations and strategic decision-making in response to societal shifts and economic realities. The unit emphasizes the importance of adapting to evolving regulatory landscapes, such as the Corporate Sustainability Reporting Directive (CSRD), and aligning business practices with societal expectations for greater transparency and accountability.

Assessment

- Analysis of the impact of a new regulation on a specific fashion brand's
 - sustainability practice.
- Research report on how changing social values influence consumer behavior and brand strategies in the fashion industry.
- Presentation on the role of economic factors, such as inflation or trade agreements, in shaping supply chain decisions and production processes in fashion.
- Group project on developing a strategic plan for a fashion brand to align with new governmental policies and societal expectations.

Teaching Methodologies

- Case study analysis Participants will explore real-world examples of fashion brands adapting to socioeconomic and regulatory changes.
- Problem-based learning Groups will work on scenarios involving the



- integration of governmental regulations into sustainable fashion practices.
- Expert panels Industry experts and policymakers will share insights on emerging regulations and their impacts on the fashion sector.
- Interactive discussions Focused on the societal shifts driving consumer demand for sustainable and ethical fashion products.

Suggested Activities

- Product: Develop a proposal for a fashion product line that complies with new sustainability regulations, such as the EU's Ecodesign for Sustainable Products Regulation (ESPR). Outline the adjustments needed in material selection, design, and production processes to meet these standards.
- Service: Analyze the role of government incentives in promoting sustainable practices within fashion services, such as recycling programs or takeback schemes. Develop a plan for a service-based initiative that leverages these incentives to enhance circularity.
- Systems: Map the impact of a significant trade policy on a global fashion supply chain, considering factors like tariffs, labor laws, and environmental standards. Identify strategic adjustments a brand can make to align with these changes while maintaining sustainability goals.

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Module 11

User as a Stakeholder

Description

The "User as a Stakeholder" module explores the transformative shift in the fashion industry where users are not just consumers but active participants in the design, development, and sustainability processes. This shift recognizes users as central figures who influence trends, demand sustainable practices, and engage in the co- creation of products. Through this module, learners will explore how digital technologies and participatory design models enable a more inclusive, sustainable, and user-centric approach to fashion. By embracing open-source collaboration, fluid consumption models, and feedback mechanisms, fashion brands can foster deeper engagement, transparency, and innovation, leading to products that resonate more closely with user values and expectations.

Learning Outcomes

- Understand the principles of co-design and the methods to actively involve users in the creative process, enhancing product relevance and user satisfaction.
- Gain insights into establishing effective user feedback loops using digital technologies to inform product development and improve customer experiences.
- Explore the benefits of open-source co-production in fostering innovation, transparency, and community engagement in fashion design and manufacturing.
- Examine models of fluid consumption that encourage sustainable practices like renting, sharing, and swapping, aligning with circular economy principles.
- Understand the broader implications of viewing users as stakeholders, including their impact on sustainability, ethical practices, and the global fashion ecosystem.



Learning Unit

User-Based Innovation

Introduction

In an age where digital technology has changed the way fashion brands communicate with audiences, the importance of content management and stakeholder engagement has never been greater. This study finds the fashion industry evolving in an environment where this evolution shifts focus towards greater participation and responsive frameworks. By emphasizing the value of presenting users as contributors and stakeholders, the goal of the unit is to equip learners with the tools and skills needed to use these services for innovation, customer satisfaction and sustainable practices. At the core of this study is the understanding that users, through digital channels, can deliver valuable insights that extend beyond simple consumer preferences to provide ethical products with consistent use and transparency requirements. Case studies, networking workshops, and collaborative planning. Featuring a mix of projects, learners will explore ways to collect user feedback, critically explore, use digital tools for enhanced communication, and incorporate user-centered approaches into apparel industry applications. Upon completing this unit, learners will be ready to initiate projects that not only respond effectively to user feedback but also promote a culture of collaboration and sustainability within the fashion ecosystem.

Assessment

- Case Study Analysis: Evaluation of instances where fashion brands have successfully integrated user feedback and stakeholder participation into their operations.
- Practical Project: Design a user engagement and stakeholder participation plan for a conceptual fashion brand, incorporating digital tools and sustainable practices.
- Presentation: Showcase methods and strategies for enhancing user feedback mechanisms and stakeholder involvement in fashion brands.



Teaching Methodologies

- Interactive Lectures & Workshops: Covering the synergies between user feedback loops, stakeholder involvement, and digital technologies in the fashion industry.
- Field Trips and Industry Visits: Providing real-world insights through engagements with industry professionals and visits to relevant sites.
- Online Collaboration Platforms: Utilizing tools like Miro or Figma for collaborative design and feedback activities among learners.

Suggested Activities

- Product: Organize multidisciplinary groups to co-design products, incorporating user feedback and stakeholder perspectives from the outset.
- Service: Develop campaigns focused on sustainability awareness, leveraging user-generated content and feedback for continuous improvement.
- System: Map fashion ecosystems and customer journeys to identify opportunities for enhancing stakeholder participation and implementing sustainable practices.

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Learning Unit

Co-design

Introduction

This unit explores the intersection of collaborative design practices and community-led products in the apparel industry. Emphasizing the importance of inclusiveness, transparency and shared decision-making, the course aims to redefine traditional approaches through all stakeholders, designers, architects, end users, and communities on the participation in the process. Through exploration of participatory models, fab labs and maker spaces, participants will learn to harness the cumulative power of knowledge sharing and open source platforms. This approach not only democratizes fashion but also supports sustainability and ethical products with a strong focus on user engagement and practices that environment. Through exploring collaborative crafts and other forms of collaborative production, learners will gain the skills necessary to sustain and contribute to fashion's future landscape, A culture of creativity will be fostered, encourage inclusion and accountability.

Assessment

- Participation in collaborative projects, workshops, and hackathons, incorporating feedback from diverse stakeholders to refine designs.
- Development of partnerships for co-design and co-production projects, with a focus on sustainability and user-centered design.
- Contribution to and utilization of open-source design platforms and material databases, enhancing transparency and collaborative potential.

Teaching Methodologies

- Online Collaboration Platforms create digital spaces for participants to codesign sustainable products based on the needs of the group.
- Challenge-based learning engage various stakeholders through a co-design challenge for sustainable solutions
- User-centered methodology use iterative prototyping to refine co-designs based on feedback, surveys and user data for a target audience.



Suggested Activities

- Product: Create a multidisciplinary group involving various stakeholders to codesign a new product or redesign an existing one. Gather feedback from the first prototypes and reiterate the design. (the format can be a challenge, a makeathon, a prototyping workshop, etc.)
- Service: Create a sustainability awareness campaign by gathering content from users. Launch a survey or perform interviews to gather insights for designing the campaign.
- System: Collaboratively map a fashion ecosystem (e.g. from raw materials to end-users) and visualize the interactions and interdependencies of the stakeholders.

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Learning Unit

Fluid Fashion Consumption

Introduction

Fluid fashion consumption allows for exploring diverse styles, mixing and matching pieces, and evolving wardrobes sustainably. It promotes reimagining ownership and embracing innovative models like renting, borrowing, swapping, and sharing items. This unit focuses on rental services as a new income stream for businesses transitioning to circular practices. How can companies build community, extend garment life, facilitate customer interaction, and remain profitable within a sustainable business model?

Assessment

- Presentation of a case study that demonstrates a deep understanding of successful renting, borrowing, swapping or sharing services.
- Compare and contrast a case study of fluid fashion consumption with a traditional fashion consumption one, highlighting the benefits and challenges of adopting fluid fashion practices.
- A final presentation on a sustainable business model canvas on renting, borrowing, swapping or sharing services, with consumer data in mind.

Teaching Methodologies

- Case Study Analysis: Analyze real-world examples of brands that have successfully implemented different forms of rental services, such as Houdini Sportswear.
- Lectures with Industry Experts: Discuss various practices like renting, borrowing, swapping, and sharing. Highlight current trends and success stories.
- Interactive Workshops: Conduct workshops where learners or learners explore strategies for creating a sense of belonging and community among customers. This might include online forums, events, and social media engagement.



- Group Discussions and Brainstorming Sessions: Facilitate group discussions and encourage learners to develop action plans for implementing fluid fashion consumption in already existing business models.

Suggested Activities

- Product: Case study on an existing company and business model dealing with lending, borrowing, swapping or sharing. What does it take for the product to be handled in this manner, by many different people?
- Service: Target group analysis. Have learners collect data on consumer behavior regarding using services and what would make them more likely to use services instead of buying new products. Present the data and discuss the similarities found and solutions needed to increase the number of people using a service as their first choice.
- System: Business model canvas. Task learners with developing a renting, borrowing, swapping or sharing service through a sustainable business model canvas. Ideally, learners would use the consumer data to develop their business idea.

- Arkivet.com is a second-hand store in two locations and online that only accepts items two years old or newer, i.e., still "in fashion"/contemporary. They offer a curated selection of contemporary fashion low- and mid-price ranges, catering to the fashion-conscious customer. Sellers sell on commission.
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Module 12

Glocal Partnerships

Description

The Glocal Partnerships module takes a holistic perspective on how wider networks and systems of engagement between stakeholders are built and sustained. By examining different styles of engagement strategies, such as strategic partnerships between brands, shared governance models, or involving local community in the design, use, production or recovery of goods, learners will be able to identify which model of engagement or partnership can be beneficial in various situations, and the long-term impact it will have on a business at a product, service or system level.

Learning Outcomes

- Ability to identify a company's ecosystem, and which organizations and networks are critical to different parts of the industry and professional roles within a company.
- Develop the ability to design and implement a circular business strategy in a way that is beneficial to all stakeholders.
- Develop the ability to identify the economic, cultural, and social impact of collaborative dynamics.
- Develop the ability to identify potential partnership opportunities –
 whether with local community stakeholders or other aligned
 organizations, assess compatibility, and implement strategies for
 collaborative initiatives, considering factors like market trends, customer
 bases, and integrating innovative technologies or sustainable practices.
- Learn how to identify new roles or adjust existing ones to address emerging needs and opportunities in the fashion industry, particularly when supply chain management and many stakeholders are involved.

Learning Unit

Ecosystem Ecologies

Introduction

Ecosystem Ecologies delves into the interconnected relationships within the fashion industry, encompassing environmental, social, and economic aspects. It explores how strategic collaborations among fashion brands, designers, retailers, and technology companies contribute to shared objectives and mutual benefits such as sustainable practices and positive social impact. Learners gain insights into how to select materials and production methods that minimize environmental harm, embracing circular economy principles, and promoting biodiversity. Additionally, the unit addresses the importance of fair labor practices, safe working conditions, and ethical treatment of workers throughout the supply chain. Learners explore the significance of transparency in supply chains.

Moreover, the unit discusses the need for refreshing roles within fashion organizations to adapt to changing market dynamics and technological advancements. It covers strategies for redistributing responsibilities, creating new roles, and fostering an agile workforce culture. Learners gain competence in assessing skills gaps, promoting cross-functional collaboration, and integrating digital technologies to enhance operational efficiency. Real-world case studies provide practical insights into successful role-refreshing strategies and collaborative alliances, empowering learners to navigate the complexities of the fashion industry while aligning with organizational goals and future needs.

Assessment

- Develop the ability to identify opportunities for role refreshment, assess compatibility with organizational goals, and strategically implement changes to adapt to industry dynamics.
- Draw insights and assess the contribution of strategic partnerships in realworld case studies.



- Propose a strategic partnership to hypothetical scenarios within the fashion industry and evaluate its possible impact.
- Through mapping, show understanding of systemic interrelation, considering the impact different local ecosystems have on each other when combined.

Teaching Methodologies

- Interactive Workshops: Conduct workshops where learners are encouraged to develop and present a circular business model clearly stating each stakeholder's goals, benefits and risks.
- Group Discussions and Brainstorming Sessions: Facilitate discussions on how to create joint commitment and motivation in an ecosystem context. Encourage sharing of innovative ideas and strategies among learners.
- Challenge-based learning that engages various stakeholders in forming multidisciplinary teams to solve complex challenges – e.g. how can a nonprofit collaborate with a large brand?

Suggested Activities

- Product: Design a circular business model based on post-human, industry 5.0 principles. The strategy should include a stakeholder map, stating the benefits and requirements for each stakeholder.
- Service: Use the Loopholes game board and strategy cards to simulate the development of the ecosystem. Learners should take on different roles within a fashion company, and recognize where there are skills gaps, as well as in its ecosystem (including 'nature') and make decisions on how to build and evolve their collaboration. Present these decisions.
- System: Groups will write a long-term contingency plan regarding the most effective way to implement a business model, considering an iterative, contingency approach involving different stakeholders. They will research new and innovative solutions in the realm of circular fashion business ecosystems.

Resources

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Learning Unit

Shared Governance

Introduction

Shared Governance focuses on fostering collaboration and inclusivity in decision- making and management within the fashion and textile sector, emphasizing engagement with local communities. It explores how both suppliers and users can actively participate in shaping business practices, leading to more sustainable outcomes. By connecting businesses with networks and organizations focused on corporate social responsibility (CSR) including fair labour practices, use of sustainable materials, environmentally conscious production, and development of local communities, often with historical experience or indigenous knowledge, learners gain insights into fostering sustainable and just practices throughout the industry. The unit delves into the collaborative dynamics within a company's ecosystem, and how digital tools such as AI, 3D, and social media are utilized to engage users in decision-making processes, potentially reducing environmental impact by aligning production with user preferences. Additionally, learners engage with case studies showcasing the interaction between the fashion industry and local communities. They explore initiatives promoting economic development, cultural preservation, and social inclusivity. Through this unit, learners gain a comprehensive understanding of how collaborative approaches and community engagement can drive sustainability and social impact within the fashion industry.

Assessment

- Case study analysis exploring the social, economic and cultural impact of a brand working with local communities, highlighting how collaborative dynamics change the traditional workflow.
- Mapping exercises demonstrate knowledge about different organizations and their scopes, and how the different stakeholders in an ecosystem interact.



Teaching Methodologies

- Case study on one or more companies that have successfully worked with their local communities to develop their product, supply chain or impact.
- Guest Lectures and Industry Insights: Invite professionals from T&F companies that have built successful collaborations with their users. How did they turn their message into a conversation, and how do they implement user input into their business?
- Field Trips and Industry Visits that facilitate productive conversations between trainees and employees to places such as Fab Labs, digital fabrication manufacturing facilities, micro-factories, factories, design offices, or research centers.
- Group Discussions and Brainstorming Sessions: what role do they see Al having on the ecosystems moving forward?

Suggested Activities

- Product: Mini project, design a capsule collection in 3D and let potential customers vote on their desired styles. Try to anticipate the outcome. Did the student/participant manage to predict the same garments that the voters voted for? Calculate how much greenhouse gas emissions were saved by using 3D in the process, versus using traditional linear methods of sampling.
- Service: Organise a series of field trips to local brands and artisans to foster dialogue and knowledge exchange between participants and local communities. Envision new service opportunities (rental, repair, tool mutualisation, etc) with them.
- System: Mapping and analyzing. Map out a company's ecosystem, either on the production or customer sides. How many tiers down in the production line can learners find information? What kind of communication does the company have with the customer? Is it one-sided or an actual conversation? How does their local community factor into the ecosystem?



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BUSINESS & FINANCE Module 13

Management and Communication

Description

The Management and Communication module equips participants with essential skills for thriving in the dynamic fashion industry, where trends, consumer demands, and market conditions are ever-changing. Exploring communication, participants will learn how to craft clear, concise, and impactful messages tailored to various stakeholders. The module delves into the nuances of visual and verbal communication, emphasizing storytelling and branding as key tools for resonating with target audiences. Participants will also explore modern communication channels, including digital marketing, social media, and emerging technologies like AI and VR, to create immersive experiences and build strong brand presence.

On the management side, the module addresses the strategic allocation of tasks and resources to optimize team performance and support business objectives. Participants will explore how to align tasks with individual skills, foster a culture of agility, and respond effectively to evolving industry trends. The module also covers essential competencies such as design, trend analysis, sustainability, and supply chain management. Through a blend of theoretical frameworks and practical case studies, learners will develop a data-driven approach to planning and implementing effective management strategies, ensuring both personal and organizational growth.

Learning Outcomes

• Understand how strategic task management aligns business objectives with individuals' skills within an organization, and how digital tools can be leveraged for this task allocation.



- Develop the ability to recognize and prioritize essential skills and knowledge areas vital for the fashion industry, including design, sustainability, and digital trends.
- Recognize the benefit and necessity of continuous learning in a fashion environment, whereby industry trends are met with engagement in training programs designed to enhance these new knowledge areas.
- Develop awareness of a wide range of communication strategies, including building brand narratives, utilizing various mediums (video, text, audio) and truthful sustainable communication, including fact checking.



BUSINESS & FINANCE

Learning Unit

Management Task Allocation

Introduction

The Management Task Allocation unit addresses critical aspects of successful business engagement in fashion, from both a top-down and bottom-up perspective. Management Task Allocation explores how managing resources efficiently and optimizing team performance can support organizations. It emphasizes the importance of aligning tasks with skills and career development paths and fostering a culture of agility and flexibility to respond effectively to changing trends and consumer demands. Identification and enhancement of key competencies is essential to support this work, alongside learners developing awareness of their own competencies and skills gaps. The unit explores tools for building competencies in design, trend analysis, sustainability, supply chain management, marketing, and digital technologies. Through theoretical frameworks and practical case studies, participants gain the knowledge needed to develop a self-sufficient approach to learning, and awareness of how to plan and implement effective management strategies though data-driven approaches.

Assessment

- Case Study Analysis: Evaluation based on the analysis of real-world fashion industry case studies, focusing on management and task allocation strategies.
- Practical Project: Application of learned principles in a practical project, demonstrating effective management and task allocation skills.
- Competency Mapping Project: Develop a detailed plan for identifying and enhancing key competencies within a given fashion organization or scenario.
- Reflective Journaling: Maintain a journal documenting personal learning journey and insights gained throughout the course.

Teaching Methodologies

 Interactive Lectures: Engaging lectures that involve learners actively through questions, activities, or discussions.



- Group Discussions and Brainstorming Sessions: Interactive sessions for generating ideas and discussing topics collaboratively.
- Role-Playing Activities: Activities where learners act out roles to learn about a specific situation or practice skills.
- Guest Lectures and Industry Insights: Lectures by industry professionals sharing real-world experiences and knowledge.
- Collaborative Projects: Group work focusing on joint problem-solving and learning.

Find more teaching methodologies here.

Suggested Activities

Product (Practical Application and Review):

- First conduct a Competency Mapping exercise and then recognize how these competencies can be applied through a Task Allocation Case Study to understand practical task management within a fashion company.
- Engage in Peer Review Exercises where learners assess and critique each other's competency mapping and task management strategies.

Service (Planning and Growth):

- Create Development Plans aimed at improving service competencies both personally and within a fashion organization.
- Develop a Management Plan for handling tasks within a hypothetical fashion project, focusing on service efficiency, suitability of tasks and effectiveness.

System (Analysis and Knowledge Integration):

- Carry out an Industry Research Assignment to understand how competencies are managed on a systemic level in leading fashion brands.
- Analyze and present how these systemic competency strategies can be applied in a hypothetical or actual fashion organization.
- Encourage Reflective Journaling to document and contemplate the learning journey in task management, promoting a systemic understanding of personal and professional growth.



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BUSINESS & FINANCE

Learning Unit

Means of Communication

Introduction

Effective communication is paramount in the fashion industry, a realm where trends, styles, and market demands are in constant flux. This module focuses on enhancing communication skills tailored to the unique needs of the fashion It emphasizes the importance of clear, concise, and impactful communication, both within an organization and with external stakeholders such as customers, suppliers, and partners. In the fashion world, the means of communication extend beyond traditional verbal and written formats. Visual communication, through design, imagery, and branding, plays a critical role in conveying style, ethos, and values of a fashion brand. This module aims to equip participants with the ability to craft compelling narratives that resonate with their target audience, leveraging the power of storytelling and branding. Understanding the nuances of different communication channels is also vital. Whether it's social media, press releases, or in-person presentations, each medium has its unique strengths and best practices. The module covers these aspects, providing insights into how to optimize each channel for maximum impact. Participants will learn about the latest communication tools and technologies shaping the fashion industry. The course covers a broad spectrum of modern communication avenues, from digital marketing strategies to the use of AI and VR in creating immersive customer experiences. This comprehensive approach to communication in fashion aims to enable participants to articulate their vision effectively, engage with their audience meaningfully, and build a strong brand presence in the competitive world of fashion.

Assessment

- Communication Strategy Project: Development and presentation of a comprehensive communication strategy for a fashion brand.
- Brand Narrative Assignment: Creation of a compelling brand story, demonstrating storytelling skills.
- Digital Communication Analysis: Evaluation based on the use of digital tools in a simulated communication campaign for a fashion brand.



Teaching Methodologies

- Interactive Lectures: Engaging lectures that involve learners actively through questions, activities, or discussions.
- Workshops: Focused meetings for active discussion, problem-solving, and hands-on practice aimed at developing solutions and exchanging ideas.
- Case Study Analysis: Learners analyze real-world scenarios to understand complex issues and apply theoretical knowledge.
- Group Discussions and Brainstorming Sessions: Interactive sessions for generating ideas and discussing topics collaboratively.
- Role-Playing Activities: Activities where learners act out roles to learn about a specific situation or practice skills.

Find more teaching methologies here.

Suggested Activities

Product (Content Creation and Messaging):

- Develop a Communication Plan that details messaging for a fashion brand or event, focusing on the product's features and appeal.
- Craft Press Releases to practice writing formal announcements for new fashion products or events.

Service (Engagement and Interaction):

- Conduct a Social Media Strategy Workshop to create a plan for engaging with customers and promoting the brand's services on various platforms.
- Engage in Role-Play Scenarios to simulate service scenarios such as client meetings and media interviews, honing interpersonal communication skills.

System (Presentation and Communication Skills):

 Execute a Public Speaking Exercise where learners present a new fashion campaign, sharpening skills vital for systemic communication across the fashion industry's networks.



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BUSINESS & FINANCE

Module 14

Sustainable Business Models

Description

The module explores the concept of Business Models for establishing sustainable value-chains in fashion and textile sectors, from revisiting the value proposition, new forms of collective production, revenue models, introducing new ways for optimizing customer relationships and introducing new cost analysis tools such as life cycle costing. It supports learning on the creation of product-service ecosystems within the fashion industry offering guidance on how fashion brands can successfully blend physical products, online platforms, and personalized services to enhance community engagement and the customer experience. Participants will gain knowledge on strategically constructing a holistic ecosystem that offers a range of services including clothing, accessories, styling, consultations, on demand production, repairs and P2P strategies.

Learning Outcomes

Acquire a comprehensive understanding of Business Model (BM) and Product Service System, starting with an introduction to the Business Model Canvas and its adaptation for sustainability.

Deep dive in financial and accounting approaches for sustainability through revenue model exploration and life cycle costing in supporting sustainability initiatives and corporate social responsibility goals.

Grasp knowledge on new business models from On-Demand Production, Collaborative Consumption, P2P platforms and communities.



BUSINESS & FINANCE

Learning Unit

Building Product Service Ecosystems

Introduction

This learning unit explores the development of product-service systems within the fashion industry, focusing on innovative and sustainable business model approaches. Participants will gain knowledge on strategically constructing a holistic ecosystem that offers a range of services including clothing, accessories, styling, consultations, and repairs.

Exploring new business models in the fashion industry is pivotal for all value-chain stakeholders such as brands and designers, to ensure sustainability and economic viability. This learning unit delves into the diverse range of business models that can be leveraged within the fashion sector.

Participants will be introduced to on-demand production as a model to align manufacturing with market needs and consumer preferences. This contemporary approach to production differs from traditional mass production by producing garments only when needed. This approach promotes sustainability, flexibility, and quick response to fashion trends.

The learning unit also explores integrating digital technologies in business models, such as e-commerce platforms, mobile applications, and online marketplaces. Participants will understand how these digital channels can expand market reach, enhance customer experience, and contribute significantly to revenue growth.

In addition, the learning unit will emphasize the importance of aligning revenue strategies with brand values, market positioning, and consumer expectations. In addition to revenue generation, the unit addresses the strategic management of pricing, cost control, and profit maximization. Participants will learn about traditional and innovative revenue models, from direct sales and wholesale distribution to subscription services and licensing agreements and gain insights into pricing strategies that align with brand positioning and target markets, as well as cost management techniques that optimize profitability.

Assessing the financial impact of a product throughout its entire life cycle, from raw material extraction to production, distribution, use, and end-of-life, can



assist brands in achieving a more holistic view of the sustainability of their products. In that line, participants will be introduced to Life cycle costing (LCC), in the context of fashion, is an accounting and analysis method that considers the total cost of a product throughout its entire life cycle and as an approach that provides a more comprehensive understanding of the economic impact of a fashion product and helps businesses make informed decisions about production, pricing, and sustainability.

The module provides practical tools and case studies to help participants to design product-service systems, analyze and develop effective business models for the fashion and textile sectors. By the end of the course, participants will have a comprehensive understanding of the various business models applicable in the fashion industry and the skills to implement and adapt these models to drive sustainability.

Assessment

- Active participation in training discussions and workshops.
- Product Service System Design: Use PSS tools such as service blueprints to map and design the user experience of your PSS.
- Business Models: Apply (sustainable) Business Model canvas to diverse fashion and textile brands with comparison.
- Study real-world case studies to learn about successful collaborations and partnerships in reaching more consumers.
- Cost and Revenue Model Analysis: Practice life-cycle costing, evaluate and compare different revenue models used in the fashion industry.

Teaching Methodologies

- Lectures and Presentations: Comprehensive lectures covering various business models in the fashion industry.
- Guest Speaker Sessions: Inviting industry professionals and entrepreneurs to share insights and experiences regarding innovative models in fashion.
- Interactive Discussions: Encouraging debates and discussions on the advantages and challenges of different business models, particularly in the context of sustainability and digital transformation.

104



- Case Study Analysis: Examine successful brands such as Levi's, Poshmark, and Lululemon that have integrated product-service ecosystems. Explore how they curate interconnected elements for a cohesive user experience.
- Interactive Workshops: Host workshops for learners to design a product-service ecosystem for a fashion brand, including business modelling, mock-ups of digital platforms, service blueprints, and touchpoint strategies. Use the Loopholes Toolkit with specific cards and work with the business value proposal.
- Group Projects: Assigning students to work in groups to analyze and compare different PSS and business models and their suitability for various fashion business scenarios.

Suggested Activities

Product (Innovation):

- Analyze and propose a sustainable business model for a fashion product.
- Undertake a Sustainability Impact Report to assess the environmental and financial implications of on-demand production methods including life cycle costing.
- Participants map out and analyze revenue models, such as direct sales and licensing, that directly relate to the fashion product lifecycle.

Service (Enhancement):

- Host a workshop to devise services that prolong the life of fashion items.
 Consider rental, repair, or swap services. Discuss the service's sustainability and customer appeal after creation.
- Conduct role-playing exercises to practice service-oriented pricing and sales negotiations that align with digital and sustainable transformation efforts.

System (Integration):

- Map the journey of a fashion product or service from start to finish, find sustainability improvements, and discuss the system-wide impact.
- Work on group projects to create business plans that incorporate systemic cost management and profit maximization for emerging fashion business models, such on-demand production.
- Engage with industry professionals to understand the systemic implications of adopting various business models, especially in the context of sustainability and digitalization.



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BUSINESS & FINANCE

Learning Unit

Collaborative Consumption

Introduction

The 'Collaborative Consumption' unit examines collaborative and accessbased approaches to fashion use. Collaborative consumption involves sharing and exchanging clothing and accessories, allowing individuals to access a wide range of fashion items without needing full ownership. Learners will explore both the practical and theoretical concepts of collaborative consumption, such as centralized rental platforms, swap parties, and peer-topeer clothing exchange sites such as Depop and Vinted. Learners will also examine case studies of non-commercial, research-based collaborative consumption projects which attempt to bring multiple perspectives together, with garments serving as a source of individual stories, collective experiences, shared goals, history and hopes for the future. The unit aims to guide learners through the process of developing (theoretical) platforms that explore methods of collaborative consumption, to explore the systems, knowledge and communication elements required to make a successful collaborative consumption model. A focus on Peer-to-Peer strategies will be offered as such interactions have been significantly amplified with the rise of social media and digital platforms making them a critical component of contemporary fashion marketing strategies. This includes the needs of skills related to personalized communication, community engagement, and customer-driven design.

Assessment

- Successful case study analysis of brands that facilitate methods of collaborative consumption, including digital peer to peer strategies.
- Demonstrable awareness of the multi-layered methods of collaborative consumption through product, service or system design, and community Engagement plan.
- Attendance of field trips and active participation in discussions about collaborative consumption models, exploring the successes and limitations of these kinds of products and services.
- Development of a theoretical collaborative consumption platform with a comprehensive P2P engagement strategy.



Teaching Methodologies

- Case Study Analysis: explore a variety of business angles on collaborative consumption, ranging from centralized rental platforms to peer-to-peer swaps.
 Check out how P2P engagement was enhanced with the use of social media and other digital tools.
- Field Trips: visit the warehouse or storeroom of a centralized rental platform to better understand the systems used for shipping, cleaning, storing and renting clothes.
- Interactive Lectures: In-depth sessions exploring the fundamentals of P2P interactions in the fashion industry, including case studies and current trends.
- Role-Playing Activities: Simulations where students take on different roles within P2P scenarios to understand various perspectives.

Suggested Activities

Product:

- Design a product that is meant to be shared amongst users. How does it change and evolve over time, showing the use or previous lives of the product?
- Engage in P2P Campaign Development to create a marketing strategy that involves both digital and physical realms, focusing on the interaction of the product with consumers.

Service:

- Develop a comprehensive fashion service that facilitates collaborative consumption, emphasizing user engagement, peer to peer strategy, sustainability, and a seamless sharing experience.
- Carry out Customer Journey Mapping to understand the consumer's experience within a P2P retail system, identifying key engagement opportunities.
- Implement Peer Feedback Sessions to create a service environment where feedback is utilized to refine and improve marketing strategies, and social media to foster community engagement.



System:

- Design an innovative, collaborative consumption system that addresses the limitations of centralized and peer-to-peer rental platforms, promoting sustainability, user engagement, and a sense of community.

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Strategic & Future Thinking

Description

Within the learning module of Strategic and Future Thinking, learners will be focused on key elements such as re-positioning strategies, and technological and economic resilience. The module is designed to radically challenge the current fashion system and gain new skills towards thinking about the future and be prepared for new trends, increasing resilience capacities. Learners will be able to navigate through the textile and fashion industry by repositioning their own brands, having an overview of past, current and future technologies, situating the current development of innovations, and ideating on new opportunities of market with associated value-chain configurations. Participants will learn how to envision diverse scenarios and position into a dynamic and tactical scope of the rapidly changing environment.

Learning Outcomes

- Strategic Repositioning, grasping the essentials of re-positioning in the fashion industry and be introduced to Market Analysis, gaining insights into the global economic landscape and its impact on the fashion industry, recognizing signals of change, from patterns of economic fluctuations to consumer behavior or other emerging trends.
- Technology Landscape and Readiness, grasping the role and impact of technology in the fashion industry, acquiring basic knowledge on Technology Readiness Level (TRL).
- Resilience Strategies Development, learning how to develop and implement strategies that enhance resilience both at business and technological level focusing on diversification, innovation, and risk management.



BUSINESS & FINANCE

Learning Unit

Re-Positioning

Introduction

Re-positioning in the fashion industry is a crucial strategy for brands seeking to adapt to changing market dynamics, consumer preferences, and competitive landscapes. This module explores the multifaceted process of repositioning, focusing on its significance in maintaining brand relevance, driving growth, and fostering innovation. The concept of re-positioning involves more than just altering a brand's image or product offerings; it is a comprehensive approach encompassing market analysis, understanding consumer behavior, and strategic branding initiatives. In a rapidly evolving fashion landscape, re-positioning becomes essential for brands to stay ahead of trends, meet emerging consumer needs, and differentiate themselves from competitors. Participants in this module will gain insights into the key aspects of successful re-positioning strategies, including brand identity refinement, target market re-evaluation, and communication re-alignment. The course will provide practical tools and frameworks for analyzing market shifts, assessing brand perception, and identifying new opportunities for brand positioning. One of the critical elements of re-positioning is understanding and responding to consumer trends and preferences. This module will delve into methodologies for consumer research, trend forecasting, and aligning brand values with contemporary consumer expectations. Moreover, the course will address the challenges brands face during re-positioning, such as maintaining brand equity, managing consumer perceptions, and effectively communicating changes to stakeholders. By exploring these aspects, participants will be equipped with the knowledge and skills necessary to navigate the complex process of re-positioning in the fashion industry, ensuring their brands remain relevant, vibrant, and competitive in a constantly changing environment.



Assessment

- Participation in the activities
- Case Study Evaluation: Analyze a real-world example of a fashion business that successfully repositioned, adapting to economic and societal changes, identifying the gaps and key steps to redefine market trends, production and their impact using individual research assignment.
- Strategy Development Project: Create a comprehensive plan outlining new strategies for resilience, including a market and consumer trend analysis, (technological) innovation strategies, offer diversification with prediction of financial resources, and risk management measures.

Teaching Methodologies

- Case Study Analysis: Examination of successful and unsuccessful brand repositioning and innovation cases in the fashion industry to identify good
 practices, key strategies and pitfalls. Integrate real challenges faced by
 companies and create debates. Map the innovation process following TRLs
 scales.
- Interactive Workshops: 1) Future Scenario workshops using speculative tools such as the Atlas of Weak Signals and/or its version for emergency situations.
 2) Use the Loophole Toolkit to get to know your current system and find strategies to explore for transitioning towards circular and digital fashion systems.
 3) Activities focused on the practical aspects of re-branding, including visual identity, target market analysis, and brand messaging.
- Simulation Exercises: Role-playing and simulations to understand the challenges and decision-making processes involved in innovative strategy development.
- Expert Panels: Sessions with innovation, marketing professionals and brand strategists to discuss real-world experiences and best practices in innovation processes and brand re-positioning.
- Market Research Techniques: Teaching different market research methods to understand changing consumer trends and preferences and the adoption of technologies.



Suggested Activities

Product

- Undertake a Brand Audit Project to evaluate a fashion brand's current market position and develop product re-positioning strategies according to different scenarios. Play with the *Loophole Toolkit* to explore new strategies for the main product(s) of the brand.
- Navigate through TRLs by comparing diverse technologies and by retracing the innovative journey of one specific product overtime. Reflect and comment on innovation processes.
- Discover and Practice the *Reservist Atlas of Weak Signals*^[1] to prepare the company to be more resilient and prepared for emergency situations.

Service

- Scenario Planning and Decision-Making. Engage in Role-Play Exercises where students take on the roles of company executives, navigating service-related challenges during different economic conditions.
- Create a Re-Branding Proposal that includes not just the product, but also service elements such as customer engagement strategies and marketing materials. Invite companies into the activities to bring experience and local insights to advise the students or professionals and open the space for new ideas.

System

- Discover and practice the *Atlas of Weak Signals*^[2] to rethink how to position in emerging trends.
- Industry Expert Panel Discussion: Discuss with industry experts the systemic impact of technology on fashion and explore future trends.
- Complete Research Assignments that delve into historical economic downturns and the strategic systemic responses by fashion companies.
 Participate in Guest Speaker Sessions and develop Reflections to understand and analyze real-world industry experiences and systemlevel thinking.



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